ANNA UNIVERSITY, CHENNAI
AFFILIATED INSTITUTIONS
B.E. COMPUTER AND COMMUNICATION ENGINEERING
REGULATIONS – 2017
CHOICE BASED CREDIT SYSTEM

PROGRAMME EDUCATIONAL OBJECTIVES

PEO1: To enable graduates to pursue research, or have a successful career in academia or industries associated with Computer and Communication Engineering, or as entrepreneurs.

PEO2: To provide students with strong foundational concepts and also advanced techniques and tools in order to enable them to build solutions or systems of varying complexity.

PEO3: To prepare students to critically analyze existing literature in an area of specialization and ethically develop innovative and research oriented methodologies to solve the problems identified.

PROGRAMME OUTCOMES:

Engineering Graduates will be able to:

1. **Engineering knowledge**: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.

2. **Problem analysis**: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

3. **Design/development of solutions**: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

4. **Conduct investigations of complex problems**: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

5. **Modern tool usage**: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

6. **The engineer and society**: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.

7. **Environment and sustainability**: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

8. **Ethics**: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.

9. **Individual and team work**: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

10. **Communication**: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

11. **Project management and finance**: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

12. **Life-long learning**: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

PROGRAM SPECIFIC OBJECTIVES (PSOS)
1. To analyse, design and develop solutions by applying foundational concepts of computer and communication engineering.
2. To apply design principles and best practices for developing quality products for scientific and business applications.
3. To adapt to emerging information and communication technologies (ICT) to innovate ideas and solutions to existing/novel problems.

Contribution   1:   Reasonable   2: Significant   3: Strong

MAPPING OF PROGRAMME EDUCATIONAL OBJECTIVES WITH PROGRAMME OUTCOMES
A broad relation between the programme objective and the outcomes is given in the following table

Programme Educational Objectives	Programme Outcomes											
	A	**B**	**C**	**D**	**E**	**F**	**G**	**H**	**I**	**J**	**K**	**L**
1.	3	3	2	3	2	1	1	2	1	1	3	1
2.	3	3	3	3	3	1	1	1	1	1	1	2
3.	3	3	3	3	3	2	2	3	1	2	2	2

MAPPING OF PROGRAM SPECIFIC OBJECTIVES WITH PROGRAMME OUTCOMES:
A broad relation between the Program Specific Objectives and the outcomes is given in the following table

Program Specific Objectives	Programme Outcomes											
	A	**B**	**C**	**D**	**E**	**F**	**G**	**H**	**I**	**J**	**K**	**L**
1	3	3	2	3	2	1	1	1	1	1	1	2
2	3	3	3	3	3	2	2	3	1	3	3	3
3	3	3	3	3	3	3	3	2	1	1	1	3

Course Title	Programme Outcome (PO)											
	1	2	3	4	5	6	7	8	9	10	11	12
SEMESTER I												
Communicative English								√	√	√		√
Engineering Mathematics - I	√	√	√						√			
Engineering Physics	√	√	√									
Engineering Chemistry	√	√	√									
Problem Solving and Python Programming	√	√	√									
Engineering Graphics	√	√	√		√			√	√	√		√
Problem Solving and Python Programming Laboratory	√	√	√		√			√	√	√		√
Physics and Chemistry Laboratory	√	√	√					√	√	√		
SEMESTER II												
Technical English								√	√	√		√
Engineering Mathematics II	√	√	√						√			
Physics for Information Science	√	√	√									
Basic Electrical and Instrumentation Engineering	√	√	√	√	√	√					√	√
Environmental Science and Engineering	√	√	√				√	√	√	√		√
Programming in C	√	√	√					√	√	√		√
Engineering Practices Laboratory	√	√	√	√	√	√		√	√	√		√
C Programming Laboratory	√	√	√					√	√	√		√

		PROGRAMME OUTCOME (PO)												
		COURSE TITLE	1	2	3	4	5	6	7	8	9	10	11	12
YEAR II	SEMESTER III	Linear Algebra and Partial Differential Equations	√	√	√	√	√						√	√
		Data Structures	√	√	√									
		Electron Devices and Circuits												
		Digital Electronics	√	√	√	√	√	√					√	√
		Database Management Systems	√	√	√									
		Signals and Systems	√	√	√	√	√	√					√	√
		Data Structures Laboratory	√	√	√					√	√	√		√
		Database Management Systems Laborator	√	√	√					√	√	√		√
	SEMESTER IV	Design and Analysis of Algorithms	√	√	√						√	√		√
		Probability and Random Processes	√	√	√						√	√		√
		Object Oriented Programming	√	√	√									
		Computer Architecture	√	√	√									
		Software Engineering	√	√	√		√	√		√	√	√		√
		Object Oriented Programming Laboratory	√	√	√					√	√	√		√
		Digital Electronics Laboratory	√	√	√			√		√	√	√		√
		Advanced Reading and Writing								√	√	√		√

		COURSE TITLE	1	2	3	4	5	6	7	8	9	10	11	12
YEAR II	SEMESTER V	Algebra and Number Theory	√	√	√									
		Microprocessors and Microcontrollers	√		√		√							
		Analog and Digital Communication	√		√		√	√						
		Object Oriented Analysis and Design	√	√	√			√						
		Discrete-Time Signal Processing	√	√	√									
		Open Elective I												
		Microprocessors and Microcontrollers Laboratory	√	√	√					√	√	√		√
		Object Oriented Analysis and Design Laboratory	√	√	√		√	√		√	√	√		√
		Digital Signal Processing Laboratory	√	√	√									
	SEMESTER VI	Internet Programming	√	√	√					√	√	√		√
		Computer Networks	√	√	√									
		Telecommunication Switching and Network	√	√	√									
		Wireless Communication	√	√	√	√	√	√					√	√
		Principles of Management						√	√	√		√	√	√
		Professional Elective I												
		Internet Programming Laboratory	√	√	√		√			√	√	√		√
		Mini Project	√	√	√	√	√	√	√	√	√	√	√	√
		Professional Communication						√				√		√
		Networks Laboratory	√	√	√					√	√	√		√

		COURSE TITLE	1	2	3	4	5	6	7	8	9	10	11	12
YEAR II	**SEMESTER VII**	Cryptography and Network Security	√	√	√									
		Antennas and Wave Propagation												
		Optical Communication	√	√	√	√		√					√	√
		Open Elective II												
		Professional Elective II												
		Professional Elective III												
		Security Laboratory	√	√	√		√			√	√	√		√
		Advanced Communication Laboratory	√	√	√	√	√	√					√	√
	SEMESTER VIII	Professional Elective IV												
		Professional Elective V												
		Project Work	√	√	√	√	√	√		√	√	√	√	√

PROFESSIONAL ELECTIVES

SEM	COURSE TITLE	PROGRAMME OUTCOME (PO)											
		1	2	3	4	5	6	7	8	9	10	11	12
VI	Data Warehousing and Data Mining	√	√	√									
	Network Analysis and Management	√	√	√									
	Software Testing	√	√	√		√				√	√		
	Embedded Systems	√	√	√									
	Agile Methodologies	√	√	√									
	Intellectual Property Rights						√	√	√	√	√	√	√
VII	Big Data Analytics	√	√	√		√				√	√		
	Machine Learning Techniques	√	√	√		√				√	√		
	Internet of Things	√	√	√									
	Service Oriented Architecture	√	√	√									
	Cognitive Radio												
	Total Quality Management	√	√	√								√	
	Multicore - Architectures and Programming	√	√	√									
	Human Computer Interaction	√	√	√									
	Network Protocols												
	C# and .Net Programming	√	√	√		√				√	√		
	Wireless Adhoc and Sensor Networks	√	√	√									
	Foundation Skills in Integrated Product Development	√	√	√									
	Human Rights	√	√	√									
	Disaster Management	√	√	√				√					
VIII	Digital Image Processing	√	√	√									
	Information Security	√	√	√					√				
	Software Defined Networks	√	√	√									
	Cyber Forensics	√	√	√					√				
	Soft Computing	√	√	√									
	Professional Ethics in Engineering						√	√	√	√	√		√

VIII	Information Retrieval Techniques	√		√	√											
	Green Computing	√		√	√											
	GPU Architecture and Programming	√		√	√											
	Web Design and Management															
	Cloud Computing															
	Fundamentals of Nano Science	√		√	√											

ANNA UNIVERSITY, CHENNAI
AFFILIATED INSTITUTIONS
B.E. COMPUTER AND COMMUNICATION ENGINEERING
REGULATIONS – 2017
CHOICE BASED CREDIT SYSTEM
I - VIII SEMESTERS CURRICULA AND SYLLABI

SEMESTER I

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	HS8151	Communicative English	HS	4	4	0	0	4
2.	MA8151	Engineering Mathematics - I	BS	4	4	0	0	4
3.	PH8151	Engineering Physics	BS	3	3	0	0	3
4.	CY8151	Engineering Chemistry	BS	3	3	0	0	3
5.	GE8151	Problem Solving and Python Programming	ES	3	3	0	0	3
6.	GE8152	Engineering Graphics	ES	6	2	0	4	4
PRACTICALS								
7.	GE8161	Problem Solving and Python Programming Laboratory	ES	4	0	0	4	2
8.	BS8161	Physics and Chemistry Laboratory	BS	4	0	0	4	2
			TOTAL	31	19	0	12	25

SEMESTER II

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	HS8251	Technical English	HS	4	4	0	0	4
2.	MA8251	Engineering Mathematics - II	BS	4	4	0	0	4
3.	PH8253	Physics for Electronics Engineering	BS	3	3	0	0	3
4.	BE8254	Basic Electrical and Instrumentation Engineering	ES	3	3	0	0	3
5.	GE8291	Environmental Science and Engineering	HS	3	3	0	0	3
6.	CS8251	Programming in C	PC	3	3	0	0	3
PRACTICALS								
7.	GE8261	Engineering Practices Laboratory	ES	4	0	0	4	2
8.	CS8261	C Programming Laboratory	PC	4	0	0	4	2
			TOTAL	28	20	0	8	24

SEMESTER III

Sl. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	MA8352	Linear Algebra and Partial Differential Equations	BS	4	4	0	0	4
2.	CS8391	Data Structures	PC	3	3	0	0	3
3.	EC8353	Electron Devices and Circuits	PC	3	3	0	0	3
4.	EC8392	Digital Electronics	PC	3	3	0	0	3
5.	CS8492	Database Management Systems	PC	3	3	0	0	3
6.	EC8352	Signals and Systems	PC	4	4	0	0	4
PRACTICALS								
7.	CS8381	Data Structures Laboratory	PC	4	0	0	4	2
8.	CS8481	Database Management Systems Laboratory	PC	4	0	0	4	2
			TOTAL	**28**	**20**	**0**	**8**	**24**

SEMESTER IV

Sl. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	CS8451	Design and Analysis of Algorithms	ES	3	3	0	0	3
2.	MA8451	Probability and Random Processes	BS	4	4	0	0	4
3.	CS8392	Object Oriented Programming	PC	3	3	0	0	3
4.	CS8491	Computer Architecture	PC	3	3	0	0	3
5.	EC8491	Communication Theory	PC	3	3	0	0	3
6.	CS8494	Software Engineering	PC	3	3	0	0	3
PRACTICALS								
7.	CS8383	Object Oriented Programming Laboratory	PC	4	0	0	4	2
8.	CO8411	Digital Electronics Laboratory	PC	4	0	0	4	2
9.	HS8461	Advanced Reading and Writing	EEC	2	0	0	2	1
			TOTAL	**29**	**19**	**0**	**10**	**24**

SEMESTER V

Sl. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	MA8551	Algebra and Number Theory	BS	4	4	0	0	4
2.	EC8691	Microprocessors and Microcontrollers	PC	3	3	0	0	3
3.	EC8394	Analog and Digital Communication	ES	3	3	0	0	3
4.	CS8592	Object Oriented Analysis and Design	PC	3	3	0	0	3
5.	EC8553	Discrete-Time Signal Processing	PC	4	4	0	0	4
6.		Open Elective I	OE	3	3	0	0	3
PRACTICALS								
7.	EC8681	Microprocessors and Microcontrollers Laboratory	PC	4	0	0	4	2
8.	CS8582	Object Oriented Analysis and Design Laboratory	PC	4	0	0	4	2
9.	EC8562	Digital Signal Processing Laboratory	PC	4	0	0	4	2
			TOTAL	32	20	0	12	26

SEMESTER VI

Sl. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	CS8651	Internet Programming	PC	3	3	0	0	3
2.	CS8591	Computer Networks	PC	3	3	0	0	3
3.	CO8601	Telecommunication Switching and Networks	PC	3	3	0	0	3
4.	EC8652	Wireless Communication	PC	3	3	0	0	3
5.	MG8591	Principles of Management	HS	3	3	0	0	3
6.		Professional Elective I	PE	3	3	0	0	3
PRACTICALS								
7.	CS8661	Internet Programming Laboratory	PC	4	0	0	4	2
8.	CS8581	Networks Laboratory	PC	4	0	0	4	2
9.	HS8581	Professional Communication	EEC	2	0	0	2	1
10.	CO8611	Mini Project	EEC	2	0	0	2	1
			TOTAL	30	18	0	12	24

SEMESTER VII

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.	CS8792	Cryptography and Network Security	PC	3	3	0	0	3
2.	CO8701	Antennas and Wave Propagation	PC	3	3	0	0	3
3.	EC8751	Optical Communication	PC	3	3	0	0	3
4.		Open Elective II	OE	3	3	0	0	3
5.		Professional Elective II	PE	3	3	0	0	3
6.		Professional Elective III	PE	3	3	0	0	3
PRACTICALS								
7.	IT8761	Security Laboratory	PC	4	0	0	4	2
8.	EC8761	Advanced Communication Laboratory	PC	4	0	0	4	2
			TOTAL	**26**	**18**	**0**	**8**	**22**

SEMESTER VIII

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
THEORY								
1.		Professional Elective IV	PE	3	3	0	0	3
2.		Professional Elective V	PE	3	3	0	0	3
PRACTICALS								
3.	CO8811	Project Work	EEC	20	0	0	20	10
			TOTAL	**26**	**6**	**0**	**20**	**16**

TOTAL NO. OF CREDITS: 185

HUMANITIES AND SOCIAL SCIENCES (HS)

SI. NO	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	HS8151	Communicative English	HS	4	4	0	0	4
2.	HS8251	Technical English	HS	4	4	0	0	4
3.	GE8291	Environmental Science and Engineering	HS	3	3	0	0	3
4.	MG8591	Principles of Management	HS	3	3	0	0	3

BASIC SCIENCES (BS)

SI. NO	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	MA8151	Engineering Mathematics I	BS	4	4	0	0	4
2.	PH8151	Engineering Physics	BS	3	3	0	0	3
3.	CY8151	Engineering Chemistry	BS	3	3	0	0	3
4.	BS8161	Physics and Chemistry Laboratory	BS	4	0	0	4	2
5.	MA8251	Engineering Mathematics II	BS	4	4	0	0	4
6.	PH8253	Physics for Electronics Engineering	BS	3	3	0	0	3
7.	MA8352	Linear Algebra and Partial Differential Equation	BS	4	4	0	0	4
8.	MA8451	Probability and Random Processes	BS	4	4	0	0	4
9.	MA8551	Algebra and Number Theory	BS	4	4	0	0	4

ENGINEERING SCIENCES (ES)

SI. NO	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	GE8151	Problem Solving and Python Programming	ES	3	3	0	0	3
2.	GE8152	Engineering Graphics	ES	6	2	0	4	4
3.	GE8161	Problem Solving and Python Programming Laboratory	ES	4	0	0	4	2
4.	BE8254	Basic Electrical and Instrumentation Engineering	ES	3	3	0	0	3
5.	GE8261	Engineering Practices Laboratory	ES	4	0	0	4	2
6.	EC8394	Analog and Digital Communication	ES	3	3	0	0	3

PROFESSIONAL CORE (PC)

SI. NO	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	CS8251	Programming in C	PC	3	3	0	0	3
2.	CS8261	C Programming Laboratory	PC	4	0	0	4	2
3.	CS8391	Data Structures	PC	3	3	0	0	3
4.	EC8353	Electron Devices and Circuits	PC	3	3	0	0	3
5.	EC8392	Digital Electronics	PC	3	3	0	0	3
6.	CS8492	Database Management Systems	PC	3	3	0	0	3
7.	EC8352	Signals and Systems	PC	4	4	0	0	4
8.	CS8381	Data Structures Laboratory	PC	4	0	0	4	2
9.	CS8481	Database Management Systems Laboratory	PC	4	0	0	4	2
10.	CO8411	Digital Electronics Laboratory	PC	4	0	0	4	2
11.	CS8451	Design and Analysis of Algorithms	PC	3	3	0	0	3
12.	CS8392	Object Oriented Programming	PC	3	3	0	0	3
13.	CS8491	Computer Architecture	PC	3	3	0	0	3
14.	EC8491	Communication Theory	PC	3	3	0	0	3
15.	CS8494	Software Engineering	PC	3	3	0	0	3
16.	CS8383	Object Oriented Programming Laboratory	PC	4	0	0	4	2
17.	EC8691	Microprocessors and Microcontrollers	PC	3	3	0	0	3
18.	CS8592	Object Oriented Analysis and Design	PC	3	3	0	0	3
19.	EC8553	Discrete-Time Signal Processing	PC	3	3	0	0	3
20.	EC8681	Microprocessors and Microcontrollers Laboratory	PC	4	0	0	4	2
21.	CS8582	Object Oriented Analysis and Design Laboratory	PC	4	0	0	4	2
22.	EC8562	Digital Signal Processing Laboratory	PC	4	0	0	4	2
23.	CS8651	Internet Programming	PC	3	3	0	0	3
24.	CS8591	Computer Networks	PC	3	3	0	0	3
25.	CO8601	Telecommunication Switching and Networks	PC	3	3	0	0	3
26.	EC8652	Wireless Communication	PC	3	3	0	0	3
27.	CS8661	Internet Programming Laboratory	PC	4	0	0	4	2
28.	CS8581	Networks Laboratory	PC	4	0	0	4	2
29.	CS8792	Cryptography and Network Security	PC	3	3	0	0	3
30.	CO8701	Antennas and Wave Propagation	PC	3	3	0	0	3
31.	EC8751	Optical Communication	PC	3	3	0	0	3
32.	IT8761	Security Laboratory	PC	4	0	0	4	2
33.	EC8761	Advanced Communication Laboratory	PC	4	0	0	4	2

PROFESSIONAL ELECTIVES (PE)
SEMESTER VI
ELECTIVE – I

Sl. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	CS8075	Data Warehousing and Data mining	PE	3	3	0	0	3
2.	CO8001	Network Analysis and Management	PE	3	3	0	0	3
3.	IT8076	Software Testing	PE	3	3	0	0	3
4.	IT8072	Embedded systems	PE	3	3	0	0	3
5.	CS8072	Agile Methodologies	PE	3	3	0	0	3
6.	GE8075	Intellectual Property Rights	PE	3	3	0	0	3

SEMESTER VII
ELECTIVE – II

Sl. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	CS8091	Big Data Analytics	PE	3	3	0	0	3
2.	CS8082	Machine Learning Techniques	PE	3	3	0	0	3
3.	CS8081	Internet of Things	PE	3	3	0	0	3
4.	IT8074	Service Oriented Architecture	PE	3	3	0	0	3
5.	EC8071	Cognitive Radio	PE	3	3	0	0	3
6.	GE8077	Total Quality Management	PE	3	3	0	0	3

SEMESTER VII
ELECTIVE – III

Sl. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	CS8083	Multi-core Architectures and Programming	PE	3	3	0	0	3
2.	CS8079	Human Computer Interaction	PE	3	3	0	0	3
3.	CO8002	Network Protocols	PE	3	3	0	0	3
4.	CS8073	C# and .Net Programming	PE	3	3	0	0	3
5.	CS8088	Wireless Adhoc and Sensor Networks	PE	3	3	0	0	3
6.	GE8072	Foundation Skills in Integrated Product Development	PE	3	3	0	0	3
7.	GE8074	Human Rights	PE	3	3	0	0	3
8.	GE8071	Disaster Management	PE	3	3	0	0	3

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	EC8093	Digital Image Processing	PE	3	3	0	0	3
2.	CS8074	Cyber Forensics	PE	3	3	0	0	3
3.	IT8073	Information Security	PE	3	3	0	0	3
4.	CS8087	Software Defined Networks	PE	3	3	0	0	3
5.	CS8086	Soft Computing	PE	3	3	0	0	3
6.	GE8076	Professional Ethics in Engineering	PE	3	3	0	0	3

SEMESTER VIII
ELECTIVE – V

SI. No	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	CS8080	Information Retrieval Techniques	PE	3	3	0	0	3
2.	CS8078	Green Computing	PE	3	3	0	0	3
3.	CS8076	GPU Architecture and Programming	PE	3	3	0	0	3
4.	IT8078	Web Design and Management	PE	3	3	0	0	3
5.	CS8791	Cloud Computing	PE	3	3	0	0	3
6.	GE8073	Fundamentals of Nano Science	PE	3	3	0	0	3

*Professional Electives are grouped according to elective number as was done previously.

EMPLOYABILITY ENHANCEMENT COURSES (EEC)

S.NO	COURSE CODE	COURSE TITLE	CATEGORY	CONTACT PERIODS	L	T	P	C
1.	HS8461	Advanced Reading and Writing	EEC	2	0	0	2	1
2.	CO8611	Mini Project	EEC	2	0	0	2	1
3.	HS8581	Professional Communication	EEC	2	0	0	2	1
4.	CO8811	Project Work	EEC	20	0	0	20	10

SUMMARY

S.NO.	SUBJECT AREA	CREDITS AS PER SEMESTER								CREDITS TOTAL	Percentage
		I	II	III	IV	V	VI	VII	VIII		
1.	HS	4	7				3			14	6.0%
2.	BS	12	7	4	4	4				31	17%
3.	ES	9	5		3	3				20	10.3%
4.	PC		5	20	16	16	16	13		86	48.6%
5.	PE						3	6	6	15	9.8%
6.	OE					3		3		6	1.6%
7.	EEC				1		2		10	13	6.5%
	Total	25	24	24	24	26	24	22	16	185	
8.	Non Credit / Mandatory										

	L	T	P	C
HS8151 **COMMUNICATIVE ENGLISH** 4 0 0 4

OBJECTIVES:

- To develop the basic reading and writing skills of first year engineering and technology students.
- To help learners develop their listening skills, which will, enable them listen to lectures and comprehend them by asking questions; seeking clarifications.
- To help learners develop their speaking skills and speak fluently in real contexts.
- To help learners develop vocabulary of a general kind by developing their reading skills

UNIT I SHARING INFORMATION RELATED TO ONESELF/FAMILY& FRIENDS 12

Reading- short comprehension passages, practice in skimming-scanning and predicting-**Writing**- completing sentences- - developing hints. **Listening**- short texts- short formal and informal conversations. **Speaking-** introducing oneself - exchanging personal information-**Language development**- Wh- Questions- asking and answering-yes or no questions- parts of speech. **Vocabulary development-**- prefixes- suffixes- articles.- count/ uncount nouns.

UNIT II GENERAL READING AND FREE WRITING 12

Reading - comprehension-pre-reading-post reading- comprehension questions (multiple choice questions and /or short questions/ open-ended questions)-inductive reading- short narratives and descriptions from newspapers including dialogues and conversations (also used as short Listening texts)- register- **Writing** – paragraph writing- topic sentence- main ideas- free writing, short narrative descriptions using some suggested vocabulary and structures –**Listening**-telephonic conversations. **Speaking –** sharing information of a personal kind—greeting – taking leave- **Language development** – prepositions, conjunctions **Vocabulary development**-guessing meanings of words in context.

UNIT III GRAMMAR AND LANGUAGE DEVELOPMENT 12

Reading- short texts and longer passages (close reading) **Writing-** understanding text structure- use of reference words and discourse markers-coherence-jumbled sentences **Listening** – listening to longer texts and filling up the table- product description- narratives from different sources. **Speaking**- asking about routine actions and expressing opinions. **Language development**- degrees of comparison- pronouns- direct vs indirect questions- **Vocabulary development –** single word substitutes- adverbs.

UNIT IV READING AND LANGUAGE DEVELOPMENT 12
Reading- comprehension-reading longer texts- reading different types of texts- magazines **Writing**- letter writing, informal or personal letters-e-mails-conventions of personal email-**Listening**- listening to dialogues or conversations and completing exercises based on them. **Speaking-** speaking about oneself- speaking about one's friend- **Language development**-Tenses- simple present-simple past- present continuous and past continuous- **Vocabulary development**- synonyms-antonyms- phrasal verbs.

UNIT V   EXTENDED WRITING   12

Reading- longer texts- close reading –**Writing**- brainstorming -writing short essays **–** developing an outline- identifying main and subordinate ideas- dialogue writing-**Listening** – listening to talks-conversations- **Speaking –** participating in conversations- short group conversations-**Language development**-modal verbs- present/ past perfect tense - **Vocabulary development**-collocations-fixed and semi-fixed expressions.

TOTAL: 60 PERIODS

OUTCOMES:
At the end of the course, learners will be able to:
- Read articles of a general kind in magazines and newspapers.
- Participate effectively in informal conversations; introduce themselves and their friends and express opinions in English.
- Comprehend conversations and short talks delivered in English
- Write short essays of a general kind and personal letters and emails in English.

TEXT BOOKS:
1.   Board of Editors. **Using English** A Course book for Under garduate Engineers and Technologists**.** Orient BlackSwan Limited, Hyderabad: 2015
2.   Richards, C. Jack. **Interchange Students' Book-2** New Delhi: CUP, 2015.

REFERENCES:
1.   Bailey, Stephen. **Academic Writing: A practical guide for students**. New York: Rutledge,2011.
2.   Means.L. Thomas and Elaine Langlois.   **English & Communication For Colleges.** Cengage Learning ,USA: 2007
3.   Redston, Chris & Gillies Cunningham **Face2Face** (Pre-intermediate Student's Book& Workbook) Cambridge University Press, New Delhi: 2005
4.   Comfort, Jeremy, et al. **Speaking Effectively: Developing Speaking Skills for Business English.** Cambridge University Press, Cambridge: Reprint 2011
5.   Dutt P. Kiranmai and Rajeevan Geeta. **Basic Communication Skills,** Foundation Books: 2013.

MA8151   **ENGINEERING MATHEMATICS – I**   **L   T   P   C**
                                                                   4   0   0   4

OBJECTIVES :

The goal of this course is to achieve conceptual understanding and to retain the best traditions of traditional calculus. The syllabus is designed to provide the basic tools of calculus mainly for the purpose of modelling the engineering problems mathematically and obtaining solutions. This is a foundation course which mainly deals with topics such as single variable and multivariable calculus and plays an important role in the understanding of science, engineering, economics and computer science, among other disciplines.

UNIT I   DIFFERENTIAL CALCULUS   12

Representation of functions - Limit of a function - Continuity - Derivatives - Differentiation rules - Maxima and Minima of functions of one variable.

UNIT II   FUNCTIONS OF SEVERAL VARIABLES   12

Partial differentiation – Homogeneous functions and Euler's theorem – Total derivative – Change of variables – Jacobians – Partial differentiation of implicit functions – Taylor's series for functions of two variables – Maxima and minima of functions of two variables – Lagrange's method of undetermined multipliers.

UNIT III   INTEGRAL CALCULUS   12

Definite and Indefinite integrals - Substitution rule - Techniques of Integration - Integration by parts, Trigonometric integrals, Trigonometric substitutions, Integration of rational functions by partial fraction, Integration of irrational functions - Improper integrals.

UNIT IV   MULTIPLE INTEGRALS   12

Double integrals – Change of order of integration – Double integrals in polar coordinates – Area enclosed by plane curves – Triple integrals – Volume of solids – Change of variables in double and triple integrals.

UNIT V   DIFFERENTIAL EQUATIONS   12

Higher order linear differential equations with constant coefficients - Method of variation of parameters – Homogenous equation of Euler's and Legendre's type – System of simultaneous linear differential equations with constant coefficients - Method of undetermined coefficients.

                                                                  TOTAL : 60 PERIODS

OUTCOMES :

After completing this course, students should demonstrate competency in the following skills:

- Use both the limit definition and rules of differentiation to differentiate functions.
- Apply differentiation to solve maxima and minima problems.
- Evaluate integrals both by using Riemann sums and by using the Fundamental Theorem of Calculus.
- Apply integration to compute multiple integrals, area, volume, integrals in polar coordinates, in addition to change of order and change of variables.
- Evaluate integrals using techniques of integration, such as substitution, partial fractions and integration by parts.
- Determine convergence/divergence of improper integrals and evaluate convergent improper integrals.
- Apply various techniques in solving differential equations.

TEXT BOOKS :

1. Grewal B.S., "Higher Engineering Mathematics", Khanna Publishers, New Delhi, 43rd Edition, 2014.
2. James Stewart, "Calculus: Early Transcendentals", Cengage Learning, 7th Edition, New Delhi, 2015. [For Units I & III - Sections 1.1, 2.2, 2.3, 2.5, 2.7(Tangents problems only), 2.8, 3.1 to 3.6, 3.11, 4.1, 4.3, 5.1(Area problems only), 5.2, 5.3, 5.4 (excluding net change theorem), 5.5, 7.1 - 7.4 and 7.8].

REFERENCES :

1. Anton, H, Bivens, I and Davis, S, "Calculus", Wiley, 10th Edition, 2016.
2. Jain R.K. and Iyengar S.R.K., "Advanced Engineering Mathematics", Narosa Publications, New Delhi, 3rd Edition, 2007.
3. Narayanan, S. and Manicavachagom Pillai, T. K., "Calculus" Volume I and II, S. Viswanathan Publishers Pvt. Ltd., Chennai, 2007.
4. Srimantha Pal and Bhunia, S.C, "Engineering Mathematics" Oxford University Press, 2015.
5. Weir, M.D and Joel Hass, "Thomas Calculus", 12th Edition, Pearson India, 2016.

	L	**T**	**P**	**C**
PH8151 **ENGINEERING PHYSICS**	**3**	**0**	**0**	**3**

OBJECTIVES:

- To enhance the fundamental knowledge in Physics and its applications relevant to various streams of Engineering and Technology.

UNIT I   PROPERTIES OF MATTER   9

Elasticity – Stress-strain diagram and its uses - factors affecting elastic modulus and tensile strength – torsional stress and deformations – twisting couple - torsion pendulum: theory and experiment - bending of beams - bending moment – cantilever: theory and experiment – uniform and non-uniform bending: theory and experiment - I-shaped girders - stress due to bending in beams.

UNIT II   WAVES AND FIBER OPTICS   9

Oscillatory motion – forced and damped oscillations: differential equation and its solution – plane progressive waves – wave equation. Lasers: population of energy levels, Einstein's A and B coefficients derivation – resonant cavity, optical amplification (qualitative) – Semiconductor lasers: homojunction and heterojunction – Fiber optics: principle, numerical aperture and acceptance angle - types of optical fibres (material, refractive index, mode) – losses associated with optical fibers - fibre optic sensors: pressure and displacement.

UNIT III   THERMAL PHYSICS   9

Transfer of heat energy – thermal expansion of solids and liquids – expansion joints - bimetallic strips - thermal conduction, convection and radiation – heat conductions in solids – thermal conductivity - Forbe's and Lee's disc method: theory and experiment - conduction through compound media (series and parallel) – thermal insulation – applications: heat exchangers, refrigerators, ovens and solar water heaters.

UNIT IV   **QUANTUM PHYSICS**   **9**

Black body radiation – Planck's theory (derivation) – Compton effect: theory and experimental verification – wave particle duality – electron diffraction – concept of wave function and its physical significance – Schrödinger's wave equation – time independent and time dependent equations – particle in a one-dimensional rigid box – tunnelling (qualitative) - scanning tunnelling microscope.

UNIT V   **CRYSTAL PHYSICS**   **9**

Single crystalline, polycrystalline and amorphous materials – single crystals: unit cell, crystal systems, Bravais lattices, directions and planes in a crystal, Miller indices – inter-planar distances - coordination number and packing factor for SC, BCC, FCC, HCP and diamond structures - crystal imperfections: point defects, line defects – Burger vectors, stacking faults – role of imperfections in plastic deformation - growth of single crystals: solution and melt growth techniques.

TOTAL :45 PERIODS

OUTCOMES:
Upon completion of this course,
- The students will gain knowledge on the basics of properties of matter and its applications,
- The students will acquire knowledge on the concepts of waves and optical devices and their applications in fibre optics,
- The students will have adequate knowledge on the concepts of thermal properties of materials and their applications in expansion joints and heat exchangers,
- The students will get knowledge on advanced physics concepts of quantum theory and its applications in tunneling microscopes, and
- The students will understand the basics of crystals, their structures and different crystal growth techniques.

TEXT BOOKS:
1. Bhattacharya, D.K. & Poonam, T. "Engineering Physics". Oxford University Press, 2015.
2. Gaur, R.K. & Gupta, S.L. "Engineering Physics". Dhanpat Rai Publishers, 2012.
3. Pandey, B.K. & Chaturvedi, S. "Engineering Physics". Cengage Learning India, 2012.

REFERENCES:
1. Halliday, D., Resnick, R. & Walker, J. "Principles of Physics". Wiley, 2015.
2. Serway, R.A. & Jewett, J.W. "Physics for Scientists and Engineers".   Cengage Learning, 2010.
3. Tipler, P.A. & Mosca, G. "Physics for Scientists and Engineers with Modern Physics'. W.H.Freeman, 2007.

CY8151   **ENGINEERING CHEMISTRY**   **L T P C**
                                                                           3 0 0 3
OBJECTIVES:
- To make the students conversant with boiler feed water requirements, related problems and water treatment techniques.
- To develop an understanding of the basic concepts of phase rule and its applications to single and two component systems and appreciate the purpose and significance of alloys.
- Preparation, properties and applications of engineering materials.
- Types of fuels, calorific value calculations, manufacture of solid, liquid and gaseous fuels.
- Principles and generation of energy in batteries, nuclear reactors, solar cells, wind mills and fuel cells.

UNIT I   WATER AND ITS TREATMENT   9
Hardness of water – types – expression of hardness – units – estimation of hardness of water by EDTA – numerical problems – boiler troubles (scale and sludge) – treatment of boiler feed water – Internal treatment (phosphate, colloidal, sodium aluminate and calgon conditioning) external treatment – Ion exchange process, zeolite process – desalination of brackish water - Reverse Osmosis.

UNIT II   SURFACE CHEMISTRY AND CATALYSIS   9
Adsorption: Types of adsorption – adsorption of gases on solids – adsorption of solute from solutions – adsorption isotherms – Freundlich's adsorption isotherm – Langmuir's adsorption isotherm – contact theory – kinetics of surface reactions, unimolecular reactions, Langmuir - applications of adsorption on pollution abatement.
Catalysis: Catalyst – types of catalysis – criteria – autocatalysis – catalytic poisoning and catalytic promoters - acid base catalysis – applications (catalytic convertor) – enzyme catalysis– Michaelis – Menten equation.

UNIT III   ALLOYS AND PHASE RULE   9
Alloys: Introduction- Definition- properties of alloys- significance of alloying, functions and effect of alloying elements- Nichrome and stainless steel (18/8) – heat treatment of steel. Phase rule: Introduction, definition of terms with examples, one component system -water system - reduced phase rule - thermal analysis and cooling curves - two component systems - lead-silver system - Pattinson process.

UNIT IV   FUELS AND COMBUSTION   9
Fuels: Introduction - classification of fuels - coal - analysis of coal (proximate and ultimate) - carbonization - manufacture of metallurgical coke (Otto Hoffmann method) - petroleum - manufacture of synthetic petrol (Bergius process) - knocking - octane number - diesel oil - cetane number - natural gas - compressed natural gas (CNG) - liquefied petroleum gases (LPG) - power alcohol and biodiesel. Combustion of fuels: Introduction - calorific value - higher and lower calorific values- theoretical calculation of calorific value - ignition temperature - spontaneous ignition temperature - explosive range - flue gas analysis (ORSAT Method).

UNIT V   ENERGY SOURCES AND STORAGE DEVICES   9
Nuclear fission - controlled nuclear fission - nuclear fusion - differences between nuclear fission and fusion - nuclear chain reactions - nuclear energy - light water nuclear power plant - breeder reactor - solar energy conversion - solar cells - wind energy. Batteries, fuel cells and supercapacitors: Types of batteries – primary battery (dry cell) secondary battery (lead acid battery, lithium-ion-battery) fuel cells – H_2-O_2 fuel cell.

                                                      TOTAL: 45 PERIODS
OUTCOMES:
- The knowledge gained on engineering materials, fuels, energy sources and water treatment techniques will facilitate better understanding of engineering processes and applications for further learning.

TEXT BOOKS:
1.   S. S. Dara and S. S. Umare, "A Textbook of Engineering Chemistry", S. Chand & Company LTD, New Delhi, 2015
2.   P. C. Jain and Monika Jain, "Engineering Chemistry" Dhanpat Rai Publishing Company (P) LTD, New Delhi, 2015
3.   S. Vairam, P. Kalyani and Suba Ramesh, "Engineering Chemistry", Wiley India PVT, LTD, New Delhi, 2013.

REFERENCES:
1. Friedrich Emich, "Engineering Chemistry", Scientific International PVT, LTD, New Delhi, 2014.
2. Prasanta Rath, "Engineering Chemistry", Cengage Learning India PVT, LTD, Delhi, 2015.
3. Shikha Agarwal, "Engineering Chemistry-Fundamentals and Applications", Cambridge University Press, Delhi, 2015.

GE8151   **PROBLEM SOLVING AND PYTHON PROGRAMMING**   **L T P C**
                                                                                       3 0 0 3

OBJECTIVES:
- To know the basics of algorithmic problem solving
- To read and write simple Python programs.
- To develop Python programs with conditionals and loops.
- To define Python functions and call them.
- To use Python data structures –- lists, tuples, dictionaries.
- To do input/output with files in Python.

UNIT I   **ALGORITHMIC PROBLEM SOLVING**   **9**
Algorithms, building blocks of algorithms (statements, state, control flow, functions), notation (pseudo code, flow chart, programming language), algorithmic problem solving, simple strategies for developing algorithms (iteration, recursion). Illustrative problems: find minimum in a list, insert a card in a list of sorted cards, guess an integer number in a range, Towers of Hanoi.

UNIT II   **DATA, EXPRESSIONS, STATEMENTS**   **9**
Python interpreter and interactive mode; values and types: int, float, boolean, string, and list; variables, expressions, statements, tuple assignment, precedence of operators, comments; modules and functions, function definition and use, flow of execution, parameters and arguments; Illustrative programs: exchange the values of two variables, circulate the values of n variables, distance between two points.

UNIT III   **CONTROL FLOW, FUNCTIONS**   **9**
Conditionals: Boolean values and operators, conditional (if), alternative (if-else), chained conditional (if-elif-else); Iteration: state, while, for, break, continue, pass; Fruitful functions: return values, parameters, local and global scope, function composition, recursion; Strings: string slices, immutability, string functions and methods, string module; Lists as arrays. Illustrative programs: square root, gcd, exponentiation, sum an array of numbers, linear search, binary search.

UNIT IV   **LISTS, TUPLES, DICTIONARIES**   **9**
Lists: list operations, list slices, list methods, list loop, mutability, aliasing, cloning lists, list parameters; Tuples: tuple assignment, tuple as return value; Dictionaries: operations and methods; advanced list processing - list comprehension; Illustrative programs: selection sort, insertion sort, mergesort, histogram.

UNIT V   **FILES, MODULES, PACKAGES**   **9**
Files and exception: text files, reading and writing files, format operator; command line arguments, errors and exceptions, handling exceptions, modules, packages; Illustrative programs: word count, copy file.

                                                    TOTAL : 45 PERIODS

OUTCOMES:
Upon completion of the course, students will be able to
- Develop algorithmic solutions to simple computational problems
- Read, write, execute by hand simple Python programs.
- Structure simple Python programs for solving problems.
- Decompose a Python program into functions.
- Represent compound data using Python lists, tuples, dictionaries.
- Read and write data from/to files in Python Programs.

TEXT BOOKS:
1. Allen B. Downey, ``Think Python: How to Think Like a Computer Scientist'', 2nd edition, Updated for Python 3, Shroff/O'Reilly Publishers, 2016 (http://greenteapress.com/wp/think-python/)
2. Guido van Rossum and Fred L. Drake Jr, "An Introduction to Python – Revised and updated for Python 3.2, Network Theory Ltd., 2011.

REFERENCES:
1. John V Guttag, "Introduction to Computation and Programming Using Python'', Revised and expanded Edition, MIT Press , 2013
2. Robert Sedgewick, Kevin Wayne, Robert Dondero, "Introduction to Programming in Python: An Inter-disciplinary Approach, Pearson India Education Services Pvt. Ltd., 2016.
3. Timothy A. Budd, "Exploring Python", Mc-Graw Hill Education (India) Private Ltd.,, 2015.
4. Kenneth A. Lambert, "Fundamentals of Python: First Programs", CENGAGE Learning, 2012.
5. Charles Dierbach, "Introduction to Computer Science using Python: A Computational Problem-Solving Focus, Wiley India Edition, 2013.
6. Paul Gries, Jennifer Campbell and Jason Montojo, "Practical Programming: An Introduction to Computer Science using Python 3", Second edition, Pragmatic Programmers, LLC, 2013.

GE8152	**ENGINEERING GRAPHICS**	**L T P C**
		2 0 4 4

OBJECTIVES:
- To develop in students, graphic skills for communication of concepts, ideas and design of Engineering products.
- To expose them to existing national standards related to technical drawings.

CONCEPTS AND CONVENTIONS (Not for Examination) 1
Importance of graphics in engineering applications – Use of drafting instruments – BIS conventions and specifications – Size, layout and folding of drawing sheets – Lettering and dimensioning.

UNIT I   PLANE CURVES AND FREEHAND SKETCHING   7+12
Basic Geometrical constructions, Curves used in engineering practices: Conics – Construction of ellipse, parabola and hyperbola by eccentricity method – Construction of cycloid – construction of involutes of square and circle – Drawing of tangents and normal to the above curves. Visualization concepts and Free Hand sketching: Visualization principles –Representation of Three Dimensional objects – Layout of views- Freehand sketching of multiple views from pictorial views of objects

UNIT II   PROJECTION OF POINTS, LINES AND PLANE SURFACE   6+12

Orthographic projection- principles-Principal planes-First angle projection-projection of points. Projection of straight lines (only First angle projections) inclined to both the principal planes - Determination of true lengths and true inclinations by rotating line method and traces Projection of planes (polygonal and circular surfaces) inclined to both the principal planes by rotating object method.

UNIT III   PROJECTION OF SOLIDS   5+12

Projection of simple solids like prisms, pyramids, cylinder, cone and truncated solids when the axis is inclined to one of the principal planes by rotating object method.

UNIT IV   PROJECTION OF SECTIONED SOLIDS AND DEVELOPMENT OF
SURFACES   5+12

Sectioning of above solids in simple vertical position when the cutting plane is inclined to the one of the principal planes and perpendicular to the other – obtaining true shape of section. Development of lateral surfaces of simple and sectioned solids – Prisms, pyramids cylinders and cones.

UNIT V   ISOMETRIC AND PERSPECTIVE PROJECTIONS   6+12

Principles of isometric projection – isometric scale –Isometric projections of simple solids and truncated solids - Prisms, pyramids, cylinders, cones- combination of two solid objects in simple vertical positions - Perspective projection of simple solids-Prisms, pyramids and cylinders by visual ray method .

TOTAL: 90 PERIODS

OUTCOMES:
On successful completion of this course, the student will be able to
- Familiarize with the fundamentals and standards of Engineering graphics
- Perform freehand sketching of basic geometrical constructions and multiple views of objects.
- Project orthographic projections of lines and plane surfaces.
- Draw projections and solids and development of surfaces.
- Visualize and to project isometric and perspective sections of simple solids.

TEXT BOOKS:
1. Natrajan K.V., "A text book of Engineering Graphics", Dhanalakshmi Publishers, Chennai, 2009.
2. Venugopal K. and Prabhu Raja V., "Engineering Graphics", New Age International (P) Limited, 2008.

REFERENCES:
1. Bhatt N.D. and Panchal V.M., "Engineering Drawing", Charotar Publishing House, 50th Edition, 2010.
2. Basant Agarwal and Agarwal C.M., "Engineering Drawing", Tata McGraw Hill Publishing Company Limited, New Delhi, 2008.
3. Gopalakrishna K.R., "Engineering Drawing" (Vol. I&II combined), Subhas Stores, Bangalore, 2007.
4. Luzzader, Warren.J. and Duff,John M., "Fundamentals of Engineering Drawing with an introduction to Interactive Computer Graphics for Design and Production, Eastern Economy Edition, Prentice Hall of India Pvt. Ltd, New Delhi, 2005.
5. N S Parthasarathy And Vela Murali, "Engineering Graphics", Oxford University, Press, New Delhi, 2015.
6. Shah M.B., and Rana B.C., "Engineering Drawing", Pearson, 2nd Edition, 2009.

Publication of Bureau of Indian Standards:
1.   IS 10711 – 2001: Technical products Documentation – Size and lay out of drawing sheets.
2.   IS 9609 (Parts 0 & 1) – 2001: Technical products Documentation – Lettering.
3.   IS 10714 (Part 20) – 2001 & SP 46 – 2003: Lines for technical drawings.
4.   IS 11669 – 1986 & SP 46 – 2003: Dimensioning of Technical Drawings.
5.   IS 15021 (Parts 1 to 4) – 2001: Technical drawings – Projection Methods.

Special points applicable to University Examinations on Engineering Graphics:
1.   There will be five questions, each of either or type covering all units of the syllabus.
2.   All questions will carry equal marks of 20 each making a total of 100.
3.   The answer paper shall consist of drawing sheets of A3 size only. The students will be permitted to use appropriate scale to fit solution within A3 size.
4.   The examination will be conducted in appropriate sessions on the same day

GE8161   PROBLEM SOLVING AND PYTHON PROGRAMMING LABORATORY   L T P C
0 0 4 2

OBJECTIVES
- To write, test, and debug simple Python programs.
- To implement Python programs with conditionals and loops.
- Use functions for structuring Python programs.
- Represent compound data using Python lists, tuples, dictionaries.
- Read and write data from/to files in Python.

LIST OF PROGRAMS
1. Compute the GCD of two numbers.
2. Find the square root of a number (Newton's method)
3. Exponentiation (power of a number)
4. Find the maximum of a list of numbers
5. Linear search and Binary search
6. Selection sort, Insertion sort
7. Merge sort
8. First n prime numbers
9. Multiply matrices
10. Programs that take command line arguments (word count)
11. Find the most frequent words in a text read from a file
12. Simulate elliptical orbits in Pygame
13. Simulate bouncing ball using Pygame

PLATFORM NEEDED
Python 3 interpreter for Windows/Linux

TOTAL :60 PERIODS

OUTCOMES
Upon completion of the course, students will be able to
- Write, test, and debug simple Python programs.
- Implement Python programs with conditionals and loops.
- Develop Python programs step-wise by defining functions and calling them.
- Use Python lists, tuples, dictionaries for representing compound data.
- Read and write data from/to files in Python.

BS8161   **PHYSICS AND CHEMISTRY LABORATORY**   **L   T   P   C**
              (Common to all branches of B.E. / B.Tech Programmes)   **0   0   4   2**

OBJECTIVES:
- To introduce different experiments to test basic understanding of physics concepts applied in optics, thermal physics, properties of matter and liquids.

LIST OF EXPERIMENTS: PHYSICS LABORATORY (Any 5 Experiments)

1. Determination of rigidity modulus – Torsion pendulum
2. Determination of Young's modulus by non-uniform bending method
3. (a) Determination of wavelength, and particle size using Laser
   (b) Determination of acceptance angle in an optical fiber.
4. Determination of thermal conductivity of a bad conductor – Lee's Disc method.
5. Determination of velocity of sound and compressibility of liquid – Ultrasonic interferometer
6. Determination of wavelength of mercury spectrum – spectrometer grating
7. Determination of band gap of a semiconductor
8. Determination of thickness of a thin wire – Air wedge method

TOTAL: 30 PERIODS

OUTCOMES:
Upon completion of the course, the students will be able to
- Apply principles of elasticity, optics and thermal properties for engineering applications.

CHEMISTRY LABORATORY: (Any seven experiments to be conducted)

OBJECTIVES:
- To make the student to acquire practical skills in the determination of water quality parameters through volumetric and instrumental analysis.
- To acquaint the students with the determination of molecular weight of a polymer by viscometery.

1. Estimation of HCl using Na_2CO_3 as primary standard and Determination of alkalinity in water sample.
2. Determination of total, temporary & permanent hardness of water by EDTA method.
3. Determination of DO content of water sample by Winkler's method.
4. Determination of chloride content of water sample by argentometric method.
5. Estimation of copper content of the given solution by Iodometry.
6. Determination of strength of given hydrochloric acid using pH meter.
7. Determination of strength of acids in a mixture of acids using conductivity meter.
8. Estimation of iron content of the given solution using potentiometer.
9. Estimation of iron content of the water sample using spectrophotometer (1, 10-Phenanthroline / thiocyanate method).
10. Estimation of sodium and potassium present in water using flame photometer.
11. Determination of molecular weight of polyvinyl alcohol using Ostwald viscometer.
12. Pseudo first order kinetics-ester hydrolysis.
13. Corrosion experiment-weight loss method.
14. Determination of CMC.
15. Phase change in a solid.
16. Conductometric titration of strong acid vs strong base.

TOTAL: 30 PERIODS

OUTCOMES:
- The students will be outfitted with hands-on knowledge in the quantitative chemical analysis of water quality related parameters.

TEXTBOOKS:
1. Vogel's Textbook of Quantitative Chemical Analysis (8TH edition, 2014)

HS8251	TECHNICAL ENGLISH	L	T	P	C
		4	0	0	4

OBJECTIVES: The Course prepares second semester engineering and Technology students to:

- Develop strategies and skills to enhance their ability to read and comprehend engineering and technology texts.
- Foster their ability to write convincing job applications and effective reports.
- Develop their speaking skills to make technical presentations , participate in group discussions.
- Strengthen their listening skill which will help them comprehend lectures and talks in their areas of specialisation.

UNIT I INTRODUCTION TECHNICAL ENGLISH 12

Listening- Listening to talks mostly of a scientific/technical nature and completing information-gap exercises- **Speaking** –Asking for and giving directions- **Reading** – reading short technical texts from journals- newsapapers- **Writing**- purpose statements – extended definitions – issue- writing instructions – checklists-recommendations-**Vocabulary Development**- technical vocabulary **Language Development** –subject verb agreement - compound words.

UNIT II READING AND STUDY SKILLS 12

Listening- Listening to longer technical talks and completing exercises based on them-**Speaking** – describing a process-**Reading** – reading longer technical texts- identifying the various transitions in a text- paragraphing- **Writing**- interpreting cgarts, graphs- **Vocabulary Development**- vocabularyused in formal letters/emails and reports **Language Development-** impersonal passive voice, numerical adjectives.

UNIT III TECHNICAL WRITING AND GRAMMAR 12

Listening- Listening to classroom lectures/ talkls on engineering/technology -**Speaking** – introduction to technical presentations- **Reading** – longer texts both general and technical, practice in speed reading; **Writing**-Describing a process, use of sequence words- **Vocabulary Development-** sequence words- Misspelled words. **Language Development-** embedded sentences

UNIT IV REPORT WRITING 12
Listening- Listening to documentaries and making notes. **Speaking** – mechanics of presentations- **Reading** – reading for detailed comprehension- **Writing**- email etiquette- job application – cover letter –Résumé preparation(via email and hard copy)- analytical essays and issue based essays--**Vocabulary Development**- finding suitable synonyms-paraphrasing-. **Language Development-** clauses- if conditionals.

UNIT V GROUP DISCUSSION AND JOB APPLICATIONS **12**

Listening- TED/Ink talks; **Speaking** –participating in a group discussion -**Reading**– reading and understanding technical articles **Writing**– Writing reports- minutes of a meeting- accident and survey-**Vocabulary Development- verbal analogies Language Development-** reported speech.

TOTAL : 60 PERIODS

OUTCOMES:
At the end of the course learners will be able to:
- Read technical texts and write area- specific texts effortlessly.
- Listen and comprehend lectures and talks in their area of specialisation successfully.
- Speak appropriately and effectively in varied formal and informal contexts.
- Write reports and winning job applications.

TEXT BOOKS:

1. Board of editors. **Fluency in English A Course book for Engineering and Technology.** Orient Blackswan, Hyderabad: 2016.
2. Sudharshana.N.P and Saveetha. C. **English for Technical Communication**. Cambridge University Press: New Delhi, 2016.

REFERENCES:
1. Raman, Meenakshi and Sharma, Sangeetha- Technical Communication Principles and Practice.Oxford University Press: New Delhi,2014.
2. Kumar, Suresh. E. Engineering English. Orient Blackswan: Hyderabad,2015.
3. Booth-L. Diana, Project Work, Oxford University Press, Oxford: 2014.
4. Grussendorf, Marion, English for Presentations, Oxford University Press, Oxford: 2007
5. Means, L. Thomas and Elaine Langlois, English & Communication For Colleges. Cengage Learning, USA: 2007.

   Students can be asked to read Tagore, Chetan Bhagat and for supplementary reading.

MA8251	ENGINEERING MATHEMATICS – II	L	T	P	C
		4	0	0	4

OBJECTIVES :
This course is designed to cover topics such as Matrix Algebra, Vector Calculus, Complex Analysis and Laplace Transform. Matrix Algebra is one of the powerful tools to handle practical problems arising in the field of engineering. Vector calculus can be widely used for modelling the various laws of physics. The various methods of complex analysis and Laplace transforms can be used for efficiently solving the problems that occur in various branches of engineering disciplines.

UNIT I MATRICES 12
Eigenvalues and Eigenvectors of a real matrix – Characteristic equation – Properties of Eigenvalues and Eigenvectors – Cayley-Hamilton theorem – Diagonalization of matrices – Reduction of a quadratic form to canonical form by orthogonal transformation – Nature of quadratic forms.

UNIT II   VECTOR CALCULUS   12

Gradient and directional derivative – Divergence and curl - Vector identities – Irrotational and Solenoidal vector fields – Line integral over a plane curve – Surface integral - Area of a curved surface - Volume integral - Green's, Gauss divergence and Stoke's theorems – Verification and application in evaluating line, surface and volume integrals.

UNIT III   ANALYTIC FUNCTIONS   12

Analytic functions – Necessary and sufficient conditions for analyticity in Cartesian and polar coordinates - Properties – Harmonic conjugates – Construction of analytic function - Conformal mapping – Mapping by functions $w = z + c,\ cz, \dfrac{1}{z}, z^2$ - Bilinear transformation.

UNIT IV   COMPLEX INTEGRATION   12

Line integral - Cauchy's integral theorem – Cauchy's integral formula – Taylor's and Laurent's series – Singularities – Residues – Residue theorem – Application of residue theorem for evaluation of real integrals – Use of circular contour and semicircular contour.

UNIT V   LAPLACE TRANSFORMS   12

Existence conditions – Transforms of elementary functions – Transform of unit step function and unit impulse function – Basic properties – Shifting theorems -Transforms of derivatives and integrals – Initial and final value theorems – Inverse transforms – Convolution theorem – Transform of periodic functions – Application to solution of linear second order ordinary differential equations with constant coefficients.

TOTAL: 60 PERIODS

OUTCOMES :

After successfully completing the course, the student will have a good understanding of the following topics and their applications:

- Eigenvalues and eigenvectors, diagonalization of a matrix, Symmetric matrices, Positive definite matrices and similar matrices.
- Gradient, divergence and curl of a vector point function and related identities.
- Evaluation of line, surface and volume integrals using Gauss, Stokes and Green's theorems and their verification.
- Analytic functions, conformal mapping and complex integration.
- Laplace transform and inverse transform of simple functions, properties, various related theorems and application to differential equations with constant coefficients.

TEXT BOOKS :

1. Grewal B.S., "Higher Engineering Mathematics", Khanna Publishers, New Delhi, 43rd Edition, 2014.
2. Kreyszig Erwin, "Advanced Engineering Mathematics ", John Wiley and Sons, 10th Edition, New Delhi, 2016.

REFERENCES :

1. Bali N., Goyal M. and Watkins C., "Advanced Engineering Mathematics", Firewall Media (An imprint of Lakshmi Publications Pvt., Ltd.,), New Delhi, 7th Edition, 2009.
2. Jain R.K. and Iyengar S.R.K., " Advanced Engineering Mathematics ", Narosa Publications, New Delhi , 3rd Edition, 2007.
3. O'Neil, P.V. "Advanced   Engineering   Mathematics", Cengage   Learning   India Pvt., Ltd, New Delhi, 2007.
4. Sastry, S.S, "Engineering Mathematics", Vol. I & II, PHI Learning Pvt. Ltd, 4th Edition, New Delhi, 2014.
5. Wylie, R.C. and Barrett, L.C., "Advanced Engineering Mathematics "Tata McGraw Hill Education Pvt. Ltd, 6th Edition, New Delhi, 2012.

PH8253	**PHYSICS FOR ELECTRONICS ENGINEERING**	L	T	P	C
	(Common to BME, ME, CC, ECE, EEE, E&I, ICE)	3	0	0	3

OBJECTIVES:
- To understand the essential principles of Physics of semiconductor device and Electron transport properties. Become proficient in magnetic, dielectric and optical properties of materials and nano devices.

UNIT I   ELECTRICAL PROPERTIES OF MATERIALS   9
Classical free electron theory - Expression for electrical conductivity – Thermal conductivity, expression - Wiedemann-Franz law – Success and failures - electrons in metals – Particle in a three dimensional box – degenerate states – Fermi- Dirac statistics – Density of energy states – Electron in periodic potential: Bloch thorem – metals and insulators - Energy bands in solids– tight binding approximation - Electron effective mass – concept of hole.

UNIT II   SEMICONDUCTOR PHYSICS   9
Intrinsic Semiconductors – Energy band diagram – direct and indirect semiconductors – Carrier concentration in intrinsic semiconductors – extrinsic   semiconductors - Carrier concentration in N-type & P-type semiconductors – Carrier transport: Velocity-electric field relations – drift and diffusion transport - Einstein's relation – Hall effect and devices – Zener and avalanche breakdown in p-n junctions - Ohmic contacts – tunnel diode - Schottky diode – MOS capacitor - power transistor.

UNIT III   MAGNETIC AND DIELECTRIC PROPERTIES OF MATERIALS   9
Magnetism in materials – magnetic field and induction – magnetization - magnetic permeability and susceptibility–types of magnetic materials – microscopic classification of magnetic materials - Ferromagnetism: origin and exchange interaction- saturation magnetization and Curie temperature – Domain Theory. Dielectric materials: Polarization processes – dielectric loss – internal field – Clausius-Mosotti relation- dielectric breakdown – high-k dielectrics.

UNIT IV   OPTICAL PROPERTIES OF MATERIALS   9
Classification of optical materials – carrier generation and recombination processes - Absorption emission and scattering of light in metals, insulators and Semiconductors (concepts only) - photo current in a P- N diode – solar cell –photo detectors - LED – Organic LED – Laser diodes – excitons - quantum confined Stark effect – quantum dot laser.

UNIT V   NANOELECTRONIC DEVICES   9
Introduction - electron density in bulk material – Size dependence of Fermi energy– quantum confinement – quantum structures - Density of states in quantum well, quantum wire and quantum dot structures –Zener-Bloch oscillations – resonant tunneling – quantum interference effects – mesoscopic structures: conductance fluctuations and coherent transport – Coulomb blockade effects - Single electron phenomena and Single electron Transistor – magnetic semiconductors– spintronics - Carbon nanotubes: Properties and applications.

TOTAL :   45   PERIODS

OUTCOMES:
At the end of the course, the students will able to
- gain knowledge on classical and quantum electron theories, and energy band structuues,
- acquire knowledge on basics of semiconductor physics and its applications in various devices,
- get knowledge on magnetic and dielectric properties of materials,
- have the necessary understanding on the functioning of optical materials for optoelectronics,
- understand the basics of quantum structures and their applications in spintronics and carbon electronics..

TEXT BOOKS:
1. Kasap, S.O. "Principles of Electronic Materials and Devices", McGraw-Hill Education, 2007.
2. Umesh K Mishra & Jasprit Singh, "Semiconductor Device Physics and Design", Springer, 2008.
3. Wahab, M.A. "Solid State Physics: Structure and Properties of Materials". Narosa Publishing House, 2009.

REFERENCES:
1. Garcia, N. & Damask, A. "Physics for Computer Science Students". Springer-Verlag, 2012.
2. Hanson, G.W. "Fundamentals of Nanoelectronics". Pearson Education, 2009
3. Rogers, B., Adams, J. & Pennathur, S. "Nanotechnology: Understanding Small Systems". CRC Press, 2014

BE8254   BASIC ELECTRICAL AND INSTRUMENTATION ENGINEERING   L T P C
3 0 0 3

OBJECTIVES:
To impart knowledge on
- Operation of Three phase electrical circuits and power measurement
- Working principles of Electrical Machines
- Working principle of Various measuring instruments

UNIT I   AC CIRCUITS AND POWER SYSTEMS   9
Three phase power supply – Star connection – Delta connection – Balanced and Unbalanced Loads- Power equation – Star Delta Conversion – Three Phase Power Measurement - Transmission & Distribution of electrical energy – Over head Vs Underground system – Protection of power system – types of tariff – power factor improvement

UNIT II   TRANSFORMER   9
Introduction - Ideal Transformer – Accounting For Finite Permeability And Core Loss – Circuit Model Of Transformer – Per Unit System – Determination Of Parameters Of Circuit Model Of Transformer – Voltage Regulation – Name Plate Rating – Efficiency – Three Phase Transformers - Auto Transformers

UNIT III   DC MACHINES   9
Introduction – Constructional Features– Motoring and generation principle - Emf And Torque equation – Circuit Model – Methods of Excitation and magnetisation characteristics – Starting and Speed Control – Universal Motor

UNIT IV   AC MACHINES   9
Principle of operation of three-phase induction motors – Construction –Types – Equivalent circuit, Single phase Induction motors -Construction– Types–starting and speed control methods. Alternator- working principle–Equation of induced EMF – Voltage regulation, Synchronous motors-working principle-starting methods -– Torque equation – Stepper Motors – Brushless DC Motors

UNIT V   MEASUREMENT AND INSTRUMENTATION   9
Type of Electrical and electronic instruments – Classification- Types of indicating Instruments – Principles of Electrical Instruments –Multimeters, Oscilloscopes- Static and Dynamic Characteristics of Measurement – Errors in Measurement – Transducers - Classification of Transducers: Resistive, Inductive, Capacitive, Thermoelectric, piezoelectric, photoelectric, Hall effect and Mechanical

TOTAL: 45 PERIODS

OUTCOMES:
At the end of the course the students will be able to
- Understand the concept of three phase power circuits and measurement.
- Comprehend the concepts in electrical generators, motors and transformers
- Choose appropriate measuring instruments for given application

TEXT BOOKS:
1. D P Kothari and I.J Nagarath, "Basic Electrical and Electronics Engineering", McGraw Hill Education(India) Private Limited, Third Reprint ,2016
2. Giorgio Rizzoni, "Principles and Applications of Electrical Engineering", McGraw Hill Education(India) Private Limited, 2010
3. S.K.Bhattacharya "Basic Electrical and Electronics Engineering", Pearson India, 2011

REFERENCES:
1. Del Toro ,"Electrical Engineering Fundamentals", Pearson Education, New Delhi, 2015.
2. Leonard S Bobrow, " Foundations of Electrical Engineering", Oxford University Press, 2013.
3. Rajendra Prasad ,"Fundamentals of Electrical engineering", Prentice Hall of India,   2006.
4. Mittle N., "Basic Electrical Engineering", Tata McGraw Hill Edition, 24th reprint 2016.
5. A.E.Fitzgerald, David E Higginbotham and Arvin Grabel, "Basic Electrical Engineering", McGraw Hill Education(India) Private Limited, 2009.

GE8291   **ENVIRONMENTAL SCIENCE AND ENGINEERING**   L T P C
                                                                                        3 0 0 3
OBJECTIVES:
- To study the nature and facts about environment.
- To finding and implementing scientific, technological, economic and political solutions to environmental problems.
- To study the interrelationship between living organism and environment.
- To appreciate the importance of environment by assessing its impact on the human world; envision the surrounding environment, its functions and its value.
- To study the dynamic processes and understand the features of the earth"s interior and surface.
- To study the integrated themes and biodiversity, natural resources, pollution control and waste management.

UNIT I   ENVIRONMENT, ECOSYSTEMS AND BIODIVERSITY   14
Definition, scope and importance of environment – need for public awareness - concept of an ecosystem – structure and function of an ecosystem – producers, consumers and decomposers – energy flow in the ecosystem – ecological succession – food chains, food webs and ecological pyramids – Introduction, types, characteristic features, structure and function of the (a) forest ecosystem (b) grassland ecosystem (c) desert ecosystem (d) aquatic ecosystems (ponds, streams, lakes, rivers, oceans, estuaries) – Introduction to biodiversity definition: genetic, species and ecosystem diversity – biogeographical classification of India – value of biodiversity: consumptive use, productive use, social, ethical, aesthetic and option values – Biodiversity at global, national

and local levels – India as a mega-diversity nation – hot-spots of biodiversity – threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts – endangered and endemic species of India – conservation of biodiversity: In-situ and ex-situ conservation of biodiversity. Field study of common plants, insects, birds; Field study of simple ecosystems – pond, river, hill slopes, etc.

UNIT II   ENVIRONMENTAL POLLUTION   8

Definition – causes, effects and control measures of: (a) Air pollution (b) Water pollution (c) Soil pollution (d) Marine pollution (e) Noise pollution (f) Thermal pollution (g) Nuclear hazards – solid waste management: causes, effects and control measures of municipal solid wastes – role of an individual in prevention of pollution – pollution case studies – disaster management: floods, earthquake, cyclone and landslides. Field study of local polluted site – Urban / Rural / Industrial / Agricultural.

UNIT III   NATURAL RESOURCES   10

Forest resources: Use and over-exploitation, deforestation, case studies- timber extraction, mining, dams and their effects on forests and tribal people – Water resources: Use and over- utilization of surface and ground water, floods, drought, conflicts over water, dams-benefits and problems – Mineral resources: Use and exploitation, environmental effects of extracting and using mineral resources, case studies – Food resources: World food problems, changes caused by agriculture and overgrazing, effects of modern agriculture, fertilizer-pesticide problems, water logging, salinity, case studies – Energy resources: Growing energy needs, renewable and non renewable energy sources, use of alternate energy sources. case studies – Land resources: Land as a resource, land degradation, man induced landslides, soil erosion and desertification – role of an individual in conservation of natural resources – Equitable use of resources for sustainable lifestyles. Field study of local area to document environmental assets – river / forest / grassland / hill / mountain.

UNIT IV   SOCIAL ISSUES AND THE ENVIRONMENT   7

From unsustainable to sustainable development – urban problems related to energy – water conservation, rain water harvesting, watershed management – resettlement and rehabilitation of people; its problems and concerns, case studies – role of non-governmental organization- environmental ethics: Issues and possible solutions – climate change, global warming, acid rain, ozone layer depletion, nuclear accidents and holocaust, case studies. – wasteland reclamation – consumerism and waste products – environment production act – Air (Prevention and Control of Pollution) act – Water (Prevention and control of Pollution) act – Wildlife protection act – Forest conservation act – enforcement machinery involved in environmental legislation- central and state pollution control boards- Public awareness.

UNIT V   HUMAN POPULATION AND THE ENVIRONMENT   6

Population growth, variation among nations – population explosion – family welfare programme – environment and human health – human rights – value education – HIV / AIDS – women and child welfare – role of information technology in environment and human health – Case studies.

TOTAL: 45 PERIODS

OUTCOMES:
- Environmental Pollution or problems cannot be solved by mere laws. Public participation is an important aspect which serves the environmental Protection. One will obtain knowledge on the following after completing the course.
- Public awareness of environmental is at infant stage.
- Ignorance and incomplete knowledge has lead to misconceptions
- Development and improvement in std. of living has lead to serious environmental disasters

TEXTBOOKS:
1. Benny Joseph, 'Environmental Science and Engineering', Tata McGraw-Hill, New Delhi, 2006.
2. Gilbert M.Masters, 'Introduction to Environmental Engineering and Science', 2nd edition, Pearson Education, 2004.

REFERENCES :
1. Dharmendra S. Sengar, 'Environmental law', Prentice hall of India PVT LTD,New Delhi, 2007.
2. Erach Bharucha, "Textbook of Environmental Studies", Universities Press(I) PVT, LTD, Hydrabad, 2015.
3. Rajagopalan, R, 'Environmental Studies-From Crisis to Cure', Oxford University Press, 2005.
4. G. Tyler Miller and Scott E. Spoolman, "Environmental Science", Cengage Learning India PVT, LTD, Delhi, 2014.

CS8251	PROGRAMMING IN C	L T P C
		3 0 0 3

OBJECTIVES:
- To develop C Programs using basic programming constructs
- To develop C programs using arrays and strings
- To develop applications in C using functions , pointers and structures
- To do input/output and file handling in C

UNIT I   BASICS OF C PROGRAMMING   9
Introduction to programming paradigms - Structure of C program - C programming: Data Types – Storage classes - Constants – Enumeration Constants - Keywords – Operators: Precedence and Associativity - Expressions - Input/Output statements, Assignment statements – Decision making statements - Switch statement - Looping statements – Pre-processor directives - Compilation process

UNIT II   ARRAYS AND STRINGS   9
Introduction to Arrays: Declaration, Initialization – One dimensional array – Example Program**:** Computing Mean, Median and Mode - Two dimensional arrays – Example Program: Matrix Operations (Addition, Scaling, Determinant and Transpose) - String operations: length, compare, concatenate, copy – Selection sort, linear and binary search.

UNIT III   FUNCTIONS AND POINTERS   9
Introduction to functions: Function prototype, function definition, function call, Built-in functions (string functions, math functions) – Recursion – Example Program: Computation of Sine series, Scientific calculator using built-in functions, Binary Search using recursive functions – Pointers – Pointer operators – Pointer arithmetic – Arrays and pointers – Array of pointers – Example Program: Sorting of names – Parameter passing: Pass by value, Pass by reference – Example Program: Swapping of two numbers and changing the value of a variable using pass by reference.

UNIT IV   STRUCTURES   9
Structure - Nested structures – Pointer and Structures – Array of structures – Example Program using structures and pointers – Self referential structures – Dynamic memory allocation - Singly linked list - typedef.

UNIT V   FILE PROCESSING   9

Files – Types of file processing: Sequential access, Random access – Sequential access file - Example Program: Finding average of numbers stored in sequential access file - Random access file - Example Program: Transaction processing using random access files – Command line arguments.

TOTAL: 45 PERIODS

OUTCOMES:
Upon completion of the course, the students will be able to
- Develop simple applications in C using basic constructs
- Design and implement applications using arrays and strings
- Develop and implement applications in C using functions and pointers.
- Develop applications in C using structures.
- Design applications using sequential and random access file processing.

TEXT BOOKS:
1. Reema Thareja, "Programming in C", Oxford University Press, Second Edition, 2016.
2. Kernighan, B.W and Ritchie,D.M, "The C Programming language", Second Edition, Pearson Education, 2006

REFERENCES:
1. Paul Deitel and Harvey Deitel, "C How to Program", Seventh edition, Pearson Publication
2. Juneja, B. L and Anita Seth, "Programming in C", CENGAGE Learning India pvt. Ltd., 2011
3. Pradip Dey, Manas Ghosh, "Fundamentals of Computing and Programming in C", First Edition, Oxford University Press, 2009.
4. Anita Goel and Ajay Mittal, "Computer Fundamentals and Programming in C", Dorling Kindersley (India) Pvt. Ltd., Pearson Education in South Asia, 2011.
5. Byron S. Gottfried, "Schaum's Outline of Theory and Problems of Programming with C",McGraw-Hill Education, 1996.

GE8261	**ENGINEERING PRACTICES LABORATORY**	**L T P C**
		0 0 4 2

OBJECTIVES:
    To provide exposure to the students with hands on experience on various basic engineering practices in Civil, Mechanical, Electrical and Electronics Engineering.

GROUP A (CIVIL & MECHANICAL)

I	**CIVIL ENGINEERING PRACTICE**	**13**

Buildings:
 (a) Study of plumbing and carpentry components of residential and industrial buildings. Safety
    aspects.

Plumbing Works:
    (a) Study of pipeline joints, its location and functions: valves, taps, couplings, unions, reducers,
        elbows in household fittings.
    (b) Study of pipe connections requirements for pumps and turbines.
    (c) Preparation of plumbing line sketches for water supply and sewage works.
    (d) Hands-on-exercise:

Basic pipe connections – Mixed pipe material connection – Pipe connections with different joining components.

(e) Demonstration of plumbing requirements of high-rise buildings.

Carpentry using Power Tools only:
(a) Study of the joints in roofs, doors, windows and furniture.
(b) Hands-on-exercise:
    Wood work, joints by sawing, planing and cutting.

II   MECHANICAL ENGINEERING PRACTICE   18
Welding:
(a) Preparation of butt joints, lap joints and T- joints by Shielded metal arc welding.
(b) Gas welding practice
Basic Machining:
(a) Simple Turning and Taper turning
(b) Drilling Practice

Sheet Metal Work:
(a) Forming & Bending:
(b) Model making – Trays and funnels.
(c) Different type of joints.

Machine assembly practice:
(a) Study of centrifugal pump
(b) Study of air conditioner

Demonstration on:
(a) Smithy operations, upsetting, swaging, setting down and bending. Example –
    Exercise – Production of hexagonal headed bolt.
(b) Foundry operations like mould preparation for gear and step cone pulley.
(c) Fitting – Exercises – Preparation of square fitting and V – fitting models.

GROUP B (ELECTRICAL & ELECTRONICS)

III   ELECTRICAL ENGINEERING PRACTICE   13
1. Residential house wiring using switches, fuse, indicator, lamp and energy meter.
2. Fluorescent lamp wiring.
3. Stair case wiring
           4. Measurement of electrical quantities – voltage, current, power & power factor in
    RLC circuit.
5. Measurement of energy using single phase energy meter.
6. Measurement of resistance to earth of an electrical equipment.

IV   ELECTRONICS ENGINEERING PRACTICE   16
1. Study of Electronic components and equipments – Resistor, colour coding
   measurement of AC signal parameter (peak-peak, rms period, frequency) using CR.
2. Study of logic gates AND, OR, EX-OR and NOT.
3. Generation of Clock Signal.
4. Soldering practice – Components Devices and Circuits – Using general purpose
    PCB.
5. Measurement of ripple factor of HWR and FWR.

TOTAL: 60 PERIODS

OUTCOMES:
On successful completion of this course, the student will be able to
- Fabricate carpentry components and pipe connections including plumbing works.
- Use welding equipments to join the structures.
- Carry out the basic machining operations
- Make the models using sheet metal works
- Illustrate on centrifugal pump, Air conditioner, operations of smithy, foundary and
- fittings
- Carry out basic home electrical works and appliances
- Measure the electrical quantities
- Elaborate on the components, gates, soldering practices.

LIST OF EQUIPMENT FOR A BATCH OF 30 STUDENTS:
CIVIL
1. Assorted components for plumbing consisting of metallic pipes, plastic pipes, flexible pipes, couplings, unions, elbows, plugs and other fittings.   15 Sets.
2. Carpentry vice (fitted to work bench)   15 Nos.
3. Standard woodworking tools   15 Sets.
4. Models of industrial trusses, door joints, furniture joints   5 each
5. Power Tools: (a) Rotary Hammer   2 Nos
   (b) Demolition Hammer   2 Nos
   (c) Circular Saw   2 Nos
   (d) Planer   2 Nos
   (e) Hand Drilling Machine   2 Nos
   (f) Jigsaw   2 Nos

MECHANICAL

1. Arc welding transformer with cables and holders   5 Nos.
2. Welding booth with exhaust facility   5 Nos.
3. Welding accessories like welding shield, chipping hammer, wire brush, etc.   5 Sets.
4. Oxygen and acetylene gas cylinders, blow pipe and other welding outfit.   2 Nos.
5. Centre lathe   2 Nos.
6. Hearth furnace, anvil and smithy tools   2 Sets.
7. Moulding table, foundry tools   2 Sets.
8. Power Tool: Angle Grinder   2 Nos
9. Study-purpose items: centrifugal pump, air-conditioner   One each.

ELECTRICAL
1. Assorted electrical components for house wiring   15 Sets
2. Electrical measuring instruments   10 Sets
3. Study purpose items: Iron box, fan and regulator, emergency lamp   1 each
4. Megger (250V/500V)   1 No.
5. Power Tools: (a) Range Finder   2 Nos
              (b) Digital Live-wire detector   2 Nos

ELECTRONICS
1. Soldering guns   10 Nos.
2. Assorted electronic components for making circuits   50 Nos.
3. Small PCBs   10 Nos.
4. Multimeters   10 Nos.
5. Study purpose items: Telephone, FM radio, low-voltage power supply

CS8261   **C PROGRAMMING LABORATORY**   **L T P C**
                                                                            0 0 4 2

OBJECTIVES:
- To develop programs in C using basic constructs.
- To develop applications in C using strings, pointers, functions, structures
- To develop applications in C using file processing

List of Experiments:
1. Programs using I/O statements and expressions.
2. Programs using decision-making constructs.
3. Write a program to find whether the given year is leap year or Not? (Hint: not every centurion year is a leap. For example 1700, 1800 and 1900 is not a leap year)
4. Design a calculator to perform the operations, namely, addition, subtraction, multiplication, division and square of a number.
5. Check whether a given number is Armstrong number or not?
6. Given a set of numbers like <10, 36, 54, 89, 12, 27>, find sum of weights based on the following conditions
   - 5 if it is a perfect cube
   - 4 if it is a multiple of 4 and divisible by 6
   - 3 if it is a prime number

   Sort the numbers based on the weight in the increasing order as shown below
   <10,its weight>,<36,its weight><89,its weight>
7. Populate an array with height of persons and find how many persons are above the average height.
8. Populate a two dimensional array with height and weight of persons and compute the Body Mass Index of the individuals.
9. Given a string "a$bcd./fg" find its reverse without changing the position of special characters.
   (Example input:a@gh%;j and output:j@hg%;a)

10. Convert the given decimal number into binary, octal and hexadecimal numbers using user defined functions.
11. From a given paragraph perform the following using built-in functions:
    a. Find the total number of words.
    b. Capitalize the first word of each sentence.
    c. Replace a given word with another word.
12. Solve towers of Hanoi using recursion.
13. Sort the list of numbers using pass by reference.
14. Generate salary slip of employees using structures and pointers.
15. Compute internal marks of students for five different subjects using structures and functions.
16. Insert, update, delete and append telephone details of an individual or a company into a telephone directory using random access file.
17. Count the number of account holders whose balance is less than the minimum balance using sequential access file.

   Miniproject
18. Create a "Railway reservation system" with the following modules
    - Booking
    - Availability checking
    - Cancellation
    - Prepare chart

                                                                    TOTAL : 60 PERIODS

OUTCOMES:
Upon completion of the course, the students will be able to
- Develop C programs for simple applications making use of basic constructs, arrays and strings.
- Develop C programs involving functions, recursion, pointers, and structures.
- Design applications using sequential and random access file processing.

MA8352   LINEAR ALGEBRA AND PARTIAL DIFFERENTIAL EQUATIONS   L T P C
**   4 0 0 4**

OBJECTIVES:
- To introduce the basic notions of groups, rings, fields which will then be used to solve related problems.
- To understand the concepts of vector space, linear transformations and diagonalization.
- To apply the concept of inner product spaces in orthogonalization.
- To understand the procedure to solve partial differential equations.
- To give an integrated approach to number theory and abstract algebra, and provide a firm basis for further reading and study in the subject.

UNIT I   VECTOR SPACES   12
Vector spaces – Subspaces – Linear combinations and linear system of equations – Linear independence and linear dependence – Bases and dimensions.

UNIT II   LINEAR TRANSFORMATION AND DIAGONALIZATION   12
Linear transformation - Null spaces and ranges - Dimension theorem - Matrix representation of a linear transformations - Eigenvalues and eigenvectors - Diagonalizability.

UNIT III   INNER PRODUCT SPACES   12
Inner product, norms - Gram Schmidt orthogonalization process - Adjoint of linear operations - Least square approximation.

UNIT IV   PARTIAL DIFFERENTIAL EQUATIONS   12
Formation – Solutions of first order equations – Standard types and equations reducible to standard types – Singular solutions – Lagrange's linear equation – Integral surface passing through a given curve – Classification of partial differential equations - Solution of linear equations of higher order with constant coefficients – Linear non-homogeneous partial differential equations.

UNIT V   FOURIER SERIES SOLUTIONS OF PARTIAL DIFFERENTIAL EQUATIONS   12
Dirichlet's conditions – General Fourier series – Half range sine and cosine series - Method of separation of variables – Solutions of one dimensional wave equation and one-dimensional heat equation – Steady state solution of two-dimensional heat equation – Fourier series solutions in Cartesian coordinates.

**   TOTAL: 60 PERIODS**
OUTCOMES:
Upon successful completion of the course, students should be able to:
- Explain the fundamental concepts of advanced algebra and their role in modern mathematics and applied contexts.
- Demonstrate accurate and efficient use of advanced algebraic techniques.
- Demonstrate their mastery by solving non - trivial problems related to the concepts and by proving simple theorems about the statements proven by the text.
- Able to solve various types of partial differential equations.
- Able to solve engineering problems using Fourier series.

TEXTBOOKS:
1. Grewal B.S., "Higher Engineering Mathematics", Khanna Publishers, New Delhi, 43rd Edition, 2014.
2. Friedberg, A.H., Insel, A.J. and Spence, L., "Linear Algebra", Prentice Hall of India, New Delhi, 2004.

REFERENCES:
1. Burden, R.L. and Faires, J.D, "Numerical Analysis", 9th Edition, Cengage Learning, 2016.
2. James, G. "Advanced Modern Engineering Mathematics", Pearson Education, 2007.
3. Kolman, B. Hill, D.R., "Introductory Linear Algebra", Pearson Education, New Delhi, First Reprint, 2009.
4. Kumaresan, S., "Linear Algebra – A Geometric Approach", Prentice – Hall of India, New Delhi, Reprint, 2010.
5. Lay, D.C., "Linear Algebra and its Applications", 5th Edition, Pearson Education, 2015.
6. O'Neil, P.V., "Advanced Engineering Mathematics", Cengage Learning, 2007.
7. Strang, G., "Linear Algebra and its applications", Thomson (Brooks/Cole), New Delhi, 2005.
8. Sundarapandian, V. "Numerical Linear Algebra", Prentice Hall of India, New Delhi, 2008.

CS8391	DATA STRUCTURES	L T P C
		3 0 0 3

OBJECTIVES:
- To understand the concepts of ADTs
- To Learn linear data structures – lists, stacks, and queues
- To understand sorting, searching and hashing algorithms
- To apply Tree and Graph structures

UNIT I   LINEAR DATA STRUCTURES – LIST   9
Abstract Data Types (ADTs) – List ADT – array-based implementation – linked list implementation —singly linked lists- circularly linked lists- doubly-linked lists – applications of lists –Polynomial Manipulation – All operations (Insertion, Deletion, Merge, Traversal).

UNIT II   LINEAR DATA STRUCTURES – STACKS, QUEUES   9
Stack ADT – Operations - Applications - Evaluating arithmetic expressions- Conversion of Infix to postfix expression - Queue ADT – Operations - Circular Queue – Priority Queue - deQueue – applications of queues.

UNIT III   NON LINEAR DATA STRUCTURES – TREES   9
Tree ADT – tree traversals - Binary Tree ADT – expression trees – applications of trees – binary search tree ADT –Threaded Binary Trees- AVL Trees – B-Tree - B+ Tree **-** Heap – Applications of heap.

UNIT IV   NON LINEAR DATA STRUCTURES - GRAPHS   9
Definition – Representation of Graph – Types of graph - Breadth-first traversal - Depth-first traversal – Topological Sort – Bi-connectivity – Cut vertex – Euler circuits – Applications of graphs.

UNIT V   SEARCHING, SORTING AND HASHING TECHNIQUES   9
Searching- Linear Search - Binary Search. Sorting - Bubble sort - Selection sort - Insertion sort - Shell sort – Radix sort. Hashing- Hash Functions – Separate Chaining – Open Addressing – Rehashing – Extendible Hashing.

TOTAL: 45 PERIODS

OUTCOMES:
At the end of the course, the student should be able to:
- Implement abstract data types for linear data structures.
- Apply the different linear and non-linear data structures to problem solutions.
- Critically analyze the various sorting algorithms.

TEXT BOOKS:
1. Mark Allen Weiss, "Data Structures and Algorithm Analysis in C", 2nd Edition, Pearson Education,1997.
2. Reema Thareja, "Data Structures Using C", Second Edition , Oxford University Press, 2011

REFERENCES:
1. Thomas H. Cormen, Charles E. Leiserson, Ronald L.Rivest, Clifford Stein, "Introduction to Algorithms", Second Edition, Mcgraw Hill, 2002.
2. Aho, Hopcroft and Ullman, "Data Structures and Algorithms", Pearson Education,1983.
3. Stephen G. Kochan, "Programming in C", 3rd edition, Pearson Education.
4. Ellis Horowitz, Sartaj Sahni, Susan Anderson-Freed, "Fundamentals of Data Structures in C", Second Edition, University Press, 2008.

EC8353	ELECTRON DEVICES AND CIRCUITS	L T P C
		3 0 0 3

OBJECTIVES:
The student should be made to:
- Understand the structure of basic electronic devices.
- Be exposed to active and passive circuit elements.
- Familiarize the operation and applications of transistor like BJT and FET.
- Explore the characteristics of amplifier gain and frequency response.
- Learn the required functionality of positive and negative feedback systems.

UNIT I   PN JUNCTION DEVICES   9
PN junction diode –structure, operation and V-I characteristics, diffusion and transition capacitance - Rectifiers – Half Wave and Full Wave Rectifier,– Display devices- LED, Laser diodes, Zener diodecharacteristics - Zener Reverse characteristics – Zener as regulator

UNIT II   TRANSISTORS AND THYRISTORS   9
BJT, JFET, MOSFET- structure, operation, characteristics and Biasing UJT, Thyristors and IGBT - Structure and characteristics.

UNIT III   AMPLIFIERS   9
BJT small signal model – Analysis of CE, CB, CC amplifiers- Gain and frequency response – MOSFET small signal model– Analysis of CS and Source follower – Gain and frequency response- High frequency analysis.

UNIT IV   MULTISTAGE AMPLIFIERS AND DIFFERENTIAL AMPLIFIER   9
BIMOS cascade amplifier, Differential amplifier – Common mode and Difference mode analysis – FET input stages – Single tuned amplifiers – Gain and frequency response – Neutralization methods, power amplifiers –Types (Qualitative analysis).

UNIT V   FEEDBACK AMPLIFIERS AND OSCILLATORS   9
Advantages of negative feedback – voltage / current, series , Shunt feedback –positive feedback – Condition for oscillations, phase shift – Wien bridge, Hartley, Colpitts and Crystal oscillators.

TOTAL: 45 PERIODS

OUTCOMES:
Upon Completion of the course, the students will be able to:
- Explain the structure and working operation of basic electronic devices.
- Able to identify and differentiate both active and passive elements
- Analyze the characteristics of different electronic devices such as diodes and transistors
- Choose and adapt the required components to construct an amplifier circuit.
- Employ the acquired knowledge in design and analysis of oscillators

TEXT BOOKS:
1. David A. Bell ,"Electronic devices and circuits", Oxford University higher education, 5th edition 2008.
2. Sedra and smith, "Microelectronic circuits",7th Ed., Oxford University Press

REFERENCES:
1. Balbir Kumar, Shail.B.Jain, "Electronic devices and circuits" PHI learning private limited, 2nd edition 2014.
2. Thomas L.Floyd, "Electronic devices" Conventional current version, Pearson prentice hall, 10th Edition, 2017.
3. Donald A Neamen, "Electronic Circuit Analysis and Design" Tata McGraw Hill, 3rd Edition, 2003.
4. Robert L.Boylestad, "Electronic devices and circuit theory", 2002.
5. Robert B. Northrop, "Analysis and Application of Analog Electronic Circuits to Biomedical Instrumentation", CRC Press, 2004.

EC8392	DIGITAL ELECTRONICS	L	T	P	C
		3	0	0	3

OBJECTIVES:
- To present the Digital fundamentals, Boolean algebra and its applications in digital systems
- To familiarize with the design of various combinational digital circuits using logic gates
- To introduce the analysis and design procedures for synchronous and asynchronous sequential circuits
- To explain the various semiconductor memories and related technology
- To introduce the electronic circuits involved in the making of logic gates

UNIT I   DIGITAL FUNDAMENTALS   9
Number Systems – Decimal, Binary, Octal, Hexadecimal, 1's and 2's complements, Codes – Binary, BCD, Excess 3, Gray, Alphanumeric codes, Boolean theorems, Logic gates, Universal gates, Sum of products and product of sums, Minterms and Maxterms, Karnaugh map Minimization and Quine-McCluskey method of minimization.

UNIT II   COMBINATIONAL CIRCUIT DESIGN   9
Design of Half and Full Adders, Half and Full Subtractors, Binary Parallel Adder – Carry look ahead Adder, BCD Adder, Multiplexer, Demultiplexer, Magnitude Comparator, Decoder, Encoder, Priority Encoder.

UNIT III   SYNCHRONOUS SEQUENTIAL CIRCUITS   9
Flip flops – SR, JK, T, D, Master/Slave FF – operation and excitation tables, Triggering of FF, Analysis and design of clocked sequential circuits – Design - Moore/Mealy models, state minimization, state assignment, circuit implementation – Design of Counters- Ripple Counters, Ring Counters, Shift registers, Universal Shift Register.

UNIT IV   ASYNCHRONOUS SEQUENTIAL CIRCUITS   9

Stable and Unstable states, output specifications, cycles and races, state reduction, race free assignments, Hazards, Essential Hazards, Pulse mode sequential circuits, Design of Hazard free circuits.

UNIT V   MEMORY DEVICES AND DIGITAL INTEGRATED CIRCUITS   9

Basic memory structure – ROM -PROM – EPROM – EEPROM –EAPROM, RAM – Static and dynamic RAM - Programmable Logic Devices – Programmable Logic Array (PLA) - Programmable Array Logic (PAL) – Field Programmable Gate Arrays (FPGA) - Implementation of combinational logic circuits using PLA, PAL.
Digital integrated circuits: Logic levels, propagation delay, power dissipation, fan-out and fan-in, noise margin, logic families and their characteristics-RTL,TTL,ECL,CMOS.

TOTAL: 45   PERIODS

OUTCOMES:
At the end of the course:
*   Use digital electronics in the present contemporary world
*   Design various combinational digital circuits using logic gates
*   Do the analysis and design procedures for synchronous and asynchronous sequential circuits
*   Use the semiconductor memories and related technology
*   Use electronic circuits involved in the design of logic gates

TEXT BOOK:
1.   M. Morris Mano and Michael D. Ciletti, "Digital Design", 5th Edition, Pearson, 2014.

REFERENCES

1.   Charles H.Roth. "Fundamentals of Logic Design", 6th Edition, Thomson Learning, 2013.
2.   Thomas L. Floyd, "Digital Fundamentals", 10th Edition, Pearson Education Inc, 2011
3.   S.Salivahanan and S.Arivazhagan"Digital Electronics", Ist Edition, Vikas Publishing House pvt Ltd, 2012.
4.   Anil K.Maini "Digital Electronics", Wiley, 2014.
5.   A.Anand Kumar "Fundamentals of Digital Circuits", 4th Edition, PHI Learning Private Limited, 2016.
6.   Soumitra Kumar Mandal " Digital Electronics", McGraw Hill Education Private Limited, 2016.

CS8492	**DATABASE MANAGEMENT SYSTEMS**	**L T P C**
		3 0 0 3

OBJECTIVES
*   To learn the fundamentals of data models and to represent a database system using ER diagrams.
*   To study SQL and relational database design.
*   To understand the internal storage structures using different file and indexing techniques which will help in physical DB design.
*   To understand the fundamental concepts of transaction processing- concurrency control techniques and recovery procedures.
*   To have an introductory knowledge about the Storage and Query processing Techniques

UNIT I RELATIONAL DATABASES 10

Purpose of Database System – Views of data – Data Models – Database System Architecture – Introduction to relational databases – Relational Model – Keys – Relational Algebra – SQL fundamentals – Advanced SQL features – Embedded SQL– Dynamic SQL

UNIT II DATABASE DESIGN 8

Entity-Relationship model – E-R Diagrams – Enhanced-ER Model – ER-to-Relational Mapping – Functional Dependencies – Non-loss Decomposition – First, Second, Third Normal Forms, Dependency Preservation – Boyce/Codd Normal Form – Multi-valued Dependencies and Fourth Normal Form – Join Dependencies and Fifth Normal Form

UNIT III TRANSACTIONS 9

Transaction Concepts – ACID Properties – Schedules – Serializability – Concurrency Control – Need for Concurrency – Locking Protocols – Two Phase Locking – Deadlock – Transaction Recovery - Save Points – Isolation Levels – SQL Facilities for Concurrency and Recovery.

UNIT IV IMPLEMENTATION TECHNIQUES 9

RAID – File Organization – Organization of Records in Files – Indexing and Hashing –Ordered Indices – B+ tree Index Files – B tree Index Files – Static Hashing – Dynamic Hashing – Query Processing Overview – Algorithms for SELECT and JOIN operations – Query optimization using Heuristics and Cost Estimation.

UNIT V ADVANCED TOPICS 9

Distributed Databases: Architecture, Data Storage, Transaction Processing – Object-based Databases: Object Database Concepts, Object-Relational features, ODMG Object Model, ODL, OQL - XML Databases: XML Hierarchical Model, DTD, XML Schema, XQuery – Information Retrieval: IR Concepts, Retrieval Models, Queries in IR systems.

TOTAL: 45 PERIODS

OUTCOMES:
Upon completion of the course, the students will be able to:
- Classify the modern and futuristic database applications based on size and complexity
- Map ER model to Relational model to perform database design effectively
- Write queries using normalization criteria and optimize queries
- Compare and contrast various indexing strategies in different database systems
- Appraise how advanced databases differ from traditional databases.

TEXT BOOKS:
1. Abraham Silberschatz, Henry F. Korth, S. Sudharshan, "Database System Concepts",Sixth Edition, Tata McGraw Hill, 2011.
2. Ramez Elmasri, Shamkant B. Navathe, "Fundamentals of Database Systems",   Sixth Edition, Pearson Education, 2011.

REFERENCES:
1. C. J. Date, A.Kannan, S.Swamynathan, "An Introduction to Database Systems",   Eighth Edition, Pearson Education, 2006.
2. Raghu Ramakrishnan, ―Database Management Systems‖, Fourth Edition, McGraw-Hill College Publications, 2015.
3. G.K.Gupta, "Database Management Systems", Tata McGraw Hill, 2011.

EC8352	SIGNALS AND SYSTEMS	L	T	P	C
		4	0	0	4

OBJECTIVES:
- To understand the basic properties of signal & systems
- To know the methods of characterization of LTI systems in time domain
- To analyze continuous time signals and system in the Fourier and Laplace domain
- To analyze discrete time signals and system in the Fourier and Z transform domain

UNIT I   CLASSIFICATION OF SIGNALS AND SYSTEMS   12

Standard signals- Step, Ramp, Pulse, Impulse, Real and complex exponentials and Sinusoids_ Classification of signals – Continuous time (CT) and Discrete Time (DT) signals, Periodic & Aperiodic signals, Deterministic & Random signals, Energy & Power signals - Classification of systems- CT systems and DT systems- – Linear & Nonlinear, Time-variant & Time-invariant, Causal & Non-causal, Stable & Unstable.

UNIT II   ANALYSIS OF CONTINUOUS TIME SIGNALS   12

Fourier series for periodic signals - Fourier Transform – properties- Laplace Transforms and properties

UNIT III   LINEAR TIME INVARIANT CONTINUOUS TIME SYSTEMS   12

Impulse response - convolution integrals- Differential Equation- Fourier and Laplace transforms in Analysis of CT systems - Systems connected in series / parallel.

UNIT IV   ANALYSIS OF DISCRETE TIME SIGNALS   12

Baseband signal Sampling – Fourier Transform of discrete time signals (DTFT) – Properties of DTFT - Z Transform & Properties

UNIT V   LINEAR TIME INVARIANT-DISCRETE TIME SYSTEMS   12

Impulse response – Difference equations-Convolution sum- Discrete Fourier Transform and Z Transform Analysis of Recursive & Non-Recursive systems-DT systems connected in series and parallel.

TOTAL: 60 PERIODS

OUTCOMES:
At the end of the course, the student should be able to:
- To be able to determine if a given system is linear/causal/stable
- Capable of determining the frequency components present in a deterministic signal
- Capable of characterizing LTI systems in the time domain and frequency domain
- To be able to compute the output of an LTI system in the time and frequency domains

TEXT BOOK:
1. Allan V.Oppenheim, S.Wilsky and S.H.Nawab, "Signals and Systems", Pearson, 2015.

REFERENCES:

1. B. P. Lathi, "Principles of Linear Systems and Signals", Second Edition, Oxford, 2009.

2. R.E.Zeimer, W.H.Tranter and R.D.Fannin, "Signals & Systems - Continuous and Discrete", Pearson, 2007.
3. John Alan Stuller, "An Introduction to Signals and Systems", Thomson, 2007.

CS8381   **DATA STRUCTURES LABORATORY**   **L T P C**
                                                                        0 0 4 2

OBJECTIVES
- To implement linear and non-linear data structures
- To understand the different operations of search trees
- To implement graph traversal algorithms
- To get familiarized to sorting and searching algorithms

1. Array implementation of Stack and Queue ADTs
2. Array implementation of List ADT
3. Linked list implementation of List, Stack and Queue ADTs
4. Applications of List, Stack and Queue ADTs
5. Implementation of Binary Trees and operations of Binary Trees
6. Implementation of Binary Search Trees
7. Implementation of AVL Trees
8. Implementation of Heaps using Priority Queues.
9. Graph representation and Traversal algorithms
10. Applications of Graphs
11. Implementation of searching and sorting algorithms
12. Hashing – any two collision techniques

                                                     TOTAL : 60 PERIODS

OUTCOMES
At the end of the course, the students will be able to:
- Write functions to implement linear and non-linear data structure operations
- Suggest appropriate linear / non-linear data structure operations for solving a given problem
- Appropriately use the linear / non-linear data structure operations for a given problem
- Apply appropriate hash functions that result in a collision free scenario for data storage and retrieval

CS8481   **DATABASE MANAGEMENT SYSTEMS LABORATORY**   **L T P C**
                                                                        0 0 4 2

AIM:
The aim of this laboratory is to inculcate the abilities of applying the principles of the database management systems. This course aims to prepare the students for projects where a proper implementation of databases will be required.

OBJECTIVES:
- To understand data definitions and data manipulation commands
- To learn the use of nested and join queries
- To understand functions, procedures and procedural extensions of data bases
- To be familiar with the use of a front end tool
- To understand design and implementation of typical database applications

1. Data Definition Commands, Data Manipulation Commands for inserting, deleting, updating and retrieving Tables and Transaction Control statements
2. Database Querying – Simple queries, Nested queries, Sub queries and Joins
3. Views, Sequences, Synonyms
4. Database Programming: Implicit and Explicit Cursors
5. Procedures and Functions
6. Triggers

7. Exception Handling
8. Database Design using ER modeling, normalization and Implementation for any application
9. Database Connectivity with Front End Tools
10. Case Study using real life database applications

TOTAL: 60 PERIODS

OUTCOMES:
Upon completion of the course, the students will be able to:
• Use typical data definitions and manipulation commands.
• Design applications to test Nested and Join Queries
• Implement simple applications that use Views
• Implement applications that require a Front-end Tool
• Critically analyze the use of Tables, Views, Functions and Procedures

CS8451   **DESIGN AND ANALYSIS OF ALGORITHMS**   **L T P C**
                                                                          3 0 0 3

OBJECTIVES:
• To understand and apply the algorithm analysis techniques.
• To critically analyze the efficiency of alternative algorithmic solutions for the same problem
• To understand different algorithm design techniques.
• To understand the limitations of Algorithmic power.

UNIT I   **INTRODUCTION**   **9**
Notion of an Algorithm – Fundamentals of Algorithmic Problem Solving – Important Problem Types – Fundamentals of the Analysis of Algorithmic Efficiency –Asymptotic Notations and their properties. Analysis Framework – Empirical analysis - Mathematical analysis for Recursive and Non-recursive algorithms - Visualization

UNIT II   **BRUTE FORCE AND DIVIDE-AND-CONQUER**   **9**
Brute Force – Computing a^n – String Matching - Closest-Pair and Convex-Hull Problems - Exhaustive Search - Travelling Salesman Problem - Knapsack Problem - Assignment problem.
Divide and Conquer Methodology – Binary Search – Merge sort – Quick sort – Heap Sort - Multiplication of Large Integers – Closest-Pair and Convex - Hull Problems.

UNIT III   **DYNAMIC PROGRAMMING AND GREEDY TECHNIQUE**   **9**
Dynamic programming **–** Principle of optimality **-** Coin changing problem**,** Computing a Binomial Coefficient – Floyd's algorithm – Multi stage graph - Optimal Binary Search Trees – Knapsack Problem and Memory functions.

Greedy Technique – Container loading problem - Prim's algorithm and Kruskal's Algorithm – 0/1 Knapsack problem, Optimal Merge pattern - Huffman Trees.

UNIT IV   **ITERATIVE IMPROVEMENT**   **9**
The Simplex Method - The Maximum-Flow Problem – Maximum Matching in Bipartite Graphs, Stable marriage Problem.

UNIT V   **COPING WITH THE LIMITATIONS OF ALGORITHM POWER**   **9**
Lower - Bound Arguments - P, NP NP- Complete and NP Hard Problems. Backtracking – n-Queen problem - Hamiltonian Circuit Problem – Subset Sum Problem. Branch and Bound – LIFO Search and FIFO search - Assignment problem – Knapsack Problem – Travelling Salesman Problem - Approximation Algorithms for NP-Hard Problems – Travelling Salesman problem – Knapsack problem.

TOTAL: 45 PERIODS

OUTCOMES:
At the end of the course, the students should be able to:
- Design algorithms for various computing problems.
- Analyze the time and space complexity of algorithms.
- Critically analyze the different algorithm design techniques for a given problem.
- Modify existing algorithms to improve efficiency.

TEXT BOOKS:
1. Anany Levitin, "Introduction to the Design and Analysis of Algorithms", Third Edition, Pearson Education, 2012.
2. Ellis Horowitz, Sartaj Sahni and Sanguthevar Rajasekaran, Computer Algorithms/ C++, Second Edition, Universities Press, 2007.

REFERENCES:
1. Thomas H.Cormen, Charles E.Leiserson, Ronald L. Rivest and Clifford Stein, "Introduction to Algorithms", Third Edition, PHI Learning Private Limited, 2012.
2. Alfred V. Aho, John E. Hopcroft and Jeffrey D. Ullman, "Data Structures and Algorithms", Pearson Education, Reprint 2006.
3. Harsh Bhasin, "Algorithms Design and Analysis", Oxford university press, 2016.
4. S. Sridhar, "Design and Analysis of Algorithms", Oxford university press, 2014.
5. http://nptel.ac.in/

MA8451	PROBABILITY AND RANDOM PROCESSES	L	T	P	C
		4	0	0	4

OBJECTIVES :
- To provide necessary basic concepts in probability and random processes for applications such as random signals, linear systems in communication engineering.
- To understand the basic concepts of probability, one and two dimensional random variables and to introduce some standard distributions applicable to engineering which can describe real life phenomenon.
- To understand the basic concepts of random processes which are widely used in IT fields.
- To understand the concept of correlation and spectral densities.
- To understand the significance of linear systems with random inputs

UNIT I   PROBABILITY AND RANDOM VARIABLES   12
Probability – Axioms of probability – Conditional probability – Baye's theorem - Discrete and continuous random variables – Moments – Moment generating functions – Binomial, Poisson, Geometric, Uniform, Exponential and Normal distributions.

UNIT II   TWO - DIMENSIONAL   RANDOM VARIABLES   12
Joint distributions – Marginal and conditional distributions – Covariance – Correlation and linear regression – Transformation of random variables – Central limit theorem (for independent and identically distributed random variables).

UNIT III   RANDOM PROCESSES   12
Classification – Stationary process – Markov process - Markov chain - Poisson process – Random telegraph process.

UNIT IV   CORRELATION AND SPECTRAL DENSITIES   12
Auto correlation functions – Cross correlation functions – Properties – Power spectral density – Cross spectral density – Properties.

UNIT V   LINEAR SYSTEMS WITH RANDOM INPUTS   12

Linear time invariant system – System transfer function – Linear systems with random inputs – Auto correlation and cross correlation functions of input and output.

TOTAL : 60 PERIODS

OUTCOMES:
Upon successful completion of the course, students should be able to:
- Understand the fundamental knowledge of the concepts of probability and have knowledge of standard distributions which can describe real life phenomenon.
- Understand the basic concepts of one and two dimensional random variables and apply in engineering applications.
- Apply the concept random processes in engineering disciplines.
- Understand and apply the concept of correlation and spectral densities.
- The students will have an exposure of various distribution functions and help in acquiring skills in handling situations involving more than one variable. Able to analyze the response of random inputs to linear time invariant systems.

TEXT BOOKS:
1. Ibe, O.C.," Fundamentals of Applied Probability and Random Processes ", 1st Indian Reprint, Elsevier, 2007.
2. Peebles, P.Z., "Probability, Random Variables and Random Signal Principles ", Tata McGraw Hill, 4th Edition, New Delhi, 2002.

REFERENCES:
1. Cooper. G.R., McGillem. C.D., "Probabilistic Methods of Signal and System Analysis", Oxford University Press, New Delhi, 3rd Indian Edition, 2012.
2. Hwei Hsu, "Schaum's Outline of Theory and Problems of Probability, Random Variables and Random Processes ", Tata McGraw Hill Edition, New Delhi, 2004.
3. Miller. S.L. and Childers. D.G., "Probability and Random Processes with Applications to Signal Processing and Communications ", Academic Press, 2004.
4. Stark. H. and Woods. J.W., "Probability and Random Processes with Applications to Signal Processing ", Pearson Education, Asia, 3rd Edition, 2002.
5. Yates. R.D. and Goodman. D.J., "Probability and Stochastic Processes", Wiley India Pvt. Ltd., Bangalore, 2nd Edition, 2012.

CS8392   OBJECT ORIENTED PROGRAMMING   L T P C
**   3 0 0 3**

OBJECTIVES:
- To learn Object Oriented Programming concepts and basic characteristics of Java
- To know the principles of packages, inheritance and interfaces
- To define exceptions and use I/O streams
- To develop a java application with threads and generics classes
- To design and build simple Graphical User Interface

UNIT I   INTRODUCTION TO OOP AND JAVA FUNDAMENTALS   10

Object Oriented Programming - Abstraction – objects and classes - Encapsulation- Inheritance - Polymorphism- OOP in Java – Characteristics of Java – The Java Environment **-** Java Source File -Structure – Compilation.

Fundamental Programming Structures in Java – Defining classes in Java – constructors, methods -access specifiers - static members -Comments, Data Types, Variables, Operators, Control Flow, Arrays , Packages - JavaDoc comments.

UNIT II INHERITANCE AND INTERFACES 9
Inheritance – Super classes- sub classes –Protected members – constructors in sub classes- the Object class – abstract classes and methods- final methods and classes – Interfaces – defining an interface, implementing interface, differences between classes and interfaces and extending interfaces - Object cloning -inner classes, Array Lists - Strings

UNIT III EXCEPTION HANDLING AND I/O 9
Exceptions - exception hierarchy - throwing and catching exceptions - built in exceptions, creating own exception, Stack Trace Elements.
Input / Output Basics – Streams – Byte streams and Character streams – Reading and Writing Console – Reading and Writing Files

UNIT IV MULTITHREADING AND GENERIC PROGRAMMING 8
Differences between multi-threading and multitasking, thread life cycle, creating threads, synchronizing threads, Inter thread communication, daemon threads, thread groups.
Generic Programming – Generic classes – generic methods – Bounded Types – Restrictions and Limitations.

UNIT V EVENT DRIVEN PROGRAMMING 9
Graphics programming - Frame – Components - working with 2D shapes - Using color, fonts, and images - Basics of event handling - event handlers - adapter classes - actions - mouse events - AWT event hierarchy - Introduction to Swing – layout management - Swing Components – Text Fields , Text Areas – Buttons- Check Boxes – Radio Buttons – Lists- choices- Scrollbars – Windows –Menus – Dialog Boxes.

TOTAL: 45 PERIODS

OUTCOMES:
Upon completion of the course, students will be able to:
- Develop Java programs using OOP principles
- Develop Java programs with the concepts inheritance and interfaces
- Build Java applications using exceptions and I/O streams
- Develop Java applications with threads and generics classes
- Develop interactive Java programs using swings

TEXT BOOKS
1. Herbert Schildt, "Java The complete reference", 8th Edition, McGraw Hill Education, 2011.
2. Cay S. Horstmann, Gary cornell, "Core Java Volume –I Fundamentals", 9th Edition, Prentice Hall, 2013.

REFERENCES
1. Paul Deitel, Harvey Deitel, "Java SE 8 for programmers", 3rd Edition, Pearson, 2015.
2. Steven Holzner, "Java 2 Black book", Dreamtech press, 2011.
3. Timothy Budd, "Understanding Object-oriented programming with Java", Updated Edition, Pearson Education, 2000.

CS8491   **COMPUTER ARCHITECTURE**   **L   T   P   C**
                                                                             3   0   0   3

OBJECTIVES:
• To learn the basic structure and operations of a computer.
• To learn the arithmetic and logic unit and implementation of fixed-point and floating point arithmetic unit.
• To learn the basics of pipelined execution.
• To understand parallelism and multi-core processors.
• To understand the memory hierarchies, cache memories and virtual memories.
• To learn the different ways of communication with I/O devices.

UNIT I   BASIC STRUCTURE OF A COMPUTER SYSTEM   9
Functional Units – Basic Operational Concepts – Performance – Instructions: Language of the Computer – Operations, Operands – Instruction representation – Logical operations – decision making – MIPS Addressing.

UNIT II   ARITHMETIC FOR COMPUTERS   9
Addition and Subtraction – Multiplication – Division – Floating Point Representation – Floating Point Operations – Subword Parallelism

UNIT III   PROCESSOR AND CONTROL UNIT   9
A Basic MIPS implementation – Building a Datapath – Control Implementation Scheme – Pipelining – Pipelined datapath and control – Handling Data Hazards & Control Hazards – Exceptions.

UNIT IV   PARALLELISIM   9
Parallel processing challenges – Flynn's classification – SISD, MIMD, SIMD, SPMD, and Vector Architectures - Hardware multithreading – Multi-core processors and other Shared Memory Multiprocessors - Introduction to Graphics Processing Units, Clusters, Warehouse Scale Computers and other Message-Passing Multiprocessors.

UNIT V   MEMORY & I/O SYSTEMS   9
Memory Hierarchy - memory technologies – cache memory – measuring and improving cache performance – virtual memory, TLB's – Accessing I/O Devices – Interrupts – Direct Memory Access – Bus structure – Bus operation – Arbitration – Interface circuits - USB.

                                                    TOTAL :   45   PERIODS
OUTCOMES:
On Completion of the course, the students should be able to:
   • Understand the basics structure of computers, operations and instructions.
   • Design arithmetic and logic unit.
   • Understand pipelined execution and design control unit.
   • Understand parallel processing architectures.
   • Understand the various memory systems and I/O communication.

TEXT BOOKS:
  1.   David A. Patterson and John L. Hennessy, Computer Organization and Design: The Hardware/Software Interface, Fifth Edition, Morgan Kaufmann / Elsevier, 2014.
  2.   Carl Hamacher, Zvonko Vranesic, Safwat Zaky and Naraig Manjikian, Computer Organization and Embedded Systems, Sixth Edition, Tata McGraw Hill, 2012.

REFERENCES:
1. William Stallings, Computer Organization and Architecture – Designing for Performance, Eighth Edition, Pearson Education, 2010.
2. John P. Hayes, Computer Architecture and Organization, Third Edition, Tata McGraw Hill, 2012.
3. John L. Hennessey and David A. Patterson, Computer Architecture – A Quantitative Approachǁ, Morgan Kaufmann / Elsevier Publishers, Fifth Edition, 2012.

EC8491	**COMMUNICATION THEORY**	L	T	P	C
		3	0	0	3

OBJECTIVES:
*   To introduce the concepts of various analog modulations and their spectral characteristics
*   To understand the properties of random process
*   To know the effect of noise on communication systems
*   To know the principles of sampling & quantization

UNIT I   AMPLITUDE MODULATION   9
Amplitude Modulation- DSBSC, DSBFC, SSB, VSB - Modulation index, Spectra, Power relations and Bandwidth – AM Generation – Square law and Switching modulator, DSBSC Generation – Balanced and Ring Modulator, SSB Generation – Filter, Phase Shift and Third Methods, VSB Generation – Filter Method, Hilbert Transform, Pre-envelope & complex envelope –comparison of different AM techniques, Superheterodyne Receiver

UNIT II   ANGLE MODULATION   9
Phase and frequency modulation, Narrow Band and Wide band FM – Modulation index, Spectra, Power relations and Transmission Bandwidth - FM modulation –Direct and Indirect methods, FM Demodulation – FM to AM conversion, FM Discriminator - PLL as FM Demodulator.

UNIT III   RANDOM PROCESS   9
Random variables, Random Process, Stationary Processes, Mean, Correlation & Covariance functions, Power Spectral Density, Ergodic Processes, Gaussian Process, Transmission of a Random Process Through a LTI filter.

UNIT IV   NOISE CHARACTERIZATION   9
Noise sources – Noise figure, noise temperature and noise bandwidth – Noise in cascaded systems. Representation of Narrow band noise –In-phase and quadrature, Envelope and Phase – Noise performance analysis in AM & FM systems – Threshold effect, Pre-emphasis and de-emphasis for FM.

UNIT V   SAMPLING & QUANTIZATION   9
Low pass sampling – Aliasing- Signal Reconstruction-Quantization - Uniform & non-uniform quantization - quantization noise - Logarithmic Companding –PAM, PPM, PWM, PCM – TDM, FDM.

TOTAL: 45   PERIODS

OUTCOMES:
At the end of the course, the student should be able to:
*   Design AM communication systems
*   Design Angle modulated communication systems
*   Apply the concepts of Random Process to the design of Communication systems
*   Analyze the noise performance of AM and FM systems
*   Gain knowledge in sampling and quantization

TEXT BOOKS:
1. J.G.Proakis, M.Salehi, "Fundamentals of Communication Systems", Pearson Education 2014. (UNIT I-IV)
2. Simon Haykin, "Communication Systems", 4th Edition, Wiley, 2014.(UNIT I-V)

REFERENCES:
1. B.P.Lathi, "Modern Digital and Analog Communication Systems", 3rd Edition, Oxford University Press, 2007.
2. D.Roody, J.Coolen, ―Electronic Communications, 4th edition PHI 2006
3. A.Papoulis, "Probability, Random variables and Stochastic Processes", McGraw Hill, 3rd edition, 1991.

4. B.Sklar, "Digital Communications Fundamentals and Applications", 2nd Edition Pearson Education 2007
5. H P Hsu, Schaum Outline Series - "Analog and Digital Communications" TMH 2006
6. Couch.L., "Modern Communication Systems", Pearson, 2001.

CS8494	SOFTWARE ENGINEERING	L	T	P	C
		3	0	0	3

OBJECTIVES:
- To understand the phases in a software project
- To understand fundamental concepts of requirements engineering and Analysis Modeling.
- To understand the various software design methodologies
- To learn various testing and maintenance measures

UNIT I   SOFTWARE PROCESS AND AGILE DEVELOPMENT   9

Introduction to Software Engineering, Software Process, Perspective and Specialized Process Models –Introduction to Agility-Agile process-Extreme programming-XP Process.

UNIT II   REQUIREMENTS ANALYSIS AND SPECIFICATION   9

Software Requirements: Functional and Non-Functional, User requirements, System requirements, Software Requirements Document – Requirement Engineering Process: Feasibility Studies, Requirements elicitation and analysis, requirements validation, requirements management-Classical analysis: Structured system Analysis, Petri Nets- Data Dictionary.

UNIT III   SOFTWARE DESIGN   9

Design process – Design Concepts-Design Model– Design Heuristic – Architectural Design - Architectural styles, Architectural Design, Architectural Mapping using Data Flow- User Interface Design: Interface analysis, Interface Design –Component level Design: Designing Class based components, traditional Components.

UNIT IV   TESTING AND MAINTENANCE   9

Software testing fundamentals-Internal and external views of Testing-white box testing - basis path testing-control structure testing-black box testing- Regression Testing – Unit Testing – Integration Testing – Validation Testing – System Testing And Debugging –Software Implementation Techniques: Coding practices-Refactoring-Maintenance and Reengineering-BPR model-Reengineering process model-Reverse and Forward Engineering.

9

UNIT V   PROJECT MANAGEMENT

Software Project Management: Estimation – LOC, FP Based Estimation, Make/Buy Decision COCOMO I & II Model – Project Scheduling – Scheduling, Earned Value Analysis Planning – Project Plan, Planning Process, RFP Risk Management – Identification, Projection - Risk Management-Risk Identification-RMMM Plan-CASE TOOLS

TOTAL :45 PERIODS

OUTCOMES:
On Completion of the course, the students should be able to:
- Identify the key activities in managing a software project.
- Compare different process models.
- Concepts of requirements engineering and Analysis Modeling.
- Apply systematic procedure for software design and deployment.
- Compare and contrast the various testing and maintenance.
- Manage project schedule, estimate project cost and effort required.

TEXT BOOKS:
1. Roger S. Pressman, "Software Engineering – A Practitioner"s Approach", Seventh Edition, Mc Graw-Hill International Edition, 2010.
2. Ian Sommerville, "Software Engineering", 9th Edition, Pearson Education Asia, 2011.

REFERENCES:

1. Rajib Mall, "Fundamentals of Software Engineering", Third Edition, PHI Learning PrivateLimited, 2009.
2. Pankaj Jalote, "Software Engineering, A Precise Approach", Wiley India, 2010.
3. Kelkar S.A., "Software Engineering", Prentice Hall of India Pvt Ltd, 2007.
4. Stephen R.Schach, "Software Engineering", Tata McGraw-Hill Publishing Company Limited,2007.
5. http://nptel.ac.in/.

CS8383   **OBJECT ORIENTED PROGRAMMING LABORATORY**   **L T P C**
                                                              0 0 4 2

OBJECTIVES
- To build software development skills using java programming for real-world applications.
- To understand and apply the concepts of classes, packages, interfaces, arraylist, exception handling and file processing.
- To develop applications using generic programming and event handling.

LIST OF EXPERIMENTS
1. Develop a Java application to generate Electricity bill. Create a class with the following members: Consumer no., consumer name, previous month reading, current month reading, type of EB connection (i.e domestic or commercial). Compute the bill amount using the following tariff.
   If the type of the EB connection is domestic, calculate the amount to be paid as follows:
   - First 100 units   - Rs. 1 per unit
   - 101-200 units   - Rs. 2.50 per unit
   - 201 -500 units - Rs. 4 per unit
   - > 501 units   - Rs. 6 per unit

If the type of the EB connection is commercial, calculate the amount to be paid as follows:
   - First 100 units   - Rs. 2 per unit
   - 101-200 units   - Rs. 4.50 per unit
   - 201 -500 units - Rs. 6 per unit
   - > 501 units   - Rs. 7 per unit
2. Develop a java application to implement currency converter (Dollar to INR, EURO to INR, Yen to INR and vice versa), distance converter (meter to KM, miles to KM and vice versa) , time converter (hours to minutes, seconds and vice versa) using packages.
3. Develop a java application with Employee class with Emp_name, Emp_id, Address, Mail_id, Mobile_no as members. Inherit the classes, Programmer, Assistant Professor, Associate

Professor and Professor from employee class. Add Basic Pay (BP) as the member of all the inherited classes with 97% of BP as DA, 10 % of BP as HRA, 12% of BP as PF, 0.1% of BP for staff club fund. Generate pay slips for the employees with their gross and net salary.

4. Design a Java interface for ADT Stack. Implement this interface using array. Provide necessary exception handling in both the implementations.

5. Write a program to perform string operations using ArrayList. Write functions for the following

    a. Append - add at end

    b. Insert – add at particular index

    c. Search

    d. List all string starts with given letter

6. Write a Java Program to create an abstract class named Shape that contains two integers and an empty method named print Area(). Provide three classes named Rectangle, Triangle and Circle such that each one of the classes extends the class Shape. Each one of the classes contains only the method print Area () that prints the area of the given shape.

7. Write a Java program to implement user defined exception handling.

8. Write a Java program that reads a file name from the user, displays information about whether the file exists, whether the file is readable, or writable, the type of file and the length of the file in bytes.

9. Write a java program that implements a multi-threaded application that has three threads. First thread generates a random integer every 1 second and if the value is even, second thread computes the square of the number and prints. If the value is odd, the third thread will print the value of cube of the number.

10. Write a java program to find the maximum value from the given type of elements using a generic function.

11. Design a calculator using event-driven programming paradigm of Java with the following options.

    a) Decimal manipulations

    b) Scientific manipulations

12. Develop a mini project for any application using Java concepts.

TOTAL : 60 PERIODS

OUTCOMES

Upon completion of the course, the students will be able to

- Develop and implement Java programs for simple applications that make use of classes, packages and interfaces.

- Develop and implement Java programs with arraylist, exception handling and multithreading .

- Design applications using file processing, generic programming and event handling.

		L	T	P	C
CO8411	**DIGITAL ELECTRONICS LABORATORY**	0	0	4	2

OBJECTIVES:
- To understand the various basic logic gates
- To design and implement the various combinational circuits
- To design and implement combinational circuits using MSI devices.
- To design and implement sequential circuits

LIST OF EXPERIMENTS
1. Verification of Boolean Theorems using basic gates.
2. Design and implementation of combinational circuits using basic gates for arbitrary functions, code converters.
3. Design and implement Half/Full Adder and Subtractor.
4. Design and implement combinational circuits using MSI devices:
   - 4 – bit binary adder / subtractor
   - Parity generator / checker
   - Magnitude Comparator
   - Application using multiplexers
5. Design and implement shift-registers.
6. Design and implement synchronous counters.
7. Design and implement asynchronous counters.
8. Design and implementation of a simple digital system (Mini Project).

TOTAL: 60 PERIODS

OUTCOMES:
Upon Completion of the course, the students will be able to:
- Implement simplified combinational circuits using basic logic gates
- Implement combinational circuits using MSI devices
- Implement sequential circuits like registers and counters

LIST OF EQUIPMENT FOR A BATCH OF 30 STUDENTS:
LABORATORY REQUIREMENT FOR BATCH OF 30 STUDENTS HARDWARE:
1. Digital trainer kits - 30
2. Digital ICs required for the experiments in sufficient numbers

		L	T	P	C
HS8461	**ADVANCED READING AND WRITING**	0	0	2	1

OBJECTIVES:
- Strengthen the reading skills of students of engineering.
- Enhance their writing skills with specific reference to technical writing.
- Develop students' critical thinking skills.
- Provide more opportunities to develop their project and proposal writing skills.

UNIT I

Reading - Strategies for effective reading-Use glosses and footnotes to aid reading comprehension- Read and recognize different text types-Predicting content using photos and title **Writing**-Plan before writing- Develop a paragraph: topic sentence, supporting sentences, concluding sentence –Write a descriptive paragraph

UNIT II

Reading-Read for details-Use of graphic organizers to review and aid comprehension **Writing**-State reasons and examples to support ideas in writing- Write a paragraph with reasons and examples- Write an opinion paragraph

UNIT III

Reading- Understanding pronoun reference and use of connectors in a passage- speed reading techniques-**Writing**- Elements of a good essay-Types of essays- descriptive-narrative- issue-based-argumentative-analytical.

UNIT IV

Reading- Genre and Organization of Ideas- **Writing**- Email writing- visumes – Job application-project writing-writing convincing proposals.

UNIT V

Reading- Critical reading and thinking- understanding how the text positions the reader- identify **Writing**- Statement of Purpose- letter of recommendation- Vision statement

TOTAL: 30   PERIODS

OUTCOMES:
At the end of the course Learners will be able to:
- Write different types of essays.
- Write winning job applications.
- Read and evaluate texts critically.
- Display critical thinking in various professional contexts.

TEXT BOOKS:

1. Gramer F. Margot and Colin S. Ward **Reading and Writing (Level 3)** Oxford University Press: Oxford, 2011
2. Debra Daise, CharlNorloff, and Paul Carne **Reading and Writing (Level 4)** Oxford University Press: Oxford, 2011

REFERENCES:

1. Davis, Jason and Rhonda LIss.**Effective Academic Writing (Level 3)** Oxford University Press: Oxford, 2006
2. E. Suresh Kumar and et al. **Enriching Speaking and Writing Skills.** Second Edition. Orient Black swan: Hyderabad, 2012
3. Withrow, Jeans and et al**. Inspired to Write. Readings and Tasks to develop writing skills.** Cambridge University Press: Cambridge, 2004
4. Goatly, Andrew**. Critical Reading and Writing.** Routledge: United States of America, 2000
5. Petelin, Roslyn and Marsh Durham**. The Professional Writing Guide: Knowing Well and Knowing Why.** Business & Professional Publishing: Australia, 2004

MA8551 **ALGEBRA AND NUMBER THEORY** L T P C
                                                      4 0 0 4

OBJECTIVES:
- To introduce the basic notions of groups, rings, fields which will then be used to solve related problems.
- To introduce and apply the concepts of rings, finite fields and polynomials.
- To understand the basic concepts in number theory
- To examine the key questions in the Theory of Numbers.
- To give an integrated approach to number theory and abstract algebra, and provide a firm basis for further reading and study in the subject.

UNIT I GROUPS AND RINGS 12

Groups : Definition - Properties - Homomorphism - Isomorphism - Cyclic groups - Cosets - Lagrange's theorem. Rings: Definition - Sub rings - Integral domain - Field - Integer modulo n - Ring homomorphism.

UNIT II FINITE FIELDS AND POLYNOMIALS 12

Rings - Polynomial rings - Irreducible polynomials over finite fields - Factorization of polynomials over finite fields.

UNIT III DIVISIBILITY THEORY AND CANONICAL DECOMPOSITIONS 12

Division algorithm – Base - b representations – Number patterns – Prime and composite numbers – GCD – Euclidean algorithm – Fundamental theorem of arithmetic – LCM.

UNIT IV DIOPHANTINE EQUATIONS AND CONGRUENCES 12

Linear Diophantine equations – Congruence's – Linear Congruence's - Applications: Divisibility tests - Modular exponentiation-Chinese remainder theorem – 2 x 2 linear systems.

UNIT V CLASSICAL THEOREMS AND MULTIPLICATIVE FUNCTIONS 12

Wilson's theorem – Fermat's little theorem – Euler's theorem – Euler's Phi functions – Tau and Sigma functions.

TOTAL:60 PERIODS

OUTCOMES:
Upon successful completion of the course, students should be able to:
- Apply the basic notions of groups, rings, fields which will then be used to solve related problems.
- Explain the fundamental concepts of advanced algebra and their role in modern mathematics and applied contexts.
- Demonstrate accurate and efficient use of advanced algebraic techniques.
- Demonstrate their mastery by solving non - trivial problems related to the concepts, and by proving simple theorems about the, statements proven by the text.
- Apply integrated approach to number theory and abstract algebra, and provide a firm basis for further reading and study in the subject.

TEXTBOOKS:
1. Grimaldi, R.P and Ramana, B.V., "Discrete and Combinatorial Mathematics", Pearson Education, 5th Edition, New Delhi, 2007.
2. Koshy, T., "Elementary Number Theory with Applications", Elsevier Publications, New Delhi, 2002.

REFERENCES :
1. Lidl, R. and Pitz, G, "Applied Abstract Algebra", Springer Verlag, New Delhi, 2nd Edition, 2006.
2. Niven, I., Zuckerman.H.S., and Montgomery, H.L., "An Introduction to Theory of Numbers", John Wiley and Sons , Singapore, 2004.
3. San Ling and Chaoping Xing, "Coding Theory – A first Course", Cambridge Publications, Cambridge, 2004.

EC8691   **MICROPROCESSORS AND MICROCONTROLLERS**   **L T P C**
                                                                                      3 0 0 3
OBJECTIVES:
- To understand the Architecture of 8086 microprocessor.
- To learn the design aspects of I/O and Memory Interfacing circuits.
- To interface microprocessors with supporting chips.
- To study the Architecture of 8051 microcontroller.
- To design a microcontroller based system

UNIT I   THE 8086 MICROPROCESSOR   9
Introduction to 8086 – Microprocessor architecture – Addressing modes - Instruction set and assembler directives – Assembly language programming – Modular Programming - Linking and Relocation - Stacks - Procedures – Macros – Interrupts and interrupt service routines – Byte and String Manipulation.

UNIT II   8086 SYSTEM BUS STRUCTURE   9
8086 signals – Basic configurations – System bus timing –System design using 8086 – I/O programming – Introduction to Multiprogramming – System Bus Structure – Multiprocessor configurations – Coprocessor, Closely coupled and loosely Coupled configurations – Introduction to advanced processors.

UNIT III   I/O INTERFACING   9
Memory Interfacing and I/O interfacing - Parallel communication interface – Serial communication interface – D/A and A/D Interface - Timer – Keyboard /display controller – Interrupt controller – DMA controller – Programming and applications Case studies: Traffic Light control, LED display , LCD display, Keyboard display interface and Alarm Controller.

UNIT IV   MICROCONTROLLER   9
Architecture of 8051 – Special Function Registers(SFRs) - I/O Pins Ports and Circuits - Instruction set - Addressing modes - Assembly language programming.

UNIT V   INTERFACING MICROCONTROLLER   9
Programming 8051 Timers - Serial Port Programming - Interrupts Programming – LCD & Keyboard Interfacing - ADC, DAC & Sensor Interfacing - External Memory Interface- Stepper Motor and Waveform generation - Comparison of Microprocessor, Microcontroller, PIC and ARM processors
                                                                      TOTAL: 45 PERIODS
OUTCOMES:
At the end of the course, the students should be able to:
- Understand and execute programs based on 8086 microprocessor.
- Design Memory Interfacing circuits.
- Design and interface I/O circuits.
- Design and implement 8051 microcontroller based systems.

TEXT BOOKS:
1. Yu-Cheng Liu, Glenn A.Gibson, "Microcomputer Systems: The 8086 / 8088 Family - Architecture, Programming and Design", Second Edition, Prentice Hall of India, 2007. (UNIT I- III)
2. Mohamed Ali Mazidi, Janice Gillispie Mazidi, Rolin McKinlay, "The 8051 Microcontroller and Embedded Systems: Using Assembly and C", Second Edition, Pearson education, 2011.(UNIT - IV-V)

REFERENCES:
1. Doughlas V.Hall, "Microprocessors and Interfacing, Programming and Hardware",TMH,2012
2. A.K.Ray,K.M.Bhurchandi,"Advanced Microprocessors and Peripherals "3rd edition, Tata McGrawHill,2012.

EC8394   **ANALOG AND DIGITAL COMMUNICATION**   **L T P C**
                                                                            3 0 0 3

OBJECTIVES:
The student should be made to:
- Understand analog and digital communication techniques.
- Learn data and pulse communication techniques.
- Be familiarized with source and Error control coding.
- Gain knowledge on multi-user radio communication.

UNIT I   ANALOG COMMUNICATION   9
Introduction to Communication Systems - Modulation – Types - Need for Modulation. Theory of Amplitude Modulation - Evolution and Description of SSB Techniques - Theory of Frequency and Phase Modulation – Comparison of Analog Communication Systems (AM – FM – PM).

UNIT II   PULSE AND DATA COMMUNICATION   9
Pulse Communication: Pulse Amplitude Modulation (PAM) – Pulse Time Modulation (PTM) – Pulse code Modulation (PCM) - Comparison of various Pulse Communication System (PAM – PTM – PCM).

Data Communication: History of Data Communication - Standards Organizations for Data Communication- Data Communication Circuits - Data Communication Codes - Data communication Hardware - serial and parallel interfaces.

UNIT III   DIGITAL COMMUNICATION   9
Amplitude Shift Keying (ASK) – Frequency Shift Keying (FSK)–Phase Shift Keying (PSK) – BPSK – QPSK – Quadrature Amplitude Modulation (QAM) – 8 QAM – 16 QAM – Bandwidth Efficiency– Comparison of various Digital Communication System (ASK – FSK – PSK – QAM).

UNIT IV   SOURCE AND ERROR CONTROL CODING   9
Entropy, Source encoding theorem, Shannon fano coding, Huffman coding, mutual information, channel capacity, Error Control Coding, linear block codes, cyclic codes - ARQ Techniques.

UNIT V   MULTI-USER RADIO COMMUNICATION   9
Global System for Mobile Communications (GSM) - Code division multiple access (CDMA) – Cellular Concept and Frequency Reuse - Channel Assignment and Handover Techniques - Overview of Multiple Access Schemes - Satellite Communication - Bluetooth.

                                                            TOTAL: 45 PERIODS
OUTCOMES:
At the end of the course, the student should be able to:
- Apply analog and digital communication techniques.
- Use data and pulse communication techniques.
- Analyze Source and Error control coding.
- Utilize multi-user radio communication.

TEXT BOOK:
1. Wayne Tomasi, "Advanced Electronic Communication Systems", 6th Edition, Pearson Education, 2009.

REFERENCES:
1. Simon Haykin, "Communication Systems", 4th Edition, John Wiley & Sons, 2004
2. Rappaport T.S, "Wireless Communications: Principles and Practice", 2nd Edition, Pearson Education, 2007
3. H.Taub, D L Schilling and G Saha, "Principles of Communication", 3rd Edition, Pearson Education, 2007.
4. B. P.Lathi, "Modern Analog and Digital Communication Systems", 3rd Edition, Oxford University Press, 2007.

5. Blake, "Electronic Communication Systems", Thomson Delmar Publications, 2002.
6. Martin S.Roden, "Analog and Digital Communication System", 3rd Edition, Prentice Hall of India, 2002.
7. B.Sklar, "Digital Communication Fundamentals and Applications" 2nd Edition Pearson Education 2007.

CS8592 **OBJECT ORIENTED ANALYSIS AND DESIGN** **L T P C**
3 0 0 3

OBJECTIVES:
- To understand the fundamentals of object modeling
- To understand and differentiate Unified Process from other approaches.
- To design with static UML diagrams.
- To design with the UML dynamic and implementation diagrams.
- To improve the software design with design patterns.
- To test the software against its requirements specification

UNIT I UNIFIED PROCESS AND USE CASE DIAGRAMS 9
Introduction to OOAD with OO Basics - Unified Process – UML diagrams – Use Case –Case study – the Next Gen POS system, Inception -Use case Modelling – Relating Use cases – include, extend and generalization – When to use Use-cases

UNIT II STATIC UML DIAGRAMS 9
Class Diagram— Elaboration – Domain Model – Finding conceptual classes and description classes – Associations – Attributes – Domain model refinement – Finding conceptual class Hierarchies – Aggregation and Composition - Relationship between sequence diagrams and use cases – When to use Class Diagrams

UNIT III DYNAMIC AND IMPLEMENTATION UML DIAGRAMS 9
Dynamic Diagrams – UML interaction diagrams - System sequence diagram – Collaboration diagram – When to use Communication Diagrams - State machine diagram and Modelling –When to use State Diagrams - Activity diagram – When to use activity diagrams

Implementation Diagrams - UML package diagram - When to use package diagrams - Component and Deployment Diagrams – When to use Component and Deployment diagrams

UNIT IV DESIGN PATTERNS 9
GRASP: Designing objects with responsibilities – Creator – Information expert – Low Coupling – High Cohesion – Controller

Design Patterns – creational – factory method – **structural** – Bridge – Adapter – **behavioural** – Strategy – observer –Applying GoF design patterns – Mapping design to code

UNIT V TESTING 9
Object Oriented Methodologies – Software Quality Assurance – Impact of object orientation on Testing – Develop Test Cases and Test Plans

TOTAL: 45 PERIODS

OUTCOMES:
At the end of the course, the students will be able to:
- Express software design with UML diagrams
- Design software applications using OO concepts.
- Identify various scenarios based on software requirements
- Transform UML based software design into pattern based design using design patterns
- Understand the various testing methodologies for OO software

TEXT BOOKS:
1. Craig Larman, "Applying UML and Patterns: An Introduction to Object-Oriented Analysis and Design and Iterative Development", Third Edition, Pearson Education, 2005.
2. Ali Bahrami - Object Oriented Systems Development - McGraw Hill International Edition - 1999

REFERENCES:
1. Erich Gamma, a n d Richard Helm, Ralph Johnson, John Vlissides, "Design patterns: Elements of Reusable Object-Oriented Software", Addison-Wesley, 1995.
2. Martin Fowler, "UML Distilled: A Brief Guide to the Standard Object Modeling Language", Third edition, Addison Wesley, 2003.

EC8553	DISCRETE-TIME SIGNAL PROCESSING	L	T	P	C
		4	0	0	4

OBJECTIVES:
- To learn discrete fourier transform, properties of DFT and its application to linear filtering
- To understand the characteristics of digital filters, design digital IIR and FIR filters and apply these filters to filter undesirable signals in various frequency bands
- To understand the effects of finite precision representation on digital filters
- To understand the fundamental concepts of multi rate signal processing and its applications
- To introduce the concepts of adaptive filters and its application to communication engineering

UNIT I   DISCRETE FOURIER TRANSFORM   12
Review of signals and systems, concept of frequency in discrete-time signals, summary of analysis & synthesis equations for FT & DTFT, frequency domain sampling, Discrete Fourier transform (DFT) - deriving DFT from DTFT, properties of DFT - periodicity, symmetry, circular convolution. Linear filtering using DFT. Filtering long data sequences - overlap save and overlap add method. Fast computation of DFT - Radix-2 Decimation-in-time (DIT) Fast Fourier transform (FFT), Decimation-in-frequency (DIF) Fast Fourier transform (FFT). Linear filtering using FFT.

UNIT II   INFINITE IMPULSE RESPONSE FILTERS   12
Characteristics of practical frequency selective filters. characteristics of commonly used analog filters - Butterworth filters, Chebyshev filters. Design of IIR filters from analog filters (LPF, HPF, BPF, BRF) - Approximation of derivatives, Impulse invariance method, Bilinear transformation. Frequency transformation in the analog domain. Structure of IIR filter - direct form I, direct form II, Cascade, parallel realizations.

UNIT III   FINITE IMPULSE RESPONSE FILTERS   12
Design of FIR filters - symmetric and Anti-symmetric FIR filters - design of linear phase FIR filters using Fourier series method - FIR filter design using windows (Rectangular, Hamming and Hanning window), Frequency sampling method. FIR filter structures - linear phase structure, direct form realizations

UNIT IV   FINITE WORD LENGTH EFFECTS   12
Fixed point and floating point number representation - ADC - quantization - truncation and rounding - quantization noise - input / output quantization - coefficient quantization error - product quantization error - overflow error - limit cycle oscillations due to product quantization and summation - scaling to prevent overflow.

UNIT V INTRODUCTION TO DIGITAL SIGNAL PROCESSORS 12

DSP functionalities - circular buffering – DSP architecture – Fixed and Floating point architecture principles – Programming – Application examples.

TOTAL:60PERIODS

OUTCOMES:
At the end of the course, the student should be able to
- Apply DFT for the analysis of digital signals and systems
- Design IIR and FIR filters
- Characterize the effects of finite precision representation on digital filters
- Design multirate filters
- Apply adaptive filters appropriately in communication systems

TEXT BOOK:
1. John G. Proakis & Dimitris G.Manolakis, "Digital Signal Processing – Principles, Algorithms & Applications", Fourth Edition, Pearson Education / Prentice Hall, 2007. (UNIT I – V)

REFERENCES:
1. Emmanuel C. Ifeachor & Barrie. W. Jervis, "Digital Signal Processing", Second Edition, Pearson Education / Prentice Hall, 2002.
2. A. V. Oppenheim, R.W. Schafer and J.R. Buck, "Discrete-Time Signal Processing", 8th Indian Reprint, Pearson, 2004.
3. Sanjit K. Mitra, "Digital Signal Processing – A Computer Based Approach", Tata Mc Graw Hill, 2007.
4. Andreas Antoniou, "Digital Signal Processing", Tata Mc Graw Hill, 2006.

EC8681 MICROPROCESSORS AND MICROCONTROLLERS LABORATORY L T P C
0 0 4 2

OBJECTIVES:
- To Introduce ALP concepts, features and Coding methods
- Write ALP for arithmetic and logical operations in 8086 and 8051
- Differentiate Serial and Parallel Interface
- Interface different I/Os with Microprocessors
- Be familiar with MASM

LIST OF EXPERIMENTS:
8086 Programs using kits and MASM
1. Basic arithmetic and Logical operations
2. Move a data block without overlap
3. Code conversion, decimal arithmetic and Matrix operations.
4. Floating point operations, string manipulations, sorting and searching
5. Password checking, Print RAM size and system date
6. Counters and Time Delay.

Peripherals and Interfacing Experiments
7. Traffic light controller
8. Stepper motor control
9. Digital clock
10. Key board and Display
11. Printer status
12. Serial interface and Parallel interface
13. A/D and D/A interface and Waveform Generation
8051 Experiments using kits and MASM

14. Basic arithmetic and Logical operations
15. Square and Cube program, Find 2's complement of a number
16. Unpacked BCD to ASCII

TOTAL: 60 PERIODS

OUTCOMES:
At the end of the course, the student should be able to:
- Write ALP Programmes for fixed and Floating Point and Arithmetic operations
- Interface different I/Os with processor
- Generate waveforms using Microprocessors
- Execute Programs in 8051
- Explain the difference between simulator and Emulator

LAB EQUIPMENT FOR A BATCH OF 30 STUDENTS:
HARDWARE:
8086 development kits - 30 nos
Interfacing Units - Each 10 nos
Microcontroller - 30 nos

SOFTWARE:
Intel Desktop Systems with MASM - 30 nos
8086 Assembler
8051 Cross Assembler

CS8582   OBJECT ORIENTED ANALYSIS AND DESIGN LABORATORY   L T P C
                                                                     0 0 4 2
OBJECTIVES:
- To capture the requirements specification for an intended software system
- To draw the UML diagrams for the given specification
- To map the design properly to code
- To test the software system thoroughly for all scenarios
- To improve the design by applying appropriate design patterns.

Draw standard UML diagrams using an UML modeling tool for a given case study and map design to code and implement a 3 layered architecture. Test the developed code and validate whether the SRS is satisfied.

1. Identify a software system that needs to be developed.
2. Document the Software Requirements Specification (SRS) for the identified system.
3. Identify use cases and develop the Use Case model.
4. Identify the conceptual classes and develop a Domain Model and also derive a Class Diagram from that.
5. Using the identified scenarios, find the interaction between objects and represent them using
   UML Sequence and Collaboration Diagrams
6. Draw relevant State Chart and Activity Diagrams for the same system.
7. Implement the system as per the detailed design
8. Test the software system for all the scenarios identified as per the usecase diagram
9. Improve the reusability and maintainability of the software system by applying appropriate design patterns.
10. Implement the modified system and test it for various scenarios

66

SUGGESTED DOMAINS FOR MINI-PROJECT:
1. Passport automation system.
2. Book bank
3. Exam registration
4. Stock maintenance system.
5. Online course reservation system
6. Airline/Railway reservation system
7. Software personnel management system
8. Credit card processing
9. e-book management system
10. Recruitment system
11. Foreign trading system
12. Conference management system
13. BPO management system
14. Library management system
15. Student information system

TOTAL: 60 PERIODS

OUTCOMES:
Upon completion of this course, the students will be able to:
- Perform OO analysis and design for a given problem specification.
- Identify and map basic software requirements in UML mapping.
- Improve the software quality using design patterns and to explain the rationale behind applying specific design patterns
- Test the compliance of the software with the SRS.

HARDWARE REQUIREMENTS
Standard PC

SOFTWARE REQUIREMENTS
1. Windows 7 or higher
2. ArgoUML that supports UML 1.4 and higher
3. Selenium, JUnit or Apache JMeter

EC8562	**DIGITAL SIGNAL PROCESSING LABORATORY**	**L**	**T**	**P**	**C**
		0	**0**	**4**	**2**

OBJECTIVES:
The student should be made:
- To perform basic signal processing operations such as Linear Convolution, Circular Convolution, Auto Correlation, Cross Correlation and Frequency analysis in MATLAB
- To implement FIR and IIR filters in MATLAB and DSP Processor
- To study the architecture of DSP processor
- To design a DSP system to demonstrate the Multi-rate and Adaptive signal processing concepts.

LIST OF EXPERIMENTS: MATLAB / EQUIVALENT SOFTWARE PACKAGE
1. Generation of elementary Discrete-Time sequences
2. Linear and Circular convolutions
3. Auto correlation and Cross Correlation
4. Frequency Analysis using DFT
5. Design of FIR filters (LPF/HPF/BPF/BSF) and demonstrates the filtering operation
6. Design of Butterworth and Chebyshev IIR filters (LPF/HPF/BPF/BSF) and demonstrate the filtering operations

DSP PROCESSOR BASED IMPLEMENTATION
1. Study of architecture of Digital Signal Processor
2. Perform MAC operation using various addressing modes
3. Generation of various signals and random noise
4. Design and demonstration of FIR Filter for Low pass, High pass, Band pass and Band stop filtering
5. Design and demonstration of Butter worth and Chebyshev IIR Filters for Low pass, High pass, Band pass and Band stop filtering
6. Implement an Up-sampling and Down-sampling operation in DSP Processor

TOTAL: 60 PERIODS

OUTCOMES:
At the end of the course, the student should be able to:
- Carryout basic signal processing operations
- Demonstrate their abilities towards MATLAB based implementation of various DSP systems
- Analyze the architecture of a DSP Processor
- Design and Implement the FIR and IIR Filters in DSP Processor for performing filtering operation over real-time signals
- Design a DSP system for various applications of DSP

CS8651	INTERNET PROGRAMMING	L	T	P	C
		3	0	0	3

OBJECTIVES:
- To understand different Internet Technologies.
- To learn java-specific web services architecture

UNIT I   WEBSITE BASICS, HTML 5, CSS 3, WEB 2.0   9
Web Essentials: Clients, Servers and Communication – The Internet – Basic Internet protocols – World wide web – HTTP Request Message – HTTP Response Message – Web Clients – Web Servers – HTML5 – Tables – Lists – Image – HTML5 control elements – Semantic elements – Drag and Drop – Audio – Video controls - CSS3 – Inline, embedded and external style sheets – Rule cascading – Inheritance – Backgrounds – Border Images – Colors – Shadows – Text – Transformations – Transitions – Animations.

UNIT II   CLIENT SIDE PROGRAMMING   9
Java Script: An introduction to JavaScript–JavaScript DOM Model-Date and Objects,-Regular Expressions- Exception Handling-Validation-Built-in objects-Event Handling-DHTML with JavaScript- JSON introduction – Syntax – Function Files – Http Request – SQL.

UNIT III   SERVER SIDE PROGRAMMING   9
Servlets: Java Servlet Architecture- Servlet Life Cycle- Form GET and POST actions-Session Handling- Understanding Cookies- Installing and Configuring Apache Tomcat Web Server- DATABASE CONNECTIVITY: JDBC perspectives, JDBC program example - JSP: Understanding Java Server Pages-JSP Standard Tag Library (JSTL)-Creating HTML forms by embedding JSP code.

UNIT IV   PHP and XML   9
An introduction to PHP: PHP- Using PHP- Variables- Program control- Built-in functions-Form Validation- Regular Expressions - File handling – Cookies - Connecting to Database. XML: Basic XML- Document Type Definition- XML Schema DOM and Presenting XML, XML Parsers and Validation, XSL and XSLT Transformation, News Feed (RSS and ATOM).

UNIT V   INTRODUCTION TO AJAX and WEB SERVICES   9

AJAX: Ajax Client Server Architecture-XML Http Request Object-Call Back Methods; Web Services: Introduction- Java web services Basics – Creating, Publishing, Testing and Describing a Web services (WSDL)-Consuming a web service, Database Driven web service from an application –SOAP.

TOTAL   45   PERIODS

OUTCOMES:
At the end of the course, the students should be able to:
- Construct a basic website using HTML and Cascading Style Sheets.
- Build dynamic web page with validation using Java Script objects and by applying different event handling mechanisms.
- Develop server side programs using Servlets and JSP.
- Construct simple web pages in PHP and to represent data in XML format.
- Use AJAX and web services to develop interactive web applications

TEXT BOOK:
1. Deitel and Deitel and Nieto, "Internet and World Wide Web - How to Program", Prentice Hall, 5th Edition, 2011.

REFERENCES:
1. Stephen Wynkoop and John Burke "Running a Perfect Website", QUE, 2nd Edition,1999.
2. Chris Bates, Web Programming – Building Intranet Applications, 3rd Edition, Wiley Publications, 2009.
3. Jeffrey C and Jackson, "Web Technologies A Computer Science Perspective", Pearson Education, 2011.
4. Gopalan N.P. and Akilandeswari J., "Web Technology", Prentice Hall of India, 2011.
5. UttamK.Roy, "Web Technologies", Oxford University Press, 2011.

CS8591	**COMPUTER NETWORKS**	**L**	**T**	**P**	**C**
		3	**0**	**0**	**3**

OBJECTIVES:
- To understand the protocol layering and physical level communication.
- To analyze the performance of a network.
- To understand the various components required to build different networks.
- To learn the functions of network layer and the various routing protocols.
- To familiarize the functions and protocols of the Transport layer.

UNIT I   INTRODUCTION AND PHYSICAL LAYER   9

Networks – Network Types – Protocol Layering – TCP/IP Protocol suite – OSI Model – Physical Layer: Performance – Transmission media – Switching – Circuit-switched Networks – Packet Switching.

UNIT II   DATA-LINK LAYER & MEDIA ACCESS   9

Introduction – Link-Layer Addressing – DLC Services – Data-Link Layer Protocols – HDLC – PPP - Media Access Control - Wired LANs: Ethernet - Wireless LANs – Introduction – IEEE 802.11, Bluetooth – Connecting Devices.

UNIT III   NETWORK LAYER   9

Network Layer Services – Packet switching – Performance – IPV4 Addresses – Forwarding of IP Packets - Network Layer Protocols: IP, ICMP v4 – Unicast Routing Algorithms – Protocols – Multicasting Basics – IPV6 Addressing – IPV6 Protocol.

UNIT IV TRANSPORT LAYER 9

Introduction – Transport Layer Protocols – Services – Port Numbers – User Datagram Protocol – Transmission Control Protocol – SCTP.

UNIT V APPLICATION LAYER 9

WWW and HTTP – FTP – Email –Telnet –SSH – DNS – SNMP.

TOTAL : 45 PERIODS

OUTCOMES:
On Completion of the course, the students should be able to:
- Understand the basic layers and its functions in computer networks.
- Evaluate the performance of a network.
- Understand the basics of how data flows from one node to another.
- Analyze and design routing algorithms.
- Design protocols for various functions in the network.
- Understand the working of various application layer protocols.

TEXT BOOK:
1. Behrouz A. Forouzan, Data Communications and Networking, Fifth Edition TMH, 2013.

REFERENCES
1. Larry L. Peterson, Bruce S. Davie, Computer Networks: A Systems Approach, Fifth Edition, Morgan Kaufmann Publishers Inc., 2012.
2. William Stallings, Data and Computer Communications, Tenth Edition, Pearson Education, 2013.
3. Nader F. Mir, Computer and Communication Networks, Second Edition, Prentice Hall, 2014.
4. Ying-Dar Lin, Ren-Hung Hwang and Fred Baker, Computer Networks: An Open Source Approach, McGraw Hill Publisher, 2011.
5. James F. Kurose, Keith W. Ross, Computer Networking, A Top-Down Approach Featuring the Internet, Sixth Edition, Pearson Education, 2013.

CO8601 TELECOMMUNICATION SWITCHING AND NETWORKS L T P C
3 0 0 3

OBJECTIVES:
- To introduce digital multiplexing and digital hierarchy namely SONET / SDH.
- To introduce the concepts of space switching, time switching and combination switching.
- To introduce a mathematical model for the analysis of telecommunication traffic.
- To introduce the need for network synchronization and study synchronization issues.
- To study the enhanced local loop systems in digital environment.
- To introduce ISDN, DSL / ADSL, and fiber optic systems in subscriber loop.
- To introduce statistical modeling of telephone traffic.

UNIT I MULTIPLEXING 9

Transmission Systems, FDM Multiplexing and modulation, Time Division Multiplexing, Digital Transmission and Multiplexing: Pulse Transmission, Line Coding, Binary N-Zero Substitution, Digital Biphase, Differential Encoding, Time Division Multiplexing, Time Division Multiplex Loops and Rings. SONET/SDH: SONET Multiplexing Overview, SONET Frame Formats, SONET Operations, Administration and Maintenance, Payload Framing and Frequency Justification, Virtual Tributaries, DS3 Payload Mapping, E4 Payload Mapping, SONET Optical Standards, SONET Networks. SONET Rings: Unidirectional Path-Switched Ring, Bidirectional Line-Switched Ring.

UNIT II   DIGITAL SWITCHING   9

Switching Functions, Space Division Switching, Time Division Switching, two-dimensional Switching: STS Switching, TST Switching, No.4 ESS Toll Switch, Digital Cross-Connect Systems, Digital Switching in an Analog Environment. Elements of SSN07 signaling.

UNIT III   NETWORK SYNCHRONIZATION CONTROL AND MANAGEMENT   9

Timing: Timing Recovery: Phase-Locked Loop, Clock Instability, Jitter Measurements, Systematic Jitter. Timing Inaccuracies: Slips, Asynchronous Multiplexing, Network Synchronization, U.S. Network Synchronization, Network Control, Network Management.

UNIT IV   DIGITAL SUBSCRIBER ACCESS   9

ISDN: ISDN Basic Rate Access Architecture, ISDN U Interface, ISDN D Channel Protocol. High-Data-Rate Digital Subscriber Loops: Asymmetric Digital Subscriber Line, VDSL. Digital Loop Carrier Systems: Universal Digital Loop Carrier Systems, Integrated Digital Loop Carrier Systems, Next-Generation Digital Loop Carrier, Fiber in the Loop, Hybrid Fiber Coax Systems, Voice band Modems: PCM Modems, Local Microwave Distribution Service, Digital Satellite Services.

UNIT V   TRAFFIC ANALYSIS   9

Traffic Characterization: Arrival Distributions, Holding Time Distributions, Loss Systems, Network Blocking Probabilities: End-to-End Blocking Probabilities, Overflow Traffic, Delay Systems: Exponential service Times, Constant Service Times, Finite Queues.

TOTAL: 45 PERIODS

OUTCOMES:
At the end of the course, the student should be able to
- Have knowledge about the network control and management issues.
- Solve mathematically the telecommunication related problems.
- Have knowledge about the blocking system characteristics and queuing system characteristics.

TEXT BOOK:
1. Bellamy John, "Digital Telephony", John Wily & Sons, Inc. 3rd Edition. 2000.

REFERENCES:
1. Viswanathan. T., "Telecommunication Switching System and Networks", Prentice Hall of India Ltd., 1994.
2. Telecommunication switching, Traffic and Networks - J E Flood, Pearson Education, 2002.
3. Wayne Tomasi Advanced electronic communications systems -, PHI, 2004.

EC8652	**WIRELESS COMMUNICATION**	**L**	**T**	**P**	**C**
		3	**0**	**0**	**3**

OBJECTIVES:
- To study the characteristic of wireless channel
- To understand the design of a cellular system
- To study the various digital signaling techniques and multipath mitigation techniques
- To understand the concepts of multiple antenna techniques

UNIT I   WIRELESS CHANNELS   9

Large scale path loss – Path loss models: Free Space and Two-Ray models -Link Budget design – Small scale fading- Parameters of mobile multipath channels – Time dispersion parameters-Coherence bandwidth – Doppler spread & Coherence time, fading due to Multipath time delay spread – flat fading – frequency selective fading – Fading due to Doppler spread – fast fading – slow fading.

UNIT II   CELLULAR ARCHITECTURE   9

Multiple Access techniques - FDMA, TDMA, CDMA – Capacity calculations–Cellular concept- Frequency reuse - channel assignment- hand off- interference & system capacity- trunking & grade of service – Coverage and capacity improvement.

UNIT III   DIGITAL SIGNALING FOR FADING CHANNELS   9

Structure of a wireless communication link, Principles of Offset-QPSK, p/4-DQPSK, Minimum Shift Keying, Gaussian Minimum Shift Keying, Error performance in fading channels, OFDM principle – Cyclic prefix, Windowing, PAPR.

UNIT IV   MULTIPATH MITIGATION TECHNIQUES   9

Equalisation – Adaptive equalization, Linear and Non-Linear equalization, Zero forcing and LMS Algorithms. Diversity – Micro and Macro diversity, Diversity combining techniques, Error probability in fading channels with diversity reception, Rake receiver.

UNIT V   MULTIPLE ANTENNA TECHNIQUES   9

MIMO systems – spatial multiplexing -System model -Pre-coding - Beam forming - transmitter diversity, receiver diversity- Channel state information-capacity in fading and non-fading channels.

TOTAL: 45 PERIODS

OUTCOMES:
The student should be able to:
- Characterize a wireless channel and evolve the system design specifications
- Design a cellular system based on resource availability and traffic demands
- Identify suitable signaling and multipath mitigation techniques for the wireless channel and system under consideration.

TEXT BOOKS:
1. Rappaport,T.S., ―Wireless communications‖, Pearson Education, Second Edition, 2010.(UNIT I, II, IV)
2. Andreas.F. Molisch, ―Wireless Communications‖, John Wiley – India, 2006. (UNIT III,V)

REFERENCES:
1. Wireless Communication –Andrea Goldsmith, Cambridge University Press, 2011
2. Van Nee, R. and Ramji Prasad, ―OFDM for wireless multimedia communications, Artech House, 2000
3. David Tse and Pramod Viswanath, ―Fundamentals of Wireless Communication, Cambridge University Press, 2005.
4. Upena Dalal, ―Wireless Communication‖, Oxford University Press, 2009.

MG8591   **PRINCIPLES OF MANAGEMENT**   **L T P C**
                                                            3 0 0 3

OBJECTIVE:
- To enable the students to study the evolution of Management, to study the functions and principles of management and to learn the application of the principles in an organization .

UNIT I   INTRODUCTION TO MANAGEMENT AND ORGANIZATIONS   9

Definition of Management – Science or Art – Manager Vs Entrepreneur - types of managers - managerial roles and skills – Evolution of Management – Scientific, human relations, system and contingency approaches – Types of Business organization - Sole proprietorship, partnership, company-public and private sector enterprises - Organization culture and Environment – Current trends and issues in Management.

UNIT II   PLANNING   9

Nature and purpose of planning – planning process – types of planning – objectives – setting objectives – policies – Planning premises – Strategic Management – Planning Tools and Techniques – Decision making steps and process.

UNIT III   ORGANISING   9

Nature and purpose – Formal and informal organization – organization chart – organization structure – types – Line and staff authority – departmentalization – delegation of authority – centralization and decentralization – Job Design - Human Resource Management – HR Planning, Recruitment, selection, Training and Development, Performance Management, Career planning and management

UNIT IV   DIRECTING   9

Foundations of individual and group behaviour – motivation – motivation theories – motivational techniques – job satisfaction – job enrichment – leadership – types and theories of leadership – communication – process of communication – barrier in communication – effective communication –communication and IT.

UNIT V   CONTROLLING   9

System and process of controlling – budgetary and non-budgetary control techniques – use of computers and IT in Management control – Productivity problems and management – control and performance – direct and preventive control – reporting.

TOTAL: 45 PERIODS

OUTCOME:

- Upon completion of the course, students will be able to have clear understanding of managerial functions like planning, organizing, staffing, leading & controlling and have same basic knowledge on international aspect of management

TEXTBOOKS:

1. Stephen P. Robbins & Mary Coulter, "Management", Prentice Hall (India) Pvt. Ltd., 10th Edition, 2009.
2. JAF Stoner, Freeman R.E and Daniel R Gilbert "Management", Pearson Education, 6th Edition, 2004.

REFERENCES:

1. Stephen A. Robbins & David A. Decenzo & Mary Coulter, "Fundamentals of Management" Pearson Education, 7th Edition, 2011.
2. Robert Kreitner & Mamata Mohapatra, " Management", Biztantra, 2008.
3. Harold Koontz & Heinz Weihrich "Essentials of management" Tata McGraw Hill,1998.
4. Tripathy PC & Reddy PN, "Principles of Management", Tata McGraw Hill, 1999

CS8661	INTERNET PROGRAMMING LABORATORY	L	T	P	C
		0	0	4	2

OBJECTIVES:

- To be familiar with Web page design using HTML/XML and style sheets
- To be exposed to creation of user interfaces using Java frames and applets.
- To learn to create dynamic web pages using server side scripting.
- To learn to write Client Server applications.
- To be familiar with the PHP programming.
- To be exposed to creating applications with AJAX

LIST OF EXPERIMENTS

1. Create a web page with the following using HTML
   a. To embed a map in a web page
   b. To fix the hot spots in that map
   c. Show all the related information when the hot spots are clicked.
2. Create a web page with the following.
   a. Cascading style sheets.
   b. Embedded style sheets.
   c. Inline style sheets. Use our college information for the web pages.
3. Validate the Registration, user login, user profile and payment by credit card pages using JavaScript.
4. Write programs in Java using Servlets:
   i. To invoke servlets from HTML forms
   ii. Session tracking using hidden form fields and Session tracking for a hit count
5. Write programs in Java to create three-tier applications using servlets for conducting on-line examination for displaying student mark list. Assume that student information is available in a database which has been stored in a database server.
6. Install TOMCAT web server. Convert the static web pages of programs into dynamic web pages using servlets (or JSP) and cookies. Hint: Users information (user id, password, credit card number) would be stored in web.xml. Each user should have a separate Shopping Cart.
7. Redo the previous task using JSP by converting the static web pages into dynamic web pages. Create a database with user information and books information. The books catalogue should be dynamically loaded from the database.
8. Create and save an XML document at the server, which contains 10 users Information. Write a Program, which takes user Id as an input and returns the User details by taking the user information from the XML document

9. i. Validate the form using PHP regular expression.
   ii. PHP stores a form data into database.
10. Write a web service for finding what people think by asking 500 people's opinion for any consumer product.

TOTAL: 60PERIODS

OUTCOMES:
Upon Completion of the course, the students will be able to:
- Construct Web pages using HTML/XML and style sheets.
- Build dynamic web pages with validation using Java Script objects and by applying different event handling mechanisms.
- Develop dynamic web pages using server side scripting.
- Use PHP programming to develop web applications.
- Construct web applications using AJAX and web services.

SOFTWARE REQUIRED:
- Dream Weaver or Equivalent, MySQL or Equivalent, Apache Server, WAMP/XAMPP

CS8581	NETWORKS LABORATORY	L	T	P	C
		0	0	4	2

OBJECTIVES:
- To learn and use network commands.
- To learn socket programming.
- To implement and analyze various network protocols.
- To learn and use simulation tools.
- To use simulation tools to analyze the performance of various network protocols.

LIST OF EXPERIMENTS
1. Learn to use commands like tcpdump, netstat, ifconfig, nslookup and traceroute. Capture ping and traceroute PDUs using a network protocol analyzer and examine.
2. Write a HTTP web client program to download a web page using TCP sockets.
3. Applications using TCP sockets like:
   - Echo client and echo server
   - Chat
   - File Transfer
4. Simulation of DNS using UDP sockets.
5. Write a code simulating ARP /RARP protocols.
6. Study of Network simulator (NS) and Simulation of Congestion Control Algorithms using NS.
7. Study of TCP/UDP performance using Simulation tool.
8. Simulation of Distance Vector/ Link State Routing algorithm.
9. Performance evaluation of Routing protocols using Simulation tool.
10. Simulation of error correction code (like CRC).

TOTAL: 60 PERIODS

OUTCOMES:
Upon Completion of the course, the students will be able to:
- Implement various protocols using TCP and UDP.
- Compare the performance of different transport layer protocols.
- Use simulation tools to analyze the performance of various network protocols.
- Analyze various routing algorithms.
- Implement error correction codes.

LIST OF EQUIPMENT FOR A BATCH OF 30 STUDENTS:

LABORATORY REQUIREMENT FOR BATCH OF 30 STUDENTS:
HARDWARE:
1. Standalone desktops   30 Nos

SOFTWARE:
1. C / C++ / Java / Python / Equivalent Compiler   30
2. Network simulator like NS2/Glomosim/OPNET/ Packet Tracer / Equivalent

HS8581	PROFESSIONAL COMMUNICATION	L	T	P	C
		0	0	2	1

OBJECTIVES:
The course aims to:
- Enhance the Employability and Career Skills of students
- Orient the students towards grooming as a professional
- Make them Employable Graduates
- Develop their confidence and help them attend interviews successfully.

UNIT I
Introduction to Soft Skills-- Hard skills & soft skills - employability and career Skills—Grooming as a professional with values—Time Management—General awareness of Current Affairs

UNIT II

Self-Introduction-organizing the material - Introducing oneself to the audience – introducing the topic – answering questions – individual presentation practice— presenting the visuals effectively – 5 minute presentations

UNIT III

Introduction to Group Discussion— Participating in group discussions – understanding group dynamics - brainstorming the topic -– questioning and clarifying –GD strategies- activities to improve GD skills

UNIT IV

Interview etiquette – dress code – body language – attending job interviews– telephone/skype interview -one to one interview &panel interview – FAQs related to job interviews

UNIT V

Recognizing differences between groups and teams- managing time-managing stress- networking professionally- respecting social protocols-understanding career management-developing a long-term career plan-making career changes

TOTAL :   30   PERIODS

OUTCOMES:
At the end of the course Learners will be able to:
   • Make effective presentations
   • Participate confidently in Group Discussions.
   • Attend job interviews and be successful in them.
   • Develop adequate Soft Skills required for the workplace

Recommended Software
1. Globearena
2. Win English

REFERENCES:
1. Butterfield, Jeff   Soft Skills for Everyone. Cengage Learning: New Delhi, 2015
2. E. Suresh Kumar et al. Communication for Professional Success. Orient Blackswan: Hyderabad, 2015
3. Interact English Lab Manual for Undergraduate Students,. Orient Balck Swan: Hyderabad, 2016.
4. Raman, Meenakshi and Sangeeta Sharma. Professional Communication. Oxford University Press: Oxford, 2014
5. S. Hariharanetal. Soft Skills. MJP Publishers: Chennai, 2010.

	L	**T**	**P**	**C**
CS8792 **CRYPTOGRAPHY AND NETWORK SECURITY**	**3**	**0**	**0**	**3**

OBJECTIVES:
   • To understand Cryptography Theories, Algorithms and Systems.
   • To understand necessary Approaches and Techniques to build protection mechanisms in order to secure computer networks.

UNIT I   INTRODUCTION   9
Security trends - Legal, Ethical and Professional Aspects of Security, Need for Security at Multiple levels, Security Policies - Model of network security – Security attacks, services and mechanisms – OSI security architecture – Classical encryption techniques: substitution techniques, transposition techniques, steganography- Foundations of modern cryptography: perfect security – information theory – product cryptosystem – cryptanalysis.

UNIT II   **SYMMETRIC KEY CRYPTOGRAPHY**   **9**

MATHEMATICS OF SYMMETRIC KEY CRYPTOGRAPHY: Algebraic structures - Modular arithmetic-Euclid"s algorithm- Congruence and matrices - Groups, Rings, Fields- Finite fields- SYMMETRIC KEY CIPHERS: SDES – Block cipher Principles of DES – Strength of DES – Differential and linear cryptanalysis - Block cipher design principles – Block cipher mode of operation – Evaluation criteria for AES – Advanced Encryption Standard - RC4 – Key distribution.

UNIT III   **PUBLIC KEY CRYPTOGRAPHY**   **9**

MATHEMATICS OF ASYMMETRIC KEY CRYPTOGRAPHY: Primes – Primality Testing – Factorization – Euler's totient function, Fermat's and Euler's Theorem - Chinese Remainder Theorem – Exponentiation and logarithm - ASYMMETRIC KEY CIPHERS: RSA cryptosystem – Key distribution – Key management – Diffie Hellman key exchange - ElGamal cryptosystem – Elliptic curve arithmetic-Elliptic curve cryptography.

UNIT IV   **MESSAGE AUTHENTICATION AND INTEGRITY**   **9**

Authentication requirement – Authentication function – MAC – Hash function – Security of hash function and MAC – SHA –Digital signature and authentication protocols – DSS- Entity Authentication: Biometrics, Passwords, Challenge Response protocols- Authentication applications - Kerberos, X.509

UNIT V   **SECURITY PRACTICE AND SYSTEM SECURITY**   **9**

Electronic Mail security – PGP, S/MIME – IP security – Web Security - SYSTEM SECURITY: Intruders – Malicious software – viruses – Firewalls.

                                          TOTAL   45   PERIODS

OUTCOMES:
At the end of the course, the student should be able to:
- Understand the fundamentals of networks security, security architecture, threats and vulnerabilities
- Apply the different cryptographic operations of symmetric cryptographic algorithms
- Apply the different cryptographic operations of public key cryptography
- Apply the various Authentication schemes to simulate different applications.
- Understand various Security practices and System security standards

TEXT BOOK:
1. William Stallings, Cryptography and Network Security: Principles and Practice, PHI 3rd Edition, 2006.

REFERENCES:
1. C K Shyamala, N Harini and Dr. T R Padmanabhan: Cryptography and Network Security, Wiley India Pvt.Ltd
2. BehrouzA.Foruzan, Cryptography and Network Security, Tata McGraw Hill 2007.
3. Charlie Kaufman, Radia Perlman, and Mike Speciner, Network Security: PRIVATE Communication in a PUBLIC World, Prentice Hall, ISBN 0-13-046019-2

CO8701   **ANTENNAS AND WAVE PROPAGATION**   **L T P C**
                                                                        3 0 0 3

OBJECTIVES:
- To give insight of the radiation phenomena.
- To give a thorough understanding of the radiation characteristics of different types of antennas
- To create awareness about the different types of propagation of radio waves at different

frequencies

UNIT I   FUNDAMENTALS OF RADIATION   9
Definition of antenna parameters – Gain, Directivity, Effective aperture, Radiation Resistance, Band width, Beam width, Input Impedance. Matching – Baluns, Polarization mismatch, Antenna noise temperature, Radiation from oscillating dipole, Half wave dipole. Folded dipole, Yagi array.

UNIT II   APERTURE AND SLOT ANTENNAS   9
Radiation from rectangular apertures, Uniform and Tapered aperture, Horn antenna, Reflector antenna , Aperture blockage , Feeding structures , Slot antennas ,Microstrip antennas – Radiation mechanism – Application ,Numerical tool for antenna analysis

UNIT III   ANTENNA ARRAYS   9
N element linear array, Pattern multiplication, Broadside and End fire array – Concept of Phased arrays, Adaptive array, Basic principle of antenna Synthesis-Binomial array

UNIT IV   SPECIAL ANTENNAS   9
Principle of frequency independent antennas –Spiral antenna, Helical antenna, Log periodic. Modern antennas- Reconfigurable antenna, Active antenna, Dielectric antennas, Electronic band gap structure and applications, Antenna Measurements-Test Ranges, Measurement of Gain, Radiation pattern, Polarization, VSWR

UNIT V   PROPAGATION OF RADIO WAVES   9
Modes of propagation , Structure of atmosphere , Ground wave propagation, Tropospheric propagation , Duct propagation, Troposcatter propagation , Flat earth and Curved earth concept Sky wave propagation – Virtual height, critical frequency , Maximum usable frequency – Skip distance, Fading , Multi hop propagation

TOTAL: 45 PERIODS

OUTCOMES:
Upon completion of the course, students will be able to
- Explain the various types of antennas and wave propagation.
- Write about the radiation from a current element.
- Analyze the antenna arrays, aperture antennas and special antennas such as frequency independent and broad band

TEXT BOOK:
1. John D Kraus," Antennas for all Applications", 3rd Edition, Mc Graw Hill, 2005.

REFERENCES:
1. Edward C.Jordan and Keith G.Balmain" Electromagnetic Waves and Radiating Systems" Prentice Hall of India, 2006
2. R.E.Collin, "Antennas and Radiowave Propagation", Mc Graw Hill 1985.
3. Constantine.A.Balanis "Antenna Theory Analysis and Design", Wiley student edition, 2006.
4. Rajeswari Chatterjee, "Antenna Theory and Practice" Revised Second Edition New Age International Publishers, 2006.
5. S. Drabowitch, "Modern Antennas" Second Edition, Springer Publications, 2007.
6. Robert S.Elliott "Antenna theory and Design" Wiley Student Edition, 2006.
7. H.Sizun "Radio Wave Propagation for Telecommunication Applications", First Indian Reprint, Springer Publications, 2007.

EC8751   **OPTICAL COMMUNICATION**   **L   T   P   C**
                                                                            3   0   0   3

OBJECTIVES:
- To study about the various optical fiber modes, configuration and transmission characteristics of optical fibers
- To learn about the various optical sources, detectors and transmission techniques
- To explore various idea about optical fiber measurements and various coupling techniques
- To enrich the knowledge about optical communication systems and networks

UNIT I   **INTRODUCTION TO OPTICAL FIBERS**   **9**
Introduction-general optical fiber communication system- basic optical laws and definitions-optical modes and configurations -mode analysis for optical propagation through fibers-modes in planar wave guide-modes in cylindrical optical fiber-transverse electric and transverse magnetic modes- fiber materials-fiber fabrication techniques-fiber optic cables-classification of optical fiber-single mode fiber-graded index fiber.

UNIT II   **TRANSMISSION CHARACTERISTIC OF OPTICAL FIBER**   **9**
Attenuation-absorption --scattering losses-bending losses-core and cladding losses-signal dispersion –inter symbol interference and bandwidth-intra model dispersion-material dispersion- waveguide dispersion-polarization mode dispersion-intermodal dispersion-dispersion optimization of single mode fiber-characteristics of single mode fiber-R-I Profile-cutoff wave length-dispersion calculation-mode field diameter.

UNIT III   **OPTICAL SOURCES AND DETECTORS**   **9**
Sources: Intrinsic and extrinsic material-direct and indirect band gaps-LED-LED structures-surface emitting LED-Edge emitting LED-quantum efficiency and LED power-light source materials-modulation of LED-LASER diodes-modes and threshold conditions-Rate equations-external quantum efficiency-resonant frequencies-structures and radiation patterns-single mode laser-external modulation-temperature effort.
Detectors: PIN photo detector-Avalanche photo diodes-Photo detector noise-noise sources-SNR-detector response time-Avalanche multiplication noise-temperature effects-comparisons of photo detectors.

UNIT IV   **OPTICAL RECEIVER, MEASUREMENTS AND COUPLING**   **9**
Fundamental receiver operation-preamplifiers-digital signal transmission-error sources-Front end amplifiers-digital receiver performance-probability of error-receiver sensitivity-quantum limit.
Optical power measurement-attenuation measurement-dispersion measurement- Fiber Numerical Aperture Measurements- Fiber cut- off Wave length Measurements- Fiber diameter measurements-Source to Fiber Power Launching-Lensing Schemes for Coupling Management-Fiber to Fiber Joints-LED Coupling to Single Mode Fibers-Fiber Splicing-Optical Fiber connectors.

UNIT V   **OPTICAL COMMUNICATION SYSTEMS AND NETWORKS**   **9**
System design consideration Point – to –Point link design –Link power budget –rise time budget, WDM –Passive DWDM Components-Elements of optical networks-SONET/SDH-Optical Interfaces-SONET/SDH Rings and Networks-High speed light wave Links-OADM configuration-Optical ETHERNET-Soliton.

                                                   TOTAL:45 PERIODS

OUTCOMES:
At the end of the course, the student should be able to:
- Realize basic elements in optical fibers, different modes and configurations.
- Analyze the transmission characteristics associated with dispersion and polarization techniques.
- Design optical sources and detectors with their use in optical communication system.
- Construct fiber optic receiver systems, measurements and coupling techniques.
- Design optical communication systems and its networks.

TEXT BOOKS:

1. P Chakrabarti, "Optical Fiber Communication", McGraw Hill Education (India)Private Limited**,** 2016 (UNIT I, II, III)
2. Gred Keiser,"Optical Fiber Communication", McGraw Hill Education (India) Private Limited. Fifth Edition, Reprint 2013. (UNIT I, IV, V)

REFERENCES

1. John M.Senior, "Optical fiber communication", Pearson Education, second edition.2007.
2. Rajiv Ramaswami, "Optical Networks " , Second Edition, Elsevier , 2004.
3. J.Gower, "Optical Communication System", Prentice Hall of India, 2001.
4. Govind P. Agrawal, "Fiber-optic communication systems", third edition, John Wiley & sons, 2004.

IT8761	SECURITY LABORATORY	L	T	P	C
		0	0	4	2

OBJECTIVES:
- To learn different cipher techniques
- To implement the algorithms DES, RSA,MD5,SHA-1
- To use network security tools and vulnerability assessment tools

LIST OF EXPERIMENTS
1. Perform encryption, decryption using the following substitution techniques
   (i) Ceaser cipher, (ii) playfair cipher iii) Hill Cipher iv) Vigenere cipher
2. Perform encryption and decryption using following transposition techniques
   i) Rail fence   ii) row & Column Transformation
3. Apply DES algorithm for practical applications.
4. Apply AES algorithm for practical applications.
5. Implement RSA Algorithm using HTML and JavaScript
6. Implement the Diffie-Hellman Key Exchange algorithm for a given problem.
7. Calculate the message digest of a text using the SHA-1 algorithm.
8. Implement the SIGNATURE SCHEME - Digital Signature Standard.
9. Demonstrate intrusion detection system (ids) using any tool eg. Snort or any other s/w.
10. Automated Attack and Penetration Tools
    Exploring N-Stalker, a Vulnerability Assessment Tool
11. Defeating Malware
    i) Building Trojans ii) Rootkit Hunter

TOTAL: 60 PERIODS

OUTCOMES:
Upon Completion of the course, the students will be able to:
- Develop code for classical Encryption Techniques to solve the problems.
- Build cryptosystems by applying symmetric and public key encryption algorithms.
- Construct code for authentication algorithms.
- Develop a signature scheme using Digital signature standard.
- Demonstrate the network security system using open source tools

REFERENCES:

1. Build Your Own Security Lab, Michael Gregg, Wiley India

LIST OF EQUIPMENT FOR A BATCH OF 30 STUDENTS: SOFTWARE: C / C++ / Java or equivalent compiler GnuPG, Snort, N-Stalker or Equivalent **HARDWARE:** Standalone desktops - 30 Nos. (or) Server supporting 30 terminals or more.

EC8761   **ADVANCED COMMUNICATION LABORATORY**   **L   T   P   C**
                                                                     0   0   4   2

OBJECTIVES:
The student should be made to:
- Understand the working principle of optical sources, detector, fibers
- Develop understanding of simple optical communication link
- Understand the measurement of BER, Pulse broadening
- Understand and capture an experimental approach to digital wireless communication
- Understand actual communication waveforms that will be sent and received across wireless channel

LIST OF OPTICAL EXPERIMENTS
1. Measurement of connector, bending and fiber attenuation losses.

2. Numerical Aperture and Mode Characteristics of Fibers.
3. DC Characteristics of LED and PIN Photo diode.

4. Fiber optic Analog and Digital Link Characterization - frequency response(analog), eye diagram and BER (digital)

LIST OF WIRELESS COMMUNICATION EXPERIMENTS
1. Wireless Channel Simulation including fading and Doppler effects
2. Simulation of Channel Estimation, Synchronization & Equalization techniques
3. Analysing Impact of Pulse Shaping and Matched Filtering using Software Defined Radios
4. OFDM Signal Transmission and Reception using Software Defined Radios

LIST OF MICROWAVE EXPERIMENTS
1. VSWR and Impedance Measurement and Impedance Matching
2. Characterization of Directional Couplers, Isolators, Circulators
3. Gunn Diode Characteristics
4. Microwave IC – Filter Characteristics

                                                 TOTAL: 60   PERIODS

OUTCOMES:
On completion of this lab course, the student would be able to
- Analyze the performance of simple optical link by measurement of losses and Analyzing the mode characteristics of fiber
- Analyze the Eye Pattern, Pulse broadening of optical fiber and the impact on BER
- Estimate the Wireless Channel Characteristics and Analyze the performance of Wireless Communication System
- Understand the intricacies in Microwave System design

LIST OF EQUIPMENT FOR A BATCH OF 30 STUDENTS 3 STUDENTS PER EXPERIMENT:

S.NO	NAME OF THE EQUIPMENT	REQUIRED
1	Trainer kit for carrying out LED and PIN diode characteristics, Digital multi meter, optical power meter	2 Nos
2	Trainer kit for determining the mode characteristics, losses in optical fiber	2 Nos
3	Trainer kit for analyzing Analog and Digital link performance, 2 Mbps PRBS Data source, 10 MHz signal generator, 20 MHz Digital storage Oscilloscope	2 Nos
4	Kit for measuring Numerical aperture and Attenuation of fiber	2 Nos
5	Advanced Optical fiber trainer kit for PC to PC communication, BER Measurement, Pulse broadening.	2 Nos
5	MM/SM Glass and plastic fiber patch chords with ST/SC/E2000 connectors	2 sets
6	LEDs with ST / SC / E2000 receptacles – 650 / 850 nm	2 sets
7	PIN PDs with ST / SC / E2000 receptacles – 650 / 850 nm	2 sets
8	Digital Communications Teaching Bundle (LabVIEW/MATLAB/Equivalent software tools)	10 Users
9	Transmit/receive pair of NI USRP-2920 transceivers (50 MHz to 2.2 GHz)	2 Nos

CS8075	DATA WAREHOUSING AND DATA MINING	L T P C
		3 0 0 3

OBJECTIVES:
- To understand data warehouse concepts, architecture, business analysis and tools
- To understand data pre-processing and data visualization techniques
- To study algorithms for finding hidden and interesting patterns in data
- To understand and apply various classification and clustering techniques using tools.

UNIT I   DATA WAREHOUSING, BUSINESS ANALYSIS AND ON-LINE ANALYTICAL PROCESSING (OLAP)   9
Basic Concepts - Data Warehousing Components – Building a Data Warehouse – Database Architectures for Parallel Processing – Parallel DBMS Vendors - Multidimensional Data Model – Data Warehouse Schemas for Decision Support, Concept Hierarchies -Characteristics of OLAP Systems – Typical OLAP Operations, OLAP and OLTP.

UNIT II   DATA MINING – INTRODUCTION   9
Introduction to Data Mining Systems – Knowledge Discovery Process – Data Mining Techniques – Issues – applications- Data Objects and attribute types, Statistical description of data, Data Preprocessing – Cleaning, Integration, Reduction, Transformation and discretization, Data Visualization, Data similarity and dissimilarity measures.

UNIT III   DATA MINING - FREQUENT PATTERN ANALYSIS   9
Mining Frequent Patterns, Associations and Correlations – Mining Methods- Pattern Evaluation Method – Pattern Mining in Multilevel, Multi Dimensional Space – Constraint Based Frequent Pattern Mining, Classification using Frequent Patterns

UNIT IV   CLASSIFICATION AND CLUSTERING   9

Decision Tree Induction - Bayesian Classification – Rule Based Classification – Classification by Back Propagation – Support Vector Machines –– Lazy Learners – Model Evaluation and Selection-Techniques to improve Classification Accuracy.

Clustering Techniques – Cluster analysis-Partitioning Methods - Hierarchical Methods – Density Based Methods - Grid Based Methods – Evaluation of clustering – Clustering high dimensional data- Clustering with constraints, Outlier analysis-outlier detection methods.

UNIT V   WEKA TOOL   9

Datasets – Introduction, Iris plants database, Breast cancer database, Auto imports database - Introduction to WEKA, The Explorer – Getting started, Exploring the explorer, Learning algorithms, Clustering algorithms, Association–rule learners.

TOTAL: 45 PERIODS

OUTCOMES:
Upon completion of the course, the students should be able to:
- Design a Data warehouse system and perform business analysis with OLAP tools.
- Apply suitable pre-processing and visualization techniques for data analysis
- Apply frequent pattern and association rule mining techniques for data analysis
- Apply appropriate classification and clustering techniques for data analysis

TEXT BOOK:
1. Jiawei Han and Micheline Kamber, "Data Mining Concepts and Techniques", Third Edition, Elsevier, 2012.

REFERENCES:
1. Alex Berson and Stephen J.Smith, "Data Warehousing, Data Mining & OLAP", Tata McGraw – Hill Edition, 35th Reprint 2016.
2. K.P. Soman, Shyam Diwakar and V. Ajay, "Insight into Data Mining Theory and Practice", Eastern Economy Edition, Prentice Hall of India, 2006.
3. Ian H.Witten and Eibe Frank, "Data Mining: Practical Machine Learning Tools and Techniques", Elsevier, Second Edition.

CO8001	NETWORK ANALYSIS AND MANAGEMENT	L	T	P	C
		3	0	0	3

OBJECTIVES:
- Learn network devices functions and configurations hub, switch, tap and routers.
- Be familiar with network Security Devices.
- Be exposed to network services.
- Understand and analyze application performance.
- Learn to analyze network traffic and protocols.
- Be aware of network-troubleshooting concepts.
- Understand network security concepts.

UNIT I   A SYSTEM APPROACH TO NETWORK DESIGN AND REQUIREMENT   9
                 ANALYSIS

Introduction-Network Service and Service based networks - Systems and services- characterizing the services. Requirement Analysis: Concepts – Background – User Requirements- Application Requirements- Host Requirements-Network Requirements – Requirement Analysis: Guidelines – Requirements gathering and listing- Developing service metrics to measure performance – Characterizing behavior- developing performance threshold – Distinguish between service performance levels. Requirement Analysis: Practice –Template, table and maps – simplifying the requirement analysis process – case study.

UNIT II   FLOW ANALYSIS: CONCEPTS, GUIDELINES AND PRACTICE   9

Background- Flows- Data sources and sinks- Flow models- Flow boundaries- Flow distributions- Flow specifications- Applying the flow model-Establishing flow boundaries-Applying flow distributions- Combining flow models, boundaries and distributions- Developing flow specifications-prioritizing flow simplifying flow analysis process –examples of applying flow specs-case study.

UNIT III   LOGICAL DESIGN: CHOICES, INTERCONNECTION MECHANISMS, NETWORK MANAGEMENT AND SECURITY   9

Background- Establishing design goals- Developing criteria for technology evolution- Making technology choices for design-case study- Shared Medium- Switching and Routing: Comparison and contrast- Switching- Routing-Hybrid Routing/Switching Mechanisms – Applying Interconnection Mechanism to Design – Integrating Network management and security into the Design- Defining Network Management- Designing with manageable resources- Network Management Architecture- Security- Security mechanism- Examples- Network Management and security plans- Case study.

UNIT IV   NETWORK DESIGN: PHYSICAL, ADDRESSING AND ROUTING   9

Introduction- Evaluating cable plant design options – Network equipment placement-diagramming the physical design- diagramming the worksheet –case study. Introduction to Addressing and routing establishing routing flow in the design environments- manipulating routing flows- developing addressing strategies- developing a routing strategy- case study.

UNIT V   NETWORK MANAGEMENT AND SNMP PROTOCOL MODEL   9

Network and System management, Network management system platform; Current SNMP Broadband and TMN management, Network management standards. SNMPV1, SNMPV2 system architecture, SNMPV2, structure of management information. SNMPV2 – MIB – SNMPV2 protocol, SNMPV3-Architecture, Application, MIB, security user based security model, access control RMON.

TOTAL :   45   PERIODS

OUTCOMES:
On Completion of the course, the students should be able to:
- Explain the key concepts and algorithms in complex network analysis.
- Apply a range of techniques for characterizing network structure.
- Discuss methodologies for analyzing networks of different fields.
- Demonstrate knowledge of recent research in the area and exhibit technical writing and presentation skills.

TEXT BOOKS:
1. James. D. McCabe, "Practical Computer Network Analysis and Design", 1st Edition, Morgan Kaufaman, 1998.
2. Mani Subramanian, "Network Management – Principles & Practice" – 2nd Edition Prentice Hall, 2012.

REFERENCES
1. J.Radz, "Fundamentals of Computer Network Analysis and Engineering: Basic Approaches for Solving Problems in the Networked Computing Environment", Universe, 2005.
2. Mark Newman, "Networks: An Introduction", Kindle Edition, 2010.
3. Laura Chappel and Gerald Combs, "Wireshark 101: Essential Skills for Network Analysis", Kindle Edition, 2013.
4. William Stallings., "SNMP, SNMP2, SNMP3 and RMON1 and 2", Pearson Education, 2004.
5. Daw Sudira, "Network Management", Sonali Publications, 2004.

IT8076   **SOFTWARE TESTING**   **L T P C**
                                                                                     3 0 0 3
OBJECTIVES:
- To learn the criteria for test cases.
- To learn the design of test cases.
- To understand test management and test automation techniques.
- To apply test metrics and measurements.

UNIT I   INTRODUCTION   9
Testing as an Engineering Activity – Testing as a Process – Testing Maturity Model- Testing axioms – Basic definitions – Software Testing Principles – The Tester's Role in a Software Development Organization – Origins of Defects – Cost of defects – Defect Classes – The Defect Repository and Test Design –Defect Examples- Developer/Tester Support of Developing a Defect Repository.

UNIT II   TEST CASE DESIGN STRATEGIES   9
Test case Design Strategies – Using Black Box Approach to Test Case Design – Boundary Value Analysis – Equivalence Class Partitioning – State based testing – Cause-effect graphing – Compatibility testing – user documentation testing – domain testing - Random Testing – Requirements based testing – Using White Box Approach to Test design – Test Adequacy Criteria – static testing vs. structural testing – code functional testing – Coverage and Control Flow Graphs – Covering Code Logic – Paths – code complexity testing – Additional White box testing approaches- Evaluating Test Adequacy Criteria.

UNIT III   LEVELS OF TESTING   9
The need for Levels of Testing – Unit Test – Unit Test Planning – Designing the Unit Tests – The Test Harness – Running the Unit tests and Recording results – Integration tests – Designing Integration Tests – Integration Test Planning – Scenario testing – Defect bash elimination System Testing – Acceptance testing – Performance testing – Regression Testing – Internationalization testing – Ad-hoc testing – Alpha, Beta Tests – Testing OO systems – Usability and Accessibility testing – Configuration testing –Compatibility testing – Testing the documentation – Website testing.

UNIT IV   TEST MANAGEMENT   9
People and organizational issues in testing – Organization structures for testing teams – testing services – Test Planning – Test Plan Components – Test Plan Attachments – Locating Test Items – test management – test process – Reporting Test Results – Introducing the test specialist – Skills needed by a test specialist – Building a Testing Group- The Structure of Testing Group- .The Technical Training Program.

UNIT V   TEST AUTOMATION   9
Software test automation – skills needed for automation – scope of automation – design and architecture for automation – requirements for a test tool – challenges in automation – Test metrics and measurements – project, progress and productivity metrics.
                                                                        TOTAL: 45 PERIODS
OUTCOMES:
At the end of the course the students will be able to:
- Design test cases suitable for a software development for different domains.
- Identify suitable tests to be carried out.
- Prepare test planning based on the document.
- Document test plans and test cases designed.
- Use automatic testing tools.
- Develop and validate a test plan.

TEXT BOOKS:
1. Srinivasan Desikan and Gopalaswamy Ramesh, "Software Testing – Principles and Practices", Pearson Education, 2006.
2. Ron Patton, "Software Testing", Second Edition, Sams Publishing, Pearson Education, 2007. AU Library.com

REFERENCES:
1. Ilene Burnstein, "Practical Software Testing", Springer International Edition, 2003.
2. Edward Kit," Software Testing in the Real World – Improving the Process", Pearson Education, 1995.
3. Boris Beizer," Software Testing Techniques" – 2nd Edition, Van Nostrand Reinhold, New York, 1990.
4. Aditya P. Mathur, "Foundations of Software Testing _ Fundamental Algorithms and Techniques", Dorling Kindersley (India) Pvt. Ltd., Pearson Education, 2008.

IT8072   **EMBEDDED SYSTEMS**   **L T P C**
                                                                                  3 0 0 3

OBJECTIVES:
- To learn the architecture and programming of ARM processor.
- To become familiar with the embedded computing platform design and analysis.
- To get thorough knowledge in interfacing concepts
- To design an embedded system and to develop programs

UNIT I   INTRODUCTION TO EMBEDDED COMPUTING AND ARM PROCESSORS   9
Complex systems and micro processors– Embedded system design process –Design example: Model train controller- Instruction sets preliminaries - ARM Processor – CPU: programming input and output- supervisor mode, exceptions and traps – Co-processors- Memory system mechanisms – CPU performance- CPU power consumption.

UNIT II   EMBEDDED COMPUTING PLATFORM DESIGN   9
The CPU Bus-Memory devices and systems–Designing with computing platforms – consumer electronics architecture – platform-level performance analysis - Components for embedded programs- Models of programs- Assembly, linking and loading – compilation techniques- Program level performance analysis – Software performance optimization – Program level energy and power analysis and optimization – Analysis and optimization of program size- Program validation and testing.

UNIT III   SENSOR INTERFACING WITH ARDUINO   9
Basics of hardware design and functions of basic passive components-sensors and actuators-Arduino code - library file for sensor interfacing-construction of basic applications

UNIT IV   EMBEDDED FIRMWARE   9
Reset Circuit, Brown-out Protection Circuit-Oscillator Unit - Real Time Clock-Watchdog Timer - Embedded Firmware Design Approaches and Development Languages.

UNIT V   EMBEDDED C PROGRAMMING   9
Introduction-Creating 'hardware delays' using Timer 0 and Timer 1-Reading switches-Adding Structure to the code-Generating a minimum and maximum delay-Example: Creating a portable hardware delay- Timeout mechanisms-Creating loop timeouts-Testing loop timeouts- hardware timeouts-Testing a hardware timeout

TOTAL: 45 PERIODS

OUTCOMES:
Upon completion of the course, students will be able to:
- Describe the architecture and programming of ARM processor.
- Explain the concepts of embedded systems
- Understand the Concepts of peripherals and interfacing of sensors.
- Capable of using the system design techniques to develop firmware
- Illustrate the code for constructing a system

TEXT BOOKS:
1. Marilyn Wolf, "Computers as Components - Principles of Embedded Computing System Design", Third Edition "Morgan Kaufmann Publisher (An imprint from Elsevier), 2012. (unit I & II)
2 https://www.coursera.org/learn/interface-with-arduino#syllabus (Unit III)
3 .Michael J. Pont, "Embedded C", 2 nd Edition, Pearson Education, 2008.(Unit IV & V)

REFERENCES
1.Shibu K.V, "Introduction to Embedded Systems", McGraw Hill.2014
2.Jonathan W.Valvano, "Embedded Microcomputer Systems Real Time Interfacing", Third Edition Cengage Learning, 2012
3 Raj Kamal, "Embedded Systems-Architecture,programming and design", 3 edition,TMH.2015
4. Lyla, "Embedded Systems", Pearson , 2013
6. David E. Simon, "An Embedded Software Primer", Pearson Education,2000.

CS8072	AGILE METHODOLOGIES	L	T	P	C
		3	0	0	3

OBJECTIVES:
- To provide students with a theoretical as well as practical understanding of agile software development practices and how small teams can apply them to create high-quality software.
- To provide a good understanding of software design and a set of software technologies and APIs.
- To do a detailed examination and demonstration of Agile development and testing techniques.
- To understand the benefits and pitfalls of working in an Agile team.
- To understand Agile development and testing.

UNIT I   AGILE METHODOLOGY   9
Theories for Agile Management – Agile Software Development – Traditional Model vs. Agile Model - Classification of Agile Methods – Agile Manifesto and Principles – Agile Project Management – Agile Team Interactions – Ethics in Agile Teams - Agility in Design, Testing – Agile Documentations – Agile Drivers, Capabilities and Values

UNIT II   AGILE PROCESSES   9
Lean Production - SCRUM, Crystal, Feature Driven Development- Adaptive Software Development - Extreme Programming: Method Overview – Lifecycle – Work Products, Roles and Practices.

UNIT III   AGILITY AND KNOWLEDGE MANAGEMENT   9
Agile Information Systems – Agile Decision Making - Earl'S Schools of KM – Institutional Knowledge Evolution Cycle – Development, Acquisition, Refinement, Distribution, Deployment , Leveraging – KM in Software Engineering – Managing Software Knowledge – Challenges of Migrating to Agile Methodologies – Agile Knowledge Sharing – Role of Story-Cards – Story-Card Maturity Model (SMM).

UNIT IV   AGILITY AND REQUIREMENTS ENGINEERING   9

Impact of Agile Processes in RE–Current Agile Practices – Variance – Overview of RE Using Agile – Managing Unstable Requirements – Requirements Elicitation – Agile Requirements Abstraction Model – Requirements Management in Agile Environment, Agile Requirements Prioritization – Agile Requirements Modeling and Generation – Concurrency in Agile Requirements Generation.

UNIT V   AGILITY AND QUALITY ASSURANCE   9

Agile Product Development – Agile Metrics – Feature Driven Development (FDD) – Financial and Production Metrics in FDD – Agile Approach to Quality Assurance - Test Driven Development – Agile Approach in Global Software Development.

TOTAL: 45 PERIODS

OUTCOMES:
Upon completion of the course, the students will be able to:
- Realize the importance of interacting with business stakeholders in determining the requirements for a software system
- Perform iterative software development processes: how to plan them, how to execute them.
- Point out the impact of social aspects on software development success.
- Develop techniques and tools for improving team collaboration and software quality.
- Perform Software process improvement as an ongoing task for development teams.
- Show how agile approaches can be scaled up to the enterprise level.

TEXT BOOKS:
1. David J. Anderson and Eli Schragenheim, "Agile Management for Software Engineering: Applying the Theory of Constraints for Business Results", Prentice Hall, 2003.
2. Hazza and Dubinsky, "Agile Software Engineering, Series: Undergraduate Topics in Computer Science", Springer, 2009.

REFERENCES:
1. Craig Larman, "Agile and Iterative Development: A Manager's Guide", Addison-Wesley, 2004.
2. Kevin C. Desouza, "Agile Information Systems: Conceptualization, Construction, and Management", Butterworth-Heinemann, 2007.

GE8075	INTELLECTUAL PROPERTY RIGHTS	L T P C
		3 0 0 3

OBJECTIVE:
- To give an idea about IPR, registration and its enforcement.

UNIT I   INTRODUCTION   9

Introduction to IPRs, Basic concepts and need for Intellectual Property - Patents, Copyrights, Geographical Indications, IPR in India and Abroad – Genesis and Development – the way from WTO to WIPO –TRIPS, Nature of Intellectual Property, Industrial Property, technological Research, Inventions and Innovations – Important examples of IPR.

UNIT II   REGISTRATION OF IPRs   10

Meaning and practical aspects of registration of Copy Rights, Trademarks, Patents, Geographical Indications, Trade Secrets and Industrial Design registration in India and Abroad

UNIT III   AGREEMENTS AND LEGISLATIONS   10

International Treaties and Conventions on IPRs, TRIPS Agreement, PCT Agreement, Patent Act of India, Patent Amendment Act, Design Act, Trademark Act, Geographical Indication Act.

UNIT IV   DIGITAL PRODUCTS AND LAW   9

Digital Innovations and Developments as Knowledge Assets – IP Laws, Cyber Law and Digital Content Protection – Unfair Competition – Meaning and Relationship between Unfair Competition and IP Laws – Case Studies.

UNIT V   ENFORCEMENT OF IPRs   7

Infringement of IPRs, Enforcement Measures, Emerging issues – Case Studies.

TOTAL: 45 PERIODS

OUTCOME:
- Ability to manage Intellectual Property portfolio to enhance the value of the firm.

TEXT BOOKS
1. V. Scople Vinod, Managing Intellectual Property, Prentice Hall of India pvt Ltd, 2012
2. S. V. Satakar, "Intellectual Property Rights and Copy Rights, Ess Ess Publications, New Delhi, 2002

REFERENCES
1. Deborah E. Bouchoux, "Intellectual Property: The Law of Trademarks, Copyrights, Patents and Trade Secrets", Cengage Learning, Third Edition, 2012.
2. Prabuddha Ganguli,"Intellectual Property Rights: Unleashing the Knowledge Economy", McGraw Hill Education, 2011.
3. Edited by Derek Bosworth and Elizabeth Webster, The Management of Intellectual Property, Edward Elgar Publishing Ltd., 2013.

CS8091	BIG DATA ANALYTICS	L	T	P	C
		3	0	0	3

OBJECTIVES:
- To know the fundamental concepts of big data and analytics.
- To explore tools and practices for working with big data
- To learn about stream computing.
- To know about the research that requires the integration of large amounts of data.

UNIT I   INTRODUCTION TO BIG DATA   9

Evolution of Big data - Best Practices for Big data Analytics - Big data characteristics - Validating - The Promotion of the Value of Big Data - Big Data Use Cases- Characteristics of Big Data Applications - Perception and Quantification of Value -Understanding Big Data Storage - A General Overview of High-Performance Architecture - HDFS - MapReduce and YARN - Map Reduce Programming Model

UNIT II   CLUSTERING AND CLASSIFICATION   9

Advanced Analytical Theory and Methods: Overview of Clustering - K-means - Use Cases - Overview of the Method - Determining the Number of Clusters - Diagnostics - Reasons to Choose and Cautions .- Classification: Decision Trees - Overview of a Decision Tree - The General Algorithm - Decision Tree Algorithms - Evaluating a Decision Tree - Decision Trees in R - Naïve Bayes - Bayes' Theorem - Naïve Bayes Classifier.

UNIT III   ASSOCIATION AND RECOMMENDATION SYSTEM   9

Advanced Analytical Theory and Methods: Association Rules - Overview - Apriori Algorithm - Evaluation of Candidate Rules - Applications of Association Rules - Finding Association& finding similarity - Recommendation System: Collaborative Recommendation- Content Based Recommendation - Knowledge Based Recommendation- Hybrid Recommendation Approaches.

UNIT IV   STREAM MEMORY   9

Introduction to Streams Concepts – Stream Data Model and Architecture - Stream Computing, Sampling Data in a Stream – Filtering Streams – Counting Distinct Elements in a Stream – Estimating moments – Counting oneness in a Window – Decaying Window – Real time Analytics Platform(RTAP) applications - Case Studies - Real Time Sentiment Analysis, Stock Market Predictions. Using Graph Analytics for Big Data: Graph Analytics

UNIT V   NOSQL DATA MANAGEMENT FOR BIG DATA AND VISUALIZATION   9

NoSQL Databases : Schema-less Models": Increasing Flexibility for Data Manipulation-Key Value Stores- Document Stores - Tabular Stores - Object Data Stores - Graph Databases Hive - Sharding –- Hbase – Analyzing big data with twitter - Big data for E-Commerce Big data for blogs - Review of Basic Data Analytic Methods using R.

TOTAL: 45 PERIODS

OUTCOMES:
Upon completion of the course, the students will be able to:
- Work with big data tools and its analysis techniques
- Analyze data by utilizing clustering and classification algorithms
- Learn and apply different mining algorithms and recommendation systems for large volumes of data
- Perform analytics on data streams
- Learn NoSQL databases and management.

TEXT BOOKS:
1. Anand Rajaraman and Jeffrey David Ullman, "Mining of Massive Datasets", Cambridge University Press, 2012.
2. David Loshin, "Big Data Analytics: From Strategic Planning to Enterprise Integration with Tools, Techniques, NoSQL, and Graph", Morgan Kaufmann/El sevier Publishers, 2013.

REFERENCES:
1. EMC Education Services, "Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data", Wiley publishers, 2015.
2. Bart Baesens, "Analytics in a Big Data World: The Essential Guide to Data Science and its Applications", Wiley Publishers, 2015.
3. Dietmar Jannach and Markus Zanker, "Recommender Systems: An Introduction", Cambridge University Press, 2010.
4. Kim H. Pries and Robert Dunnigan, "Big Data Analytics: A Practical Guide for Managers " CRC Press, 2015.
5. Jimmy Lin and Chris Dyer, "Data-Intensive Text Processing with MapReduce", Synthesis Lectures on Human Language Technologies, Vol. 3, No. 1, Pages 1-177, Morgan Claypool publishers, 2010.

CS8082   **MACHINE LEARNING TECHNIQUES**   **L T P C**
                                                                              3 0 0 3

OBJECTIVES:
- To understand the need for machine learning for various problem solving
- To study the various supervised, semi-supervised and unsupervised learning algorithms in machine learning
- To understand the latest trends in machine learning
- To design appropriate machine learning algorithms for problem solving

UNIT I   INTRODUCTION   9
Learning Problems – Perspectives and Issues – Concept Learning – Version Spaces and Candidate Eliminations – Inductive bias – Decision Tree learning – Representation – Algorithm – Heuristic Space Search.

UNIT II   NEURAL NETWORKS AND GENETIC ALGORITHMS   9
Neural Network Representation – Problems – Perceptrons – Multilayer Networks and Back Propagation Algorithms – Advanced Topics – Genetic Algorithms – Hypothesis Space Search – Genetic Programming – Models of Evaluation and Learning.

UNIT III   BAYESIAN AND COMPUTATIONAL LEARNING   9
Bayes Theorem – Concept Learning – Maximum Likelihood – Minimum Description Length Principle – Bayes Optimal Classifier – Gibbs Algorithm – Naïve Bayes Classifier – Bayesian Belief Network – EM Algorithm – Probability Learning – Sample Complexity – Finite and Infinite Hypothesis Spaces – Mistake Bound Model.

UNIT IV   INSTANT BASED LEARNING   9
K- Nearest Neighbour Learning – Locally weighted Regression – Radial Basis Functions – Case Based Learning.

UNIT V   ADVANCED LEARNING   9
Learning Sets of Rules – Sequential Covering Algorithm – Learning Rule Set – First Order Rules – Sets of First Order Rules – Induction on Inverted Deduction – Inverting Resolution – Analytical Learning – Perfect Domain Theories – Explanation Base Learning – FOCL Algorithm – Reinforcement Learning – Task – Q-Learning – Temporal Difference Learning

                                                              TOTAL :45 PERIODS

OUTCOMES:
At the end of the course, the students will be able to
- Differentiate between supervised, unsupervised, semi-supervised machine learning approaches
- Discuss the decision tree algorithm and indentity and overcome the problem of overfitting
- Discuss and apply the back propagation algorithm and genetic algorithms to various problems
- Apply the Bayesian concepts to machine learning
- Analyse and suggest appropriate machine learning approaches for various types of problems

TEXT BOOK:
1. Tom M. Mitchell, "Machine Learning", McGraw-Hill Education (India) Private Limited, 2013.

REFERENCES:
1. Ethem Alpaydin, "Introduction to Machine Learning (Adaptive Computation and Machine Learning)", The MIT Press 2004.
2. Stephen Marsland, "Machine Learning: An Algorithmic Perspective", CRC Press, 2009.

CS8081   **INTERNET OF THINGS**   **L T P C**
                                                                                 3 0 0 3

OBJECTIVES:
- To understand Smart Objects and IoT Architectures
- To learn about various IOT-related protocols
- To build simple IoT Systems using Arduino and Raspberry Pi.
- To understand data analytics and cloud in the context of IoT
- To develop IoT infrastructure for popular applications

UNIT I   FUNDAMENTALS OF IoT   9
Evolution of Internet of Things - Enabling Technologies – IoT Architectures: oneM2M, IoT World Forum (IoTWF) and Alternative IoT models – Simplified IoT Architecture and Core IoT Functional Stack -– Fog, Edge and Cloud in IoT – Functional blocks of an IoT ecosystem – Sensors, Actuators, Smart Objects and Connecting Smart Objects

UNIT II   IoT PROTOCOLS   9
IoT Access Technologies: Physical and MAC layers, topology and Security of IEEE 802.15.4, 802.15.4g, 802.15.4e, 1901.2a, 802.11ah and LoRaWAN – Network Layer: IP versions, Constrained Nodes and Constrained Networks – Optimizing IP for IoT: From 6LoWPAN to 6Lo, Routing over Low Power and Lossy Networks – Application Transport Methods: Supervisory Control and Data Acquisition – Application Layer Protocols: CoAP and MQTT

UNIT III   DESIGN AND DEVELOPMENT   9
Design Methodology - Embedded computing logic - Microcontroller, System on Chips - IoT system building blocks - Arduino - Board details, IDE programming - Raspberry Pi - Interfaces and Raspberry Pi with Python Programming.

UNIT IV   DATA ANALYTICS AND SUPPORTING SERVICES   9
Structured Vs Unstructured Data and Data in Motion Vs Data in Rest – Role of Machine Learning – No SQL Databases – Hadoop Ecosystem – Apache Kafka, Apache Spark – Edge Streaming Analytics and Network Analytics – Xively Cloud for IoT, Python Web Application Framework – Django – AWS for IoT – System Management with NETCONF-YANG

UNIT V   CASE STUDIES/INDUSTRIAL APPLICATIONS   9
Cisco IoT system - IBM Watson IoT platform – Manufacturing - Converged Plantwide Ethernet Model (CPwE) – Power Utility Industry – GridBlocks Reference Model - Smart and Connected Cities: Layered architecture, Smart Lighting, Smart Parking Architecture and Smart Traffic Control

TOTAL : 45 PERIODS

OUTCOMES:
Upon completion of the course, the student should be able to:
- Explain the concept of IoT.
- Analyze various protocols for IoT.
- Design a PoC of an IoT system using Rasperry Pi/Arduino
- Apply data analytics and use cloud offerings related to IoT.
- Analyze applications of IoT in real time scenario

TEXTBOOK:
1. David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Rob Barton and Jerome Henry, "IoT Fundamentals: Networking Technologies, Protocols and Use Cases for Internet of Things, Cisco Press, 2017

REFERENCES:
1. Arshdeep Bahga, Vijay Madisetti, "Internet of Things – A hands-on approach", Universities Press, 2015
2. Olivier Hersent, David Boswarthick, Omar Elloumi , "The Internet of Things – Key applications and Protocols", Wiley, 2012 (for Unit 2).
3. Jan Ho¨ ller, Vlasios Tsiatsis , Catherine Mulligan, Stamatis , Karnouskos, Stefan Avesand. David Boyle, "From Machine-to-Machine to the Internet of Things - Introduction to a New Age of Intelligence", Elsevier, 2014.
4. Dieter Uckelmann, Mark Harrison, Michahelles, Florian (Eds), "Architecting the Internet of Things", Springer, 2011.
5. Michael Margolis, Arduino Cookbook, Recipes to Begin, Expand, and Enhance Your Projects, 2nd Edition, O'Reilly Media, 2011.
https://www.arduino.cc/
https://www.ibm.com/smarterplanet/us/en/?ca=v_smarterplanet

IT8074   **SERVICE ORIENTED ARCHITECTURE**   **L T P C**
                                                                3 0 0 3

OBJECTIVES:
- To learn fundamentals of XML
- To provide an overview of Service Oriented Architecture and Web services and their importance
- To learn web services standards and technologies
- To learn service oriented analysis and design for developing SOA based applications

UNIT I   XML   9
XML document structure – Well-formed and valid documents –   DTD – XML Schema –   Parsing XML using DOM, SAX – XPath - XML Transformation and XSL – Xquery

UNIT II   SERVICE ORIENTED ARCHITECTURE (SOA) BASICS   9
Characteristics of SOA, Benefits of SOA , Comparing SOA with Client-Server and Distributed architectures –-- Principles of Service Orientation – Service layers

UNIT III   WEB SERVICES (WS) AND STANDARDS   8
 Web Services Platform – Service descriptions – WSDL – Messaging with SOAP – Service discovery – UDDI – Service-Level Interaction Patterns – Orchestration and Choreography

UNIT IV   WEB SERVICES EXTENSIONS   8
WS-Addressing - WS-ReliableMessaging - WS-Policy – WS-Coordination –   WS -Transactions - WS-Security - Examples

UNIT V   SERVICE ORIENTED ANALYSIS AND DESIGN   11
SOA delivery strategies – Service oriented analysis – Service Modelling – Service oriented design – Standards and composition guidelines -- Service design – Business process design – Case Study

TOTAL : 45 PERIODS

OUTCOMES:
Upon successful completion of this course, the students will be able to:
- Understand XML technologies
- Understand service orientation, benefits of SOA
- Understand web services and WS standards
- Use web services extensions to develop solutions
- Understand and apply service modeling, service oriented analysis and design for application development

TEXTBOOKS:
1. Thomas Erl, " Service Oriented Architecture: Concepts, Technology, and Design", Pearson Education, 2005
2. Sandeep Chatterjee and James Webber, "Developing Enterprise Web Services: An Architect's Guide", Prentice Hall, 2004

REFERENCES:
1. James McGovern, Sameer Tyagi, Michael E Stevens, Sunil Mathew, "Java Web Services Architecture", Elsevier, 2003.
2. Ron Schmelzer et al. " XML and Web Services", Pearson Education, 2002.
3. Frank P.Coyle, "XML, Web Services and the Data Revolution", Pearson Education, 2002

EC8071	**COGNITIVE RADIO**	**L**	**T**	**P**	**C**
		3	**0**	**0**	**3**

OBJECTIVES:
The student should be made:
- To understand the evolving software defined radio and cognitive radio techniques and their essential functionalities
- To study the basic architecture and standard for cognitive radio
- To understand the physical, MAC and Network layer design of cognitive radio
- To expose the student to evolving applications and advanced features of cognitive radio

UNIT I   INTRODUCTION TO SOFTWARE-DEFINED RADIO AND COGNITIVE RADIO   9
Evolution of Software Defined Radio and Cognitive radio: goals, benefits, definitions, architectures, relations with other radios, issues, enabling technologies, radio frequency spectrum and regulations.

UNIT II   COGNITIVE RADIO ARCHITECTURE   9
Cognition cycle – orient, plan, decide and act phases, Organization, SDR as a platform for Cognitive Radio – Hardware and Software Architectures, Overview of IEEE 802.22 standard for broadband wireless access in TV bands.

UNIT III   SPECTRUM SENSING AND DYNAMIC SPECTRUM ACCESS   9
Introduction – Primary user detection techniques – energy detection, feature detection, matched filtering, cooperative detection and other approaches, Fundamental Tradeoffs in spectrum sensing, Spectrum Sharing Models of Dynamic Spectrum Access - Unlicensed and Licensed Spectrum Sharing, Fundamental Limits of Cognitive Radio.

UNIT IV   MAC AND NETWORK LAYER DESIGN FOR COGNITIVE RADIO   9
MAC for cognitive radios – Polling, ALOHA, slotted ALOHA, CSMA, CSMA / CA, Network layer design – routing in cognitive radios, flow control and error control techniques.

UNIT V   ADVANCED TOPICS IN COGNITIVE RADIO   9
Overview of security issues in cognitive radios, auction based spectrum markets in cognitive radio networks, public safety and cognitive radio, cognitive radio for Internet of Things.

TOTAL: 45 PERIODS

OUTCOMES:
At the end of the course, the student should be able to:
- Gain knowledge on the design principles on software defined radio and cognitive radio
- Develop the ability to design and implement algorithms for cognitive radio spectrum sensing and dynamic spectrum access
- Build experiments and projects with real time wireless applications
- Apply the knowledge of advanced features of cognitive radio for real world applications

TEXT BOOKS

1. Alexander M. Wyglinski, Maziar Nekovee, Thomas Hou, "Cognitive Radio Communications and Networks", Academic Press, Elsevier, 2010. (Unit I to IV)
2. Huseyin Arslan (Ed.), "Cognitive Radio, Software Defined Radio, and Adaptive Wireless Systems, Springer, 2007. (Unit V)

REFERENCES:

1. Bruce Fette, "Cognitive Radio Technology", Newnes, 2006.

2. Kwang-Cheng Chen, Ramjee Prasad, " Cognitive Radio Networks", John Wiley and Sons, 2009.
3. Ezio Biglieri, Professor Andrea J. Goldsmith, Dr Larry J. Greenstein, Narayan B. Mandayam, H. Vincent Poor, "Principles of Cognitive Radio" , Cambridge University Press, 2012.

GE8077	TOTAL QUALITY MANAGEMENT	L T P C
		3 0 0 3

OBJECTIVE:
- To facilitate the understanding of Quality Management principles and process.

UNIT I   INTRODUCTION   9
Introduction - Need for quality - Evolution of quality - Definitions of quality - Dimensions of product and service quality - Basic concepts of TQM - TQM Framework - Contributions of Deming, Juran and Crosby - Barriers to TQM - Customer focus - Customer orientation, Customer satisfaction, Customer complaints, Customer retention.

UNIT II   TQM PRINCIPLES   9
Leadership - Quality Statements, Strategic quality planning, Quality Councils - Employee involvement - Motivation, Empowerment, Team and Teamwork, Recognition and Reward, Performance appraisal - Continuous process improvement - PDCA cycle, 5S, Kaizen - Supplier partnership - Partnering, Supplier selection, Supplier Rating.

UNIT III   TQM TOOLS AND TECHNIQUES I   9
The seven traditional tools of quality - New management tools - Six sigma: Concepts, Methodology, applications to manufacturing, service sector including IT - Bench marking - Reason to bench mark, Bench marking process - FMEA - Stages, Types.

UNIT IV   TQM TOOLS AND TECHNIQUES II   9
Quality Circles - Cost of Quality - Quality Function Deployment (QFD) - Taguchi quality loss function - TPM - Concepts, improvement needs - Performance measures.

UNIT V   QUALITY MANAGEMENT SYSTEM   9

Introduction—Benefits of ISO Registration—ISO 9000 Series of Standards—Sector-Specific Standards—AS 9100, TS16949 and TL 9000-- ISO 9001 Requirements—Implementation—Documentation—Internal Audits—Registration- **ENVIRONMENTAL MANAGEMENT SYSTEM:** Introduction—ISO 14000 Series Standards—Concepts of ISO 14001—Requirements of ISO 14001—Benefits of EMS.

TOTAL: 45 PERIODS

OUTCOME:

- The student would be able to apply the tools and techniques of quality management to manufacturing and services processes.

TEXT BOOK:

1. Dale H.Besterfiled, Carol B.Michna,Glen H. Besterfield,Mary B.Sacre,Hemant Urdhwareshe and Rashmi Urdhwareshe, "Total Quality Management", Pearson Education Asia, Revised Third Edition, Indian Reprint, Sixth Impression, 2013.

REFERENCES:

1. James R. Evans and William M. Lindsay, "The Management and Control of Quality", 8th Edition, First Indian Edition, Cengage Learning, 2012.
2. Janakiraman. B and Gopal .R.K., "Total Quality Management - Text and Cases", Prentice Hall (India) Pvt. Ltd., 2006.
3. Suganthi.L and Anand Samuel, "Total Quality Management", Prentice Hall (India) Pvt. Ltd., 2006.
4. ISO9001-2015 standards

CS8083   **MULTI-CORE ARCHITECTURES AND PROGRAMMING   L T P C**
3 0 0 3

OBJECTIVES:

- To understand the need for multi-core processors, and their architecture.
- To understand the challenges in parallel and multi-threaded programming.
- To learn about the various parallel programming paradigms,
- To develop multicore programs and design parallel solutions.

UNIT I   MULTI-CORE PROCESSORS   9

Single core to Multi-core architectures – SIMD and MIMD systems – Interconnection networks - Symmetric and Distributed Shared Memory Architectures – Cache coherence - Performance Issues – Parallel program design.

UNIT II   PARALLEL PROGRAM CHALLENGES   9

Performance – Scalability – Synchronization and data sharing – Data races – Synchronization primitives (mutexes, locks, semaphores, barriers) – deadlocks and livelocks – communication between threads (condition variables, signals, message queues and pipes).

UNIT III   SHARED MEMORY PROGRAMMING WITH OpenMP   9

OpenMP Execution Model – Memory Model – OpenMP Directives – Work-sharing Constructs - Library functions – Handling Data and Functional Parallelism – Handling Loops - Performance Considerations.

UNIT IV   DISTRIBUTED MEMORY PROGRAMMING WITH MPI   9

MPI program execution – MPI constructs – libraries – MPI send and receive – Point-to-point and Collective communication – MPI derived datatypes – Performance evaluation

UNIT V PARALLEL PROGRAM DEVELOPMENT 9
Case studies - n-Body solvers – Tree Search – OpenMP and MPI implementations and comparison.

TOTAL: 45 PERIODS

OUTCOMES:
At the end of the course, the students should be able to:
- Describe multicore architectures and identify their characteristics and challenges.
- Identify the issues in programming Parallel Processors.
- Write programs using OpenMP and MPI.
- Design parallel programming solutions to common problems.
- Compare and contrast programming for serial processors and programming for parallel processors.

TEXT BOOKS:
1. Peter S. Pacheco, "An Introduction to Parallel Programming", Morgan-Kauffman/Elsevier, 2011.
2. Darryl Gove, "Multicore Application Programming for Windows, Linux, and Oracle Solaris", Pearson, 2011 (unit 2)

REFERENCES:
1. Michael J Quinn, "Parallel programming in C with MPI and OpenMP", Tata McGraw Hill,2003.
2. Victor Alessandrini, Shared Memory Application Programming, 1st Edition, Concepts and Strategies in Multicore Application Programming, Morgan Kaufmann, 2015.
3. Yan Solihin, Fundamentals of Parallel Multicore Architecture, CRC Press, 2015.

CS8079 **HUMAN COMPUTER INTERACTION** **L T P C**
3 0 0 3

OBJECTIVES:
- To learn the foundations of Human Computer Interaction.
- To become familiar with the design technologies for individuals and persons with disabilities.
- To be aware of mobile HCI.
- To learn the guidelines for user interface.

UNIT I FOUNDATIONS OF HCI 9
The Human: I/O channels – Memory – Reasoning and problem solving; **The Computer:** Devices – Memory – processing and networks; **Interaction:** Models – frameworks – Ergonomics – styles – elements – interactivity- Paradigms. - **Case Studies**

UNIT II DESIGN & SOFTWARE PROCESS 9
Interactive Design: Basics – process – scenarios – navigation – screen design – Iteration and prototyping. **HCI in software process:** Software life cycle – usability engineering – Prototyping in practice – design rationale. **Design rules:** principles, standards, guidelines, rules. **Evaluation Techniques** – **Universal Design**

UNIT III MODELS AND THEORIES 9
HCI Models: Cognitive models: Socio-Organizational issues and stakeholder requirements – Communication and collaboration models-**Hypertext, Multimedia and WWW**.

UNIT IV MOBILE HCI 9
Mobile Ecosystem: Platforms, Application frameworks- **Types of Mobile Applications:** Widgets, Applications, Games- Mobile Information Architecture, Mobile 2.0, **Mobile Design:** Elements of Mobile Design, Tools. - **Case Studies**

UNIT V   WEB INTERFACE DESIGN   9

Designing Web Interfaces – Drag & Drop, Direct Selection, Contextual Tools, Overlays, Inlays and Virtual Pages, Process Flow - **Case Studies**

TOTAL: 45 PERIODS

OUTCOMES:
Upon completion of the course, the students should be able to:

- Design effective dialog for HCI
- Design effective HCI for individuals and persons with disabilities.
- Assess the importance of user feedback.
- Explain the HCI implications for designing multimedia/ ecommerce/ e-learning Web sites.
- Develop meaningful user interface.

TEXT BOOKS:
1. Alan Dix, Janet Finlay, Gregory Abowd, Russell Beale, "Human Computer Interaction", 3rd Edition, Pearson Education, 2004 (UNIT I, II & III)
2. Brian Fling, "Mobile Design and Development", First Edition, O'Reilly Media Inc., 2009 (UNIT – IV)
3. Bill Scott and Theresa Neil, "Designing Web Interfaces", First Edition, O'Reilly, 2009. (UNIT-V)

CO8002	NETWORK PROTOCOLS	L	T	P	C
		3	0	0	3

OBJECTIVES:
- To learn the different network architectures and protocols.
- To learn the various TCP/IP protocols.
- To learn the various network security technologies and protocols.
- To understand VOIP protocols.
- To understand WAN and LAN protocols.

UNIT I   NETWORK COMMUNICATION ARCHITECTURE AND PROTOCOLS   9
OSI Network Architecture 7 Layers Model - TCP/IP Four Layers Architecture Model - Other Network Architecture Models: IBM SNA - Network Protocol: Definition and Overview.

UNIT II   TCP/IP PROTOCOLS   9
BOOTP, DHCP, DNS, Finger, FTP, HTTP, S-HTTP, IMAP & IMAP4, MIME (S-MIME), NAT, NNTP, POP and POP3, rlogin, RMON, SLP, SMTP, SNMP, SNMPv1, SNMPv2, SNMPv3, SNTP, TELNET, URL, Whois (and RWhois), XMPP, X Window/X Protocol, RPC, ITOT, RDP, RUDP, TCP, UDP, BGP (BGP4), EGP, ICMP & ICMPv6, IP, IPv6, IRDP, Mobile IP, NARP, NHRP, OSPF, RIP, RIPng, RSVP, BGMP, DVMRP, IGMP, MARS, MBGP, MOSPF, MSDP, ARP and InARP, IPCP and IPv6CP, RARP.

UNIT III   NETWORK SECURITY TECHNOLOGIES AND PROTOCOLS   9
Kerberos: Network Authentication Protocol - RADIUS: Remote Authentication Dial In User Service - SSH: Secure Shell Protocol - L2F: Layer 2 Forwarding Protocol - L2TP: Layer 2 Tunneling Protocol - PPTP: Point-to-Point Tunneling Protocol - DiffServ: Differentiated Service Architecture - GRE: Generic Routing Encapsulation - IPsec: Internet Protocol Security Architecture - IPsec AH: IPsec Authentication Header - IPsec ESP: IPsec Encapsulating Security Payload - IPsec IKE: Internet Key Exchange Protocol - IPsec ISAKMP: Internet Security Association and Key Management Protocol - SSL/TLS: Secure Socket Layer and Transport Layer Security Protocol - SOCKS v5: Protocol for Sessions Traversal Across Firewall Securely.

UNIT IV   VOICE OVER IP AND VOIP PROTOCOLS   9

H.323: ITU-T VOIP Protocols - H.225.0: Call signalling protocols and media stream packetization for packet-based multimedia communication systems - H.235: Security and encryption for H-series (H.323 and other H.245-based) multimedia terminals - H.245: Control Protocol for Multimedia Communication - Megaco/H.248: Media Gateway Control Protocol - MGCP: Media Gateway Control Protocol - NCS: Network-Based Call Signaling Protocol - RTSP: Real-Time Streaming Protocol - SAP: Session Announcement Protocol - SDP: Session Description Protocol - SIP: Session Initiation Protocol - SCCP (Skinny): Cisco Skinny Client Control Protocol - T.120: Multipoint Data Conferencing and Real Time Communication Protocols - G.7xx: Audio (Voice) Compression Protocols - H.261: Video CODEC for Low Quality Videoconferencing - H.263: Video CODEC for Medium Quality Videoconferencing - H.264/MPEG-4: Video CODEC For High Quality Video Streaming - RTP: Real-Time Transport Protocol - RTCP: RTP Control Protocol - COPS: Common Open Policy Service - SIGTRAN: Signaling Transport Protocol Stack - SCTP: Stream Control Transmission Protocol - TRIP: Telephony Routing over IP.

UNIT V   WAN AND LAN PROTOCOLS   9

WAN Protocols: ATM: Asynchronous Transfer Mode Reference Model and Protocols - SONET/SDH: Synchronous Optical Network and Synchronous Digital Hierarchy - EoS: Ethernet over SONET/SDH - BISDN: Broadband Integrated Services Digital Network (Broadband ISDN) - ISDN: Integrated Services Digital Network - PPP: Point-to-Point Protocols - FTP: File Transfer Protocol - PAP: Password Authentication Protocol - PoS: Packet over SONET/SDH - Frame Relay: WAN Protocol for Internetworking - LAPF: Link Access Procedure for Frame Mode Services - HDLC: High Level Data Link Control.

LAN Protocols: Ethernet: IEEE 802.3 Local Area Network protocols - Fast Ethernet: 100Mbps Ethernet (IEEE 802.3u)- Gigabit (1000 Mbps) Ethernet:IEEE 802.3z (1000Base-X) and 802.3ab (1000Base-T)- 10-Gigabit Ethernet: IEEE 802.3ae and 802.3an - WLAN: Wireless LAN by IEEE 802.11 protocols - IEEE 802.11i: WLAN Security Standard - IEEE 802.1X: EAP over LAN(EAPOL) for LAN/WLAN Authentication and Key Management - WPAN: Wireless Personal Area Network Communication Protocols - IEEE 802.15.1 and the Bluetooth for WPAN Communications - FDDI: Fiber Distributed Data Interface - Token Ring: IEEE 802.5 LAN Protocol - LLC: Logic Link Control (IEEE 802.2)- SNAP: SubNetwork Access Protocol - STP: Spanning Tree Protocol (IEEE 802.1D).

TOTAL :   45   PERIODS

OUTCOMES:
On Completion of the course, the students should be able to:
- Understand the different network architectures and protocols.
- Design different TCP/IP protocols.
- Understand various network security technologies and protocols.
- Understand VOIP protocols.
- Understand the WAN and LAN protocols.

TEXT BOOKS:
1. Jielin Dong, Network Protocols Handbook, 4th Edition, Javvin Press, 2007.

REFERENCES
1. Bruce Hartpence, Packet Guide to Core Network Protocols, O'Reilly Media, Inc., 2011.
2. Walter Y. Chen, Home Network Basis: Transmission Environments and Wired/Wireless Protocols, Prentice Hall, 2003.
3. Ana Minaburo , Laurent Toutain, Local Networks and the Internet: From Protocols to Interconnection, John Wiley & Sons, 2011.

CS8073   **C# AND .NET PROGRAMMING**   **L T P C**
                                                                                          3 0 0 3
OBJECTIVES:
- To learn basic programming in C# and the object oriented programming concepts.
- To update and enhance skills in writing Windows applications, ADO.NET and ASP .NET.
- To study the advanced concepts in data connectivity, WPF, WCF and WWF with C# and .NET 4.5.
- To implement mobile applications using .Net compact framework
- To understand the working of base class libraries, their operations and manipulation of data using XML.

UNIT I   C# LANGUAGE BASICS   9
.Net Architecture - Core C# - Variables - Data Types - Flow control - Objects and Types- Classes and Structs - Inheritance- Generics – Arrays and Tuples - Operators and Casts - Indexers

UNIT II   C# ADVANCED FEATURES   9
Delegates - Lambdas - Lambda Expressions - Events - Event Publisher - Event Listener - Strings and Regular Expressions - Generics - Collections - Memory Management and Pointers - Errors and Exceptions - Reflection

UNIT III   BASE CLASS LIBRARIES AND DATA MANIPULATION   9
Diagnostics -Tasks, Threads and Synchronization - .Net Security - Localization - Manipulating XML- SAX and DOM - Manipulating files and the Registry- Transactions - ADO.NET- Peer-to-Peer Networking - PNRP - Building P2P Applications - Windows Presentation Foundation (WPF).

UNIT IV   WINDOW BASED APPLICATIONS, WCF AND WWF   9
Window based applications - Core ASP.NET- ASP.NET Web forms -Windows Communication Foundation (WCF)- Introduction to Web Services - .Net Remoting - Windows Service - Windows Workflow Foundation (WWF) - Activities – Workflows

UNIT V   .NET FRAMEWORK AND COMPACT FRAMEWORK   9
Assemblies - Shared assemblies - Custom Hosting with CLR Objects - Appdomains - Core XAML - Bubbling and Tunneling Events- Reading and Writing XAML - .Net Compact Framework - Compact Edition Data Stores – Errors, Testing and Debugging – Optimizing performance – Packaging and Deployment – Networking and Mobile Devices
                                                                          TOTAL :45 PERIODS

OUTCOMES:
Upon completion of the course, the students will be able to:
- Write various applications using C# Language in the .NET Framework.
- Develop distributed applications using .NET Framework.
- Create mobile applications using .NET compact Framework.

TEXT BOOKS:

1. Christian Nagel, Bill Evjen, Jay Glynn, Karli Watson, Morgan Skinner . ―Professional C# 2012 and .NET 4.5‖, Wiley, 2012
2. Harsh Bhasin, ―Programming in C#‖, Oxford University Press, 2014.

REFERENCES
1. Ian Gariffiths, Mathew Adams, Jesse Liberty, ―Programming C# 4.0‖, O'Reilly, Fourth Edition, 2010.
2. Andrew Troelsen, Pro C# 5.0 and the .NET 4.5 Framework, Apress publication, 2012.
3. Andy Wigley, Daniel Moth, Peter Foot, ―Mobile Development Handbook‖, Microsoft Press, 2011.

CS8088   **WIRELESS   ADHOC AND SENSOR NETWORKS**   **L T P C**
                                                                                        3 0 0 3

OBJECTIVES:
- To learn about the issues and challenges in the design of wireless ad hoc networks.
- To understand the working of MAC and Routing Protocols for ad hoc and sensor networks
- To learn about the Transport Layer protocols and their QoS for ad hoc and sensor networks.
- To understand various security issues in ad hoc and sensor networks and the corresponding solutions.

UNIT I   MAC & ROUTING IN AD HOC NETWORKS   9
Introduction – Issues and challenges in ad hoc networks – MAC Layer Protocols for wireless ad hoc networks – Contention-Based MAC protocols – MAC Protocols Using Directional Antennas – Multiple-Channel MAC Protocols – Power-Aware MAC Protocols – Routing in Ad hoc Networks – Design Issues – Proactive, Reactive and Hybrid Routing Protocols

UNIT II   TRANSPORT & QOS IN AD HOC NETWORKS   9
TCP"s challenges and Design Issues in Ad Hoc Networks – Transport protocols for ad hoc networks – Issues and Challenges in providing QoS – MAC Layer QoS solutions – Network Layer QoS solutions – QoS Model

UNIT III   MAC & ROUTING IN WIRELESS SENSOR NETWORKS   9

Introduction – Applications – Challenges – Sensor network architecture – MAC Protocols for wireless sensor networks – Low duty cycle protocols and wakeup concepts – Contention-Based protocols – Schedule-Based protocols – IEEE 802.15.4 Zigbee – Topology Control – Routing Protocols

UNIT IV   TRANSPORT & QOS IN WIRELESS SENSOR NETWORKS   9
Data-Centric and Contention-Based Networking – Transport Layer and QoS in Wireless Sensor Networks – Congestion Control in network processing – Operating systems for wireless sensor networks – Examples

UNIT V   SECURITY IN AD HOC AND SENSOR NETWORKS   9
Security Attacks – Key Distribution and Management – Intrusion Detection – Software based Anti-tamper techniques – Water marking techniques – Defense against routing attacks - Secure Ad hoc routing protocols – Broadcast authentication WSN protocols – TESLA – Biba – Sensor Network Security Protocols – SPINS

TOTAL :45 PERIODS

OUTCOMES:
Upon completion of the course, the students will be able to:
- Identify different issues in wireless ad hoc and sensor networks .
- To analyze protocols developed for ad hoc and sensor networks .
- To identify and understand security issues in ad hoc and sensor networks.

TEXT BOOKS:
1. C.Siva Ram Murthy and B.S.Manoj, "Ad Hoc Wireless Networks – Architectures and 2 Protocols", Pearson Education, 2006.
2. Holger Karl, Andreas Willing, "Protocols and Architectures for Wireless Sensor Networks", John Wiley & Sons, Inc., 2005.

REFERENCES
1. Subir Kumar Sarkar, T G Basavaraju, C Puttamadappa, "Ad Hoc Mobile Wireless Networks", Auerbach Publications, 2008.
2. Carlos De Morais Cordeiro, Dharma Prakash Agrawal, "Ad Hoc and Sensor Networks: Theory and Applications (2nd Edition)", World Scientific Publishing, 2011.
3. Waltenegus Dargie, Christian Poellabauer, "Fundamentals of Wireless Sensor Networks Theory and Practice", John Wiley and Sons, 2010
4. Xiang-Yang Li , **"**Wireless Ad Hoc and Sensor Networks: Theory and Applications", 1227 th edition, Cambridge university Press,2008.

GE8072	FOUNDATION SKILLS IN INTEGRATED PRODUCT DEVELOPMENT	L	T	P	C
		3	0	0	3

OBJECTIVES:
- To understand the global trends and development methodologies of various types of products and services
- To conceptualize, prototype and develop product management plan for a new product based on the type of the new product and development methodology integrating the hardware, software, controls, electronics and mechanical systems
- To understand requirement engineering and know how to collect, analyze and arrive at requirements for new product development and convert them in to design specification
- To understand system modeling for system, sub-system and their interfaces and arrive at the optimum system specification and characteristics
- To develop documentation, test specifications and coordinate with various teams to validate and sustain up to the EoL (End of Life) support activities for engineering customer

UNIT I   FUNDAMENTALS OF PRODUCT DEVELOPMENT   9
Global Trends Analysis and Product decision - Social Trends - Technical Trends- Economical Trends - Environmental Trends - Political/Policy Trends **- Introduction to Product Development Methodologies and Management -** Overview of Products and Services - Types of Product Development - Overview of Product Development methodologies **-** Product Life Cycle – Product Development Planning and Management.

UNIT II   REQUIREMENTS AND SYSTEM DESIGN   9
Requirement Engineering - Types of Requirements - Requirement Engineering - traceability Matrix and Analysis - Requirement Management - **System Design & Modeling -** Introduction to System Modeling - System Optimization - System Specification - Sub-System Design - Interface Design.

UNIT III   DESIGN AND TESTING   9
Conceptualization - Industrial Design and User Interface Design - Introduction to Concept generation Techniques – **Challenges in Integration of Engineering Disciplines** - Concept Screening & Evaluation - **Detailed Design -** Component Design and Verification – **Mechanical, Electronics and Software Subsystems** - High Level Design/Low Level Design of S/W Program **-** Types of Prototypes, S/W Testing- Hardware Schematic, Component design, Layout and Hardware Testing – **Prototyping -** Introduction to Rapid Prototyping and Rapid Manufacturing - **System Integration, Testing, Certification and Documentation**

UNIT IV   SUSTENANCE ENGINEERING AND END-OF-LIFE (EOL) SUPPORT   9
Introduction to Product verification processes and stages - Introduction to Product Validation processes and stages - Product Testing Standards and Certification - Product Documentation - **Sustenance -**Maintenance and Repair – Enhancements - **Product EoL -** Obsolescence Management – Configuration Management - EoL Disposal

UNIT V   BUSINESS DYNAMICS – ENGINEERING SERVICES INDUSTRY   9
The Industry - Engineering Services Industry - Product Development in Industry versus Academia –**The IPD Essentials -** Introduction to Vertical Specific Product Development processes -Manufacturing/Purchase and Assembly of Systems - Integration of Mechanical, Embedded and Software Systems – Product Development Trade-offs - Intellectual Property Rights and Confidentiality – Security and Configuration Management.

TOTAL: 45 PERIODS
OUTCOMES:
Upon completion of the course, the students will be able to:
- Define, formulate and analyze a problem
- Solve specific problems independently or as part of a team
- Gain knowledge of the Innovation & Product Development process in the Business Context
- Work independently as well as in teams
- Manage a project from start to finish

TEXTBOOKS:
1. Book specially prepared by NASSCOM as per the MoU.
2. Karl T Ulrich and Stephen D Eppinger, "Product Design and Development", Tata McGraw Hill, Fifth Edition, 2011.
3. John W Newstorm and Keith Davis, "Organizational Behavior", Tata McGraw Hill, Eleventh Edition, 2005.

REFERENCES:
1. Hiriyappa B, "Corporate Strategy – Managing the Business", Author House, 2013.
2. Peter F Drucker, "People and Performance", Butterworth – Heinemann [Elsevier], Oxford, 2004.
3. Vinod Kumar Garg and Venkita Krishnan N K, "Enterprise Resource Planning – Concepts", Second Edition, Prentice Hall, 2003.
4. Mark S Sanders and Ernest J McCormick, "Human Factors in Engineering and Design", McGraw Hill Education, Seventh Edition, 2013

GE8074   **HUMAN RIGHTS**   **L T P C**
                                                                                           3 0 0 3

OBJECTIVE :
- To sensitize the Engineering students to various aspects of Human Rights.

UNIT I   **9**
Human Rights – Meaning, origin and Development.   Notion and classification of Rights – Natural, Moral and Legal Rights.   Civil and Political Rights, Economic, Social and Cultural Rights; collective / Solidarity Rights.

UNIT II   **9**
Evolution of the concept of Human Rights Magana carta – Geneva convention of 1864. Universal Declaration of Human Rights, 1948. Theories of Human Rights.

UNIT III   **9**
Theories and perspectives of UN Laws – UN Agencies to monitor and compliance.

UNIT IV   **9**
Human Rights in India – Constitutional Provisions / Guarantees.

UNIT V   **9**
Human Rights of Disadvantaged People – Women, Children, Displaced persons and Disabled persons, including Aged and HIV Infected People. Implementation of Human Rights – National and State Human Rights Commission – Judiciary – Role of NGO's, Media, Educational Institutions, Social Movements.

                                                                              TOTAL : 45 PERIODS

OUTCOME :
- Engineering students will acquire the basic knowledge of human rights.

REFERENCES:
1. Kapoor S.K., "Human Rights under International law and Indian Laws", Central Law Agency, Allahabad, 2014.
2. Chandra U., "Human Rights", Allahabad Law Agency, Allahabad, 2014.
3. Upendra Baxi, The Future of Human Rights, Oxford University Press, New Delhi.

GE8071   **DISASTER MANAGEMENT**   **L T P C**
                                                                                           3 0 0 3

OBJECTIVES:
- To provide students an exposure to disasters, their significance and types.
- To ensure that students begin to understand the relationship between vulnerability,
- disasters, disaster prevention and risk reduction
- To gain a preliminary understanding of approaches of Disaster Risk Reduction (DRR)
- To enhance awareness of institutional processes in the country and
- To develop rudimentary ability to respond to their surroundings with potential
- disaster response in areas where they live, with due sensitivity

UNIT I   INTRODUCTION TO DISASTERS   9
Definition: Disaster, Hazard, Vulnerability, Resilience, Risks – Disasters: Types of disasters – Earthquake, Landslide, Flood, Drought, Fire etc - Classification, Causes, Impacts including social, economic, political, environmental, health, psychosocial, etc.- Differential impacts- in terms of caste, class, gender, age, location, disability - Global trends in disasters: urban disasters, pandemics, complex emergencies, Climate change- Dos and Don'ts during various types of Disasters.

UNIT II   APPROACHES TO DISASTER RISK REDUCTION (DRR)   9
Disaster cycle - Phases, Culture of safety, prevention, mitigation and preparedness community based DRR, Structural- nonstructural measures, Roles and responsibilities of- community, Panchayati Raj Institutions/Urban Local Bodies (PRIs/ULBs), States, Centre, and other stake-holders- Institutional Processes and Framework at State and Central Level- State Disaster Management Authority(SDMA) – Early Warning System – Advisories from Appropriate Agencies.

UNIT III   INTER-RELATIONSHIP BETWEEN DISASTERS AND DEVELOPMENT   9
Factors affecting Vulnerabilities, differential impacts, impact of Development projects such as dams, embankments, changes in Land-use etc.- Climate Change Adaptation- IPCC Scenario and Scenarios in the context of India - Relevance of indigenous knowledge, appropriate technology and local resources.

UNIT IV   DISASTER RISK MANAGEMENT IN INDIA   9
Hazard and Vulnerability profile of India, Components of Disaster Relief: Water, Food, Sanitation, Shelter, Health, Waste Management, Institutional arrangements (Mitigation, Response and Preparedness, Disaster Management Act and Policy - Other related policies, plans, programmes and legislation – Role of GIS and Information Technology Components in Preparedness, Risk Assessment, Response and Recovery Phases of Disaster – Disaster Damage Assessment.

UNIT V   DISASTER MANAGEMENT: APPLICATIONS AND CASE STUDIES AND FIELD WORKS   9
Landslide Hazard Zonation: Case Studies, Earthquake Vulnerability Assessment of Buildings and Infrastructure: Case Studies, Drought Assessment: Case Studies, Coastal Flooding: Storm Surge Assessment, Floods: Fluvial and Pluvial Flooding: Case Studies; Forest Fire: Case Studies, Man Made disasters: Case Studies, Space Based Inputs for Disaster Mitigation and Management and field works related to disaster management.

TOTAL: 45 PERIODS

OUTCOMES:
The students will be able to
- Differentiate the types of disasters, causes and their impact on environment and society
- Assess vulnerability and various methods of risk reduction measures as well as mitigation.
- Draw the hazard and vulnerability profile of India, Scenarious in the Indian context, Disaster damage assessment and management.

TEXTBOOKS:
1. Singhal J.P. "Disaster Management", Laxmi Publications, 2010. ISBN-10: 9380386427 ISBN-13: 978-9380386423
2. Tushar Bhattacharya, "Disaster Science and Management", McGraw Hill India Education Pvt. Ltd., 2012. **ISBN-10:** 1259007367, **ISBN-13:** 978-1259007361]
3. Gupta Anil K, Sreeja S. Nair. Environmental Knowledge for Disaster Risk Management, NIDM, New Delhi, 2011
4. Kapur Anu Vulnerable India: A Geographical Study of Disasters, IIAS and Sage Publishers, New Delhi, 2010.

REFERENCES
1. Govt. of India: Disaster Management Act , Government of India, New Delhi, 2005
2. Government of India, National Disaster Management Policy,2009.

EC8093   **DIGITAL IMAGE PROCESSING**   L   T   P   C
                                                                      3   0   0   3

OBJECTIVES:
* To become familiar with digital image fundamentals
* To get exposed to simple image enhancement techniques in Spatial and Frequency domain.
* To learn concepts of degradation function and restoration techniques.
* To study the image segmentation and representation techniques.
* To become familiar with image compression and recognition methods

UNIT I   DIGITAL IMAGE FUNDAMENTALS   9
Steps in Digital Image Processing – Components – Elements of Visual Perception – Image Sensing and Acquisition – Image Sampling and Quantization – Relationships between pixels - Color image fundamentals - RGB, HSI models, Two-dimensional mathematical preliminaries, 2D transforms - DFT, DCT.

UNIT II   IMAGE ENHANCEMENT   9
Spatial Domain: Gray level transformations – Histogram processing – Basics of Spatial Filtering– Smoothing and Sharpening Spatial Filtering, Frequency Domain: Introduction to Fourier Transform– Smoothing and Sharpening frequency domain filters – Ideal, Butterworth and Gaussian filters, Homomorphic filtering, Color image enhancement.

UNIT III   IMAGE RESTORATION   9
Image Restoration - degradation model, Properties, Noise models – Mean Filters – Order Statistics – Adaptive filters – Band reject Filters – Band pass Filters – Notch Filters – Optimum Notch Filtering – Inverse Filtering – Wiener filtering

UNIT IV   IMAGE SEGMENTATION   9
Edge detection, Edge linking via Hough transform – Thresholding - Region based segmentation – Region growing – Region splitting and merging – Morphological processing- erosion and dilation, Segmentation by morphological watersheds – basic concepts – Dam construction – Watershed segmentation algorithm.

UNIT V   IMAGE COMPRESSION AND RECOGNITION   9
Need for data compression, Huffman, Run Length Encoding, Shift codes, Arithmetic coding, JPEG standard, MPEG. Boundary representation, Boundary description, Fourier Descriptor, Regional Descriptors – Topological feature, Texture - Patterns and Pattern classes - Recognition based on matching.

                                              TOTAL   45   PERIODS
OUTCOMES:
At the end of the course, the students should be able to:
* Know and understand the basics and fundamentals of digital image processing, such as digitization, sampling, quantization, and 2D-transforms.
* Operate on images using the techniques of smoothing, sharpening and enhancement.
* Understand the restoration concepts and filtering techniques.
* Learn the basics of segmentation, features extraction, compression and recognition methods for color models.

TEXT BOOKS:
1. Rafael C. Gonzalez, Richard E. Woods, 'Digital Image Processing', Pearson, Third Edition, 2010.
2. Anil K. Jain, 'Fundamentals of Digital Image Processing', Pearson, 2002.

REFERENCES

1. Kenneth R. Castleman, 'Digital Image Processing', Pearson, 2006.
2. Rafael C. Gonzalez, Richard E. Woods, Steven Eddins, 'Digital Image Processing using MATLAB', Pearson Education, Inc., 2011.
3. D,E. Dudgeon and RM. Mersereau, 'Multidimensional Digital Signal Processing', Prentice Hall Professional Technical Reference, 1990.
4. William K. Pratt, 'Digital Image Processing', John Wiley, New York, 2002
5. Milan Sonka et al 'Image processing, analysis and machine vision', Brookes/Cole, Vikas Publishing House, 2nd edition, 1999

CS8074	CYBER FORENSICS	L	T	P	C
		3	0	0	3

OBJECTIVES:
- To learn computer forensics
- To become familiar with forensics tools
- To learn to analyze and validate forensics data

UNIT I   INTRODUCTION TO COMPUTER FORENSICS   9

Introduction to Traditional Computer Crime, Traditional problems associated with Computer Crime. Introduction to Identity Theft & Identity Fraud. Types of CF techniques - Incident and incident response methodology - Forensic duplication and investigation. Preparation for IR: Creating response tool kit and IR team. - Forensics Technology and Systems - Understanding Computer Investigation – Data Acquisition.

UNIT II   EVIDENCE COLLECTION AND FORENSICS TOOLS   9

Processing Crime and Incident Scenes – Working with Windows and DOS Systems. **Current Computer Forensics Tools:** Software/ Hardware Tools.

UNIT III   ANALYSIS AND VALIDATION   9

Validating Forensics Data – Data Hiding Techniques – Performing Remote Acquisition – Network Forensics – Email Investigations – Cell Phone and Mobile Devices Forensics

UNIT IV   ETHICAL HACKING   9

Introduction to Ethical Hacking - Footprinting and Reconnaissance - Scanning Networks - Enumeration - System Hacking - Malware Threats - Sniffing

UNIT V   ETHICAL HACKING IN WEB   9

Social Engineering - Denial of Service - Session Hijacking - Hacking Web servers - Hacking Web Applications – SQL Injection - Hacking Wireless Networks - Hacking Mobile Platforms.

                                                TOTAL   45   PERIODS

OUTCOMES:
At the end of the course, the student should be able to:
- Understand the basics of computer forensics
- Apply a number of different computer forensic tools to a given scenario
- Analyze and validate forensics data
- Identify the vulnerabilities in a given network infrastructure
- Implement real-world hacking techniques to test system security

TEXT BOOKS:
1. Bill Nelson, Amelia Phillips, Frank Enfinger, Christopher Steuart, "Computer Forensics and Investigations", Cengage Learning, India Edition, 2016.
2. CEH official Certfied Ethical Hacking Review Guide, Wiley India Edition, 2015.

REFERENCES:
1. John R.Vacca, "Computer Forensics", Cengage Learning, 2005
2. MarjieT.Britz, "Computer Forensics and Cyber Crime": An Introduction", 3rd Edition, Prentice Hall, 2013.
3. AnkitFadia " Ethical Hacking" Second Edition, Macmillan India Ltd, 2006
4. Kenneth C.Brancik "Insider Computer Fraud" Auerbach Publications Taylor & Francis Group–2008.

IT8073	INFORMATION SECURITY	L	T	P	C
		3	0	0	3

OBJECTIVES:
- To understand the basics of Information Security
- To know the legal, ethical and professional issues in Information Security
- To know the aspects of risk management
- To become aware of various standards in this area
- To know the technological aspects of Information Security

UNIT I   INTRODUCTION   9
History, What is Information Security?, Critical Characteristics of Information, NSTISSC Security Model, Components of an Information System, Securing the Components, Balancing Security and Access, The SDLC, The Security SDLC

UNIT II   SECURITY INVESTIGATION   9
Need for Security, Business Needs, Threats, Attacks, Legal, Ethical and Professional Issues - An Overview of Computer Security - Access Control Matrix, Policy-Security policies, Confidentiality policies, Integrity policies and Hybrid policies

UNIT III   SECURITY ANALYSIS   9
Risk Management: Identifying and Assessing Risk, Assessing and Controlling Risk - Systems: Access Control Mechanisms, Information Flow and Confinement Problem

UNIT IV   LOGICAL DESIGN   9
Blueprint for Security, Information Security Policy, Standards and Practices, ISO 17799/BS 7799, NIST Models, VISA International Security Model, Design of Security Architecture, Planning for Continuity

UNIT V   PHYSICAL DESIGN   9
Security Technology, IDS, Scanning and Analysis Tools, Cryptography, Access Control Devices, Physical Security, Security and Personnel

TOTAL   45   PERIODS

OUTCOMES:
At the end of this course, the students should be able to:
- Discuss the basics of information security
- Illustrate the legal, ethical and professional issues in information security
- Demonstrate the aspects of risk management.
- Become aware of various standards in the Information Security System
- Design and implementation of Security Techniques.

TEXT BOOK:
1. Michael E Whitman and Herbert J Mattord, "Principles of Information Security", Vikas Publishing House, New Delhi, 2003

REFERENCES
1. Micki Krause, Harold F. Tipton, " Handbook of Information Security Management", Vol 1-3 CRCPress LLC, 2004.
2. Stuart McClure, Joel Scrambray, George Kurtz, "Hacking Exposed", Tata McGraw- Hill, 2003
3. Matt Bishop, " Computer Security Art and Science", Pearson/PHI, 2002.

		L	T	P	C
CS8087	**SOFTWARE DEFINED NETWORKS**	3	0	0	3

OBJECTIVES:
- To learn the fundamentals of software defined networks.
- To understand the separation of the data plane and the control plane.
- To study about the SDN Programming.
- To study about the various applications of SDN

UNIT I   INTRODUCTION   9
History of Software Defined Networking (SDN) – Modern Data Center – Traditional Switch Architecture – Why SDN – Evolution of SDN – How SDN Works – Centralized and Distributed Control and Date Planes

UNIT II   OPEN FLOW & SDN CONTROLLERS   9
Open Flow Specification – Drawbacks of Open SDN, SDN via APIs, SDN via Hypervisor-Based Overlays – SDN via Opening up the Device – SDN Controllers – General Concepts

UNIT III   DATA CENTERS   9
Multitenant and Virtualized Multitenant Data Center – SDN Solutions for the Data Center Network – VLANs – EVPN – VxLAN – NVGRE

UNIT IV   SDN PROGRAMMING   9
Programming SDNs: Northbound Application Programming Interface, Current Languages and Tools, Composition of SDNs – Network Functions Virtualization (NFV) and Software Defined Networks: Concepts, Implementation and Applications

UNIT V   SDN   9
Juniper SDN Framework – IETF SDN Framework – Open Daylight Controller – Floodlight Controller – Bandwidth Calendaring – Data Center Orchestration

TOTAL :45 PERIODS

OUTCOMES:
Upon completion of the course, the students will be able to:
- Analyze the evolution of software defined networks
- Express the various components of SDN and their uses
- Explain the use of SDN in the current networking scenario
- Design and develop various applications of SDN

TEXT BOOKS:
1. Paul Goransson and Chuck Black, —Software Defined Networks: A Comprehensive Approach, First Edition, Morgan Kaufmann, 2014.
2. Thomas D. Nadeau, Ken Gray, —SDN: Software Defined Networks, O'Reilly Media, 2013.

REFERENCES:
1. Siamak Azodolmolky, —Software Defined Networking with Open Flow, Packet Publishing, 2013.
2. Vivek Tiwari, —SDN and Open Flow for Beginnersǁ, Amazon Digital Services, Inc., 2013.
3. Fei Hu, Editor, —Network Innovation through Open Flow and SDN: Principles and Design, CRC Press, 2014.

CS8086	SOFT COMPUTING	L	T	P	C
		3	0	0	3

OBJECTIVES:
- To learn the basic concepts of Soft Computing
- To become familiar with various techniques like neural networks, genetic algorithms and fuzzy systems.
- To apply soft computing techniques to solve problems.

UNIT I   INTRODUCTION TO SOFT COMPUTING   9
Introduction-Artificial Intelligence-Artificial Neural Networks-Fuzzy Systems-Genetic Algorithm and Evolutionary Programming-Swarm Intelligent Systems-Classification of ANNs-McCulloch and Pitts Neuron Model-Learning Rules: Hebbian and Delta- Perceptron Network-Adaline Network-Madaline Network.

UNIT II   ARTIFICIAL NEURAL NETWORKS   9
Back propagation Neural Networks - Kohonen Neural Network -Learning Vector Quantization -Hamming Neural Network - Hopfield Neural Network- Bi-directional Associative Memory -Adaptive Resonance Theory Neural Networks- Support Vector Machines - Spike Neuron Models.

UNIT III   FUZZY SYSTEMS   9
Introduction to Fuzzy Logic, Classical Sets and Fuzzy Sets - Classical Relations and Fuzzy Relations -Membership Functions -Defuzzification - Fuzzy Arithmetic and Fuzzy Measures - Fuzzy Rule Base and Approximate Reasoning - Introduction to Fuzzy Decision Making.

UNIT IV   GENETIC ALGORITHMS   9
Basic Concepts- Working Principles -Encoding- Fitness Function - Reproduction - Inheritance Operators - Cross Over - Inversion and Deletion -Mutation Operator - Bit-wise Operators -Convergence of Genetic Algorithm.

UNIT V   HYBRID SYSTEMS   9
Hybrid Systems -Neural Networks, Fuzzy Logic and Genetic -GA Based Weight Determination - LR-Type Fuzzy Numbers - Fuzzy Neuron - Fuzzy BP Architecture - Learning in Fuzzy BP- Inference by Fuzzy BP - Fuzzy ArtMap: A Brief Introduction - Soft Computing Tools - GA in Fuzzy Logic Controller Design - Fuzzy Logic Controller

TOTAL :   45   PERIODS

OUTCOMES:
Upon completion of this course, the students should be able to
- Apply suitable soft computing techniques for various applications.
- Integrate various soft computing techniques for complex problems.

TEXT BOOKS:
1. N.P.Padhy, S.P.Simon, "Soft Computing with MATLAB Programming", Oxford University Press, 2015.
2. S.N.Sivanandam , S.N.Deepa, "Principles of Soft Computing", Wiley India Pvt. Ltd., 2nd Edition, 2011.
3. S.Rajasekaran, G.A.Vijayalakshmi Pai, "Neural Networks, Fuzzy Logic and Genetic Algorithm, Synthesis and Applications ", PHI Learning Pvt. Ltd., 2017.

REFERENCES
1. Jyh-Shing Roger Jang, Chuen-Tsai Sun, Eiji Mizutani, "Neuro-Fuzzy and Soft Computing", Prentice-Hall of India, 2002.
2. Kwang H.Lee, "First course on Fuzzy Theory and Applications", Springer, 2005.
3. George J. Klir and Bo Yuan, "Fuzzy Sets and Fuzzy Logic-Theory and Applications", Prentice Hall, 1996.
4. James A. Freeman and David M. Skapura, "Neural Networks Algorithms, Applications, and Programming Techniques", Addison Wesley, 2003.

GE8076   **PROFESSIONAL ETHICS IN ENGINEERING**   **L T P C**
                                                                         3 0 0 3
OBJECTIVES:
- To enable the students to create an awareness on Engineering Ethics and Human Values, to instill Moral and Social Values and Loyalty and to appreciate the rights of others.

UNIT I   HUMAN VALUES   10
Morals, values and Ethics – Integrity – Work ethic – Service learning – Civic virtue – Respect for others – Living peacefully – Caring – Sharing – Honesty – Courage – Valuing time – Cooperation – Commitment – Empathy – Self confidence – Character – Spirituality – Introduction to Yoga and meditation for professional excellence and stress management.

UNIT II   ENGINEERING ETHICS   9

Senses of 'Engineering Ethics' – Variety of moral issues – Types of inquiry – Moral dilemmas – Moral Autonomy – Kohlberg's theory – Gilligan's theory – Consensus and Controversy – Models of professional roles - Theories about right action – Self-interest – Customs and Religion – Uses of Ethical Theories.

UNIT III   ENGINEERING AS SOCIAL EXPERIMENTATION   9
Engineering as Experimentation – Engineers as responsible Experimenters – Codes of Ethics – A Balanced Outlook on Law.

UNIT IV   SAFETY, RESPONSIBILITIES AND RIGHTS   9
Safety and Risk – Assessment of Safety and Risk – Risk Benefit Analysis and Reducing Risk - Respect for Authority – Collective Bargaining – Confidentiality – Conflicts of Interest – Occupational Crime – Professional Rights – Employee Rights – Intellectual Property Rights (IPR) – Discrimination.

UNIT V   GLOBAL ISSUES   8

Multinational Corporations – Environmental Ethics – Computer Ethics – Weapons Development – Engineers as Managers – Consulting Engineers – Engineers as Expert Witnesses and Advisors – Moral Leadership –Code of Conduct – Corporate Social Responsibility.

TOTAL: 45 PERIODS

OUTCOMES:
- Upon completion of the course, the student should be able to apply ethics in society, discuss the ethical issues related to engineering and realize the responsibilities and rights in the society.

TEXT BOOKS:
1. Mike W. Martin and Roland Schinzinger, "Ethics in Engineering", Tata McGraw Hill, New Delhi, 2003.
2. Govindarajan M, Natarajan S, Senthil Kumar V. S, "Engineering Ethics", Prentice Hall of India, New Delhi, 2004.

REFERENCES:
1. Charles B. Fleddermann, "Engineering Ethics", Pearson Prentice Hall, New Jersey, 2004.
2. Charles E. Harris, Michael S. Pritchard and Michael J. Rabins, "Engineering Ethics – Concepts and Cases", Cengage Learning, 2009.
3. John R Boatright, "Ethics and the Conduct of Business", Pearson Education, New Delhi, 2003
4. Edmund G Seebauer and Robert L Barry, "Fundamentals of Ethics for Scientists and Engineers", Oxford University Press, Oxford, 2001.
5. Laura P. Hartman and Joe Desjardins, "Business Ethics: Decision Making for Personal Integrity and Social Responsibility" Mc Graw Hill education, India Pvt. Ltd.,New Delhi, 2013.
6. World Community Service Centre, ' Value Education', Vethathiri publications, Erode, 2011.

Web sources:
1.   www.onlineethics.org
2.   www.nspe.org
3.   www.globalethics.org
4.   www.ethics.org

CS8080   INFORMATION RETRIEVAL TECHNIQUES   L T P C
                                                                   3 0 0 3

OBJECTIVES:
- To understand the basics of Information Retrieval.
- To understand machine learning techniques for text classification and clustering.
- To understand various search engine system operations.
- To learn different techniques of recommender system.

UNIT I   INTRODUCTION   9
Information Retrieval – Early Developments – The IR Problem – The User's Task – Information versus Data Retrieval - The IR System – The Software Architecture of the IR System – The Retrieval and Ranking Processes - The Web – The e-Publishing Era – How the web changed Search – Practical Issues on the Web – How People Search – Search Interfaces Today – Visualization in Search Interfaces.

UNIT II   MODELING AND RETRIEVAL EVALUATION   9
Basic IR Models - Boolean Model - TF-IDF (Term Frequency/Inverse Document Frequency) Weighting - Vector Model – Probabilistic Model – Latent Semantic Indexing Model – Neural Network Model – Retrieval Evaluation – Retrieval Metrics – Precision and Recall – Reference Collection – User-based Evaluation – Relevance Feedback and Query Expansion – Explicit Relevance Feedback.

UNIT III   TEXT CLASSIFICATION AND CLUSTERING   9
A Characterization of Text Classification – Unsupervised Algorithms: Clustering – Naïve Text Classification – Supervised Algorithms – Decision Tree – k-NN Classifier – SVM Classifier – Feature Selection or Dimensionality Reduction – Evaluation metrics – Accuracy and Error – Organizing the classes – Indexing and Searching – Inverted Indexes – Sequential Searching – Multi-dimensional Indexing.

UNIT IV   WEB RETRIEVAL AND WEB CRAWLING   9
 The Web – Search Engine Architectures – Cluster based Architecture – Distributed Architectures – Search Engine Ranking – Link based Ranking – Simple Ranking Functions – Learning to Rank – Evaluations -- Search Engine Ranking – Search Engine User Interaction – Browsing – Applications of a Web Crawler – Taxonomy – Architecture and Implementation – Scheduling Algorithms – Evaluation.

UNIT V   RECOMMENDER SYSTEM   9
Recommender Systems Functions – Data and Knowledge Sources – Recommendation Techniques – Basics of Content-based Recommender Systems – High Level Architecture – Advantages and Drawbacks of Content-based Filtering – Collaborative Filtering – Matrix factorization models – Neighborhood models.

TOTAL: 45 PERIODS
OUTCOMES:
Upon completion of the course, the students will be able to:
- Use an open source search engine framework and explore its capabilities
- Apply appropriate method of classification or clustering.
- Design and implement innovative features in a search engine.
- Design and implement a recommender system.

TEXT BOOKS:
1. Ricardo Baeza-Yates and Berthier Ribeiro-Neto, —Modern Information Retrieval: The Concepts and Technology behind Search, Second Edition, ACM Press Books, 2011.
2. Ricci, F, Rokach, L. Shapira, B.Kantor, "Recommender Systems Handbook", First Edition, 2011.

REFERENCES:
1. C. Manning, P. Raghavan, and H. Schütze, —Introduction to Information Retrieval, Cambridge University Press, 2008.
2. Stefan Buettcher, Charles L. A. Clarke and Gordon V. Cormack, —Information Retrieval: Implementing and Evaluating Search Engines, The MIT Press, 2010.

CS8078   **GREEN COMPUTING**   **L T P C**
                                                              3 0 0 3

OBJECTIVES:
- To learn the fundamentals of Green Computing.
- To analyze the Green computing Grid Framework.
- To understand the issues related with Green compliance.
- To study and develop various case studies.

UNIT I   **FUNDAMENTALS**   **9**
Green IT Fundamentals: Business, IT, and the Environment – Green computing: carbon foot print, scoop on power – Green IT Strategies: Drivers, Dimensions, and Goals – Environmentally Responsible Business: Policies, Practices, and Metrics.

UNIT II   GREEN ASSETS AND MODELING   **9**
Green Assets: Buildings, Data Centers, Networks, and Devices – Green Business Process Management: Modeling, Optimization, and Collaboration – Green Enterprise Architecture – Environmental Intelligence – Green Supply Chains – Green Information Systems: Design and Development Models.

UNIT III   GRID FRAMEWORK   **9**
Virtualization of IT systems – Role of electric utilities, Telecommuting, teleconferencing and teleporting – Materials recycling – Best ways for Green PC – Green Data center – Green Grid framework.

UNIT IV   GREEN COMPLIANCE   **9**
Socio-cultural aspects of Green IT – Green Enterprise Transformation Roadmap – Green Compliance: Protocols, Standards, and Audits – Emergent Carbon Issues: Technologies and Future.

UNIT V   CASE STUDIES   **9**
The Environmentally Responsible Business Strategies (ERBS) – Case Study Scenarios for Trial Runs – Case Studies – Applying Green IT Strategies and Applications to a Home, Hospital, Packaging Industry and Telecom Sector.

                                          TOTAL :   45   PERIODS
OUTCOMES:
Upon completion of the course, the students will be able to:
- Acquire knowledge to adopt green computing practices to minimize negative impacts on the environment.
- Enhance the skill in energy saving practices in their use of hardware.
- Evaluate technology tools that can reduce paper waste and carbon footprint by the stakeholders.
- Understand the ways to minimize equipment disposal requirements .

TEXT BOOKS:
1. Bhuvan Unhelkar, "Green IT Strategies and Applications-Using Environmental Intelligence", CRC Press, June 2014.
2. Woody Leonhard, Katherine Murray, "Green Home computing for dummies", August 2012.

REFERENCES:

1. Alin Gales, Michael Schaefer, Mike Ebbers, "Green Data Center: steps for the Journey", Shroff/IBM rebook, 2011.
2. John Lamb, "The Greening of IT", Pearson Education, 2009..
3. Jason Harris, "Green Computing and Green IT- Best Practices on regulations & industry", Lulu.com, 2008
4. Carl speshocky, "Empowering Green Initiatives with IT", John Wiley & Sons, 2010.
5. Wu Chun Feng (editor), "Green computing: Large Scale energy efficiency", CRC Press

CS8076	GPU ARCHITECTURE AND PROGRAMMING	L T P C
		3 0 0 3

OBJECTIVES:
- To understand the basics of GPU architectures
- To write programs for massively parallel processors
- To understand the issues in mapping algorithms for GPUs
- To introduce different GPU programming models

UNIT I   GPU ARCHITECTURE   12
Evolution of GPU architectures - Understanding Parallelism with GPU –Typical GPU Architecture - CUDA Hardware Overview - Threads, Blocks, Grids, Warps, Scheduling - Memory Handling with CUDA: Shared Memory, Global Memory, Constant Memory and Texture Memory.

UNIT II   CUDA PROGRAMMING   8
Using CUDA - Multi GPU - Multi GPU Solutions - Optimizing CUDA Applications: Problem Decomposition, Memory Considerations, Transfers, Thread Usage, Resource Contentions.

UNIT III   PROGRAMMING ISSUES   8
Common Problems: CUDA Error Handling, Parallel Programming Issues, Synchronization, Algorithmic Issues, Finding and Avoiding Errors.

UNIT IV   OPENCL BASICS   8
OpenCL Standard – Kernels – Host Device Interaction – Execution Environment – Memory Model – Basic OpenCL Examples.

UNIT V   ALGORITHMS ON GPU   9
Parallel Patterns: Convolution, Prefix Sum, Sparse Matrix - Matrix Multiplication - Programming Heterogeneous Cluster.

                                                                    TOTAL: 45 PERIODS

OUTCOMES:
Upon completion of the course, the students will be able to
- Describe GPU Architecture
- Write programs using CUDA, identify issues and debug them
- Implement efficient algorithms in GPUs for common application kernels, such as matrix multiplication
- Write simple programs using OpenCL
- Identify efficient parallel programming patterns to solve problems

TEXT BOOKS:
1. Shane Cook, CUDA Programming: —A Developer's Guide to Parallel Computing with GPUs (Applications of GPU Computing), First Edition, Morgan Kaufmann, 2012.
2. David R. Kaeli, Perhaad Mistry, Dana Schaa, Dong Ping Zhang, "Heterogeneous computing with OpenCL", 3rd Edition, Morgan Kauffman, 2015.

REFERENCES:
1. Nicholas Wilt, —CUDA Handbook: A Comprehensive Guide to GPU Programming, Addison - Wesley, 2013.
2. Jason Sanders, Edward Kandrot, —CUDA by Example: An Introduction to General Purpose GPU Programmingǁ, Addison - Wesley, 2010.
3. David B. Kirk, Wen-mei W. Hwu, Programming Massively Parallel Processors - A Hands-on Approach, Third Edition, Morgan Kaufmann, 2016.
4. http://www.nvidia.com/object/cuda_home_new.html
5. http://www.openCL.org

IT8078	WEB DESIGN AND MANAGEMENT	L	T	P	C
		3	0	0	3

OBJECTIVES:
- To Learn the basic concepts in HTML, CSS, Javascript
- To Understand the responsive design and development
- To learn the web project management and maintenance process
- To Design a Website with HTML, JS, CSS / CMS - Word press

UNIT I   WEB DESIGN - HTML MARKUP FOR STRUCTURE   9
Working of Web - HTML Markup for Structure - Creating simple page - Marking up text - Adding Links - Adding Images - Table Markup - Forms - HTML5

UNIT II   CSS AND JAVASCRIPT   9
CSS - Formatting text - Colours and Background - Padding, Borders and Margins - Floating and positioning - Page Layout with CSS - Transition, Transforms and Animation - Javascript - Using Java Script

UNIT III   RESPONSIVE WEB DESIGN   9
Sass for Responsive Web Design - Marking Content with HTML5 - Mobile-First or Desktop-First - CSS Grids, CSS Frameworks, UI Kits, and Flexbox for RWD - Designing small UIs by Large Finger - Images and Videos in Responsive Web Design - Meaningful Typography for Responsive Web Design

UNIT IV   WEB PROJECT MANAGEMENT   9
Project Life Cycle - Project Definition - Discovery and Requirements - Project Schedule and Budgeting - Running the project - Technical Documentation - Development , Communication, Documentation - QA and testing -Deployment - Support and operations

UNIT V   PROJECT CASE STUDY   9
Using HTML, CSS, JS or using Opensource CMS like Wordpress, design and develop a Website having Aesthetics, Advanced and Minimal UI Transitions based on the project - Host and manage the project live in any public hosting

TOTAL :   45   PERIODS

OUTCOMES:
On Successful completion of the course ,Students will be able to
- Design Website using HTML CSS and JS
- Design Responsive Sites
- Manage, Maintain and Support Web Apps

TEXT BOOKS:
1. Jennifer Niederst Robbins, "Learning Web Design", O'REILLY 4th Edition
2. Ricardo Zea, "Mastering Responsive Web Design", PACKT Publishing, 2015
3. Justin Emond, Chris Steins, "Pro Web Project Management", Apress,2011

REFERENCES
1. Jon Duckett, "HTML and CSS: Design and Build Websites", John Wiley and Sons, edition 2014
2. Jon Duckett, Jack Moore, "JavaScript & JQuery: Interactive Front-End Web Development", John Wiley and Sons, edition 2014
3. Uttam K. Roy "Web Technologies" Oxford University Press, 13th impression, 2017
4. Wordpress - http://www.wpbeginner.com/category/wp-tutorials/

CS8791   **CLOUD COMPUTING**   **L T P C**
                                                       3 0 0 3

OBJECTIVES:
- To understand the concept of cloud computing.
- To appreciate the evolution of cloud from the existing technologies.
- To have knowledge on the various issues in cloud computing.
- To be familiar with the lead players in cloud.
- To appreciate the emergence of cloud as the next generation computing paradigm.

UNIT I   INTRODUCTION   9
Introduction to Cloud Computing – Definition of Cloud – Evolution of Cloud Computing – Underlying Principles of Parallel and Distributed Computing – Cloud Characteristics – Elasticity in Cloud – On-demand Provisioning.

UNIT II   CLOUD ENABLING TECHNOLOGIES   10
Service Oriented Architecture – REST and Systems of Systems – Web Services – Publish-Subscribe Model – Basics of Virtualization – Types of Virtualization – Implementation Levels of Virtualization – Virtualization Structures – Tools and Mechanisms – Virtualization of CPU – Memory – I/O Devices –Virtualization Support and Disaster Recovery.

UNIT III   CLOUD ARCHITECTURE, SERVICES AND STORAGE   8
Layered Cloud Architecture Design – NIST Cloud Computing Reference Architecture – Public, Private and Hybrid Clouds - laaS – PaaS – SaaS – Architectural Design Challenges – Cloud Storage – Storage-as-a-Service – Advantages of Cloud Storage – Cloud Storage Providers – S3.

UNIT IV   RESOURCE MANAGEMENT AND SECURITY IN CLOUD   10
Inter Cloud Resource Management – Resource Provisioning and Resource Provisioning Methods – Global Exchange of Cloud Resources – Security Overview – Cloud Security Challenges – Software-as-a-Service Security – Security Governance – Virtual Machine Security – IAM – Security Standards.

UNIT V   CLOUD TECHNOLOGIES AND ADVANCEMENTS   8

Hadoop – MapReduce – Virtual Box -- Google App Engine – Programming Environment for Google App Engine –– Open Stack – Federation in the Cloud – Four Levels of Federation – Federated Services and Applications – Future of Federation.

TOTAL: 45 PERIODS

OUTCOMES:
On Completion of the course, the students should be able to:
* Articulate the main concepts, key technologies, strengths and limitations of cloud computing.
* Learn the key and enabling technologies that help in the development of cloud.
* Develop the ability to understand and use the architecture of compute and storage cloud, service and delivery models.
* Explain the core issues of cloud computing such as resource management and security.
* Be able to install and use current cloud technologies.
* Evaluate and choose the appropriate technologies, algorithms and approaches for implementation and use of cloud.

TEXT BOOKS:
1. Kai Hwang, Geoffrey C. Fox, Jack G. Dongarra, "Distributed and Cloud Computing, From Parallel Processing to the Internet of Things", Morgan Kaufmann Publishers, 2012.
2. Rittinghouse, John W., and James F. Ransome, "Cloud Computing: Implementation, Management and Security", CRC Press, 2017.

REFERENCES:
1. Rajkumar Buyya, Christian Vecchiola, S. ThamaraiSelvi, "Mastering Cloud Computing", Tata Mcgraw Hill, 2013.
2. Toby Velte, Anthony Velte, Robert Elsenpeter, "Cloud Computing - A Practical Approach", Tata Mcgraw Hill, 2009.
3. George Reese, "Cloud Application Architectures: Building Applications and Infrastructure in the Cloud: Transactional Systems for EC2 and Beyond (Theory in Practice)", O'Reilly, 2009.

GE8073   **FUNDAMENTALS OF NANOSCIENCE**   **L T P C**
                                                                          3 0 0 3

OBJECTIVE:
To learn about basis of nanomaterial science, preparation method, types and application

UNIT I   INTRODUCTION   8
Nanoscale Science and Technology- Implications for Physics, Chemistry, Biology and Engineering-Classifications of nanostructured materials- nano particles- quantum dots, nanowires-ultra-thinfilms-multilayered materials. Length Scales involved and effect on properties: Mechanical, Electronic, Optical, Magnetic and Thermal properties. Introduction to properties and motivation for study (qualitative only).

UNIT II   GENERAL METHODS OF PREPARATION   9
Bottom-up Synthesis-Top-down Approach: Co-Precipitation, Ultrasonication, Mechanical Milling, Colloidal routes, Self-assembly, Vapour phase deposition, MOCVD, Sputtering, Evaporation, Molecular Beam Epitaxy, Atomic Layer Epitaxy, MOMBE.

UNIT III   NANOMATERIALS   12

Nanoforms of Carbon - Buckminster fullerene- graphene and carbon nanotube, Single wall carbon Nanotubes (SWCNT) and Multi wall carbon nanotubes (MWCNT)- methods of synthesis(arc-growth, laser ablation, CVD routes, Plasma CVD), structure-property Relationships applications-Nanometal oxides-ZnO, TiO2,MgO, ZrO2, NiO, nanoalumina, CaO, AgTiO2, Ferrites, Nanoclays-functionalization and applications-Quantum wires, Quantum dots-preparation, properties and applications.

UNIT IV   CHARACTERIZATION TECHNIQUES   9

X-ray diffraction technique, Scanning Electron Microscopy - environmental techniques, Transmission Electron Microscopy including high-resolution imaging, Surface Analysis techniques-AFM, SPM, STM, SNOM, ESCA, SIMS-Nanoindentation.

UNIT V   APPLICATIONS   7

NanoInfoTech: Information storage- nanocomputer, molecular switch, super chip, nanocrystal, Nanobiotechlogy: nanoprobes in medical diagnostics and biotechnology, Nano medicines, Targetted drug delivery, Bioimaging - Micro Electro Mechanical Systems (MEMS), Nano Electro Mechanical Systems (NEMS)- Nanosensors, nano crystalline silver for bacterial inhibition, Nanoparticles for sunbarrier products - In Photostat, printing, solar cell, battery.

TOTAL: 45 PERIODS

OUTCOMES:
- Will familiarize about the science of nanomaterials
- Will demonstrate the preparation of nanomaterials
- Will develop knowledge in characteristic nanomaterial

TEXT BOOKS :
1. A.S. Edelstein and R.C. Cammearata, eds., "Nanomaterials: Synthesis, Properties and Applications", Institute of Physics Publishing, Bristol and Philadelphia, 1996.
2. N John Dinardo, "Nanoscale Charecterisation of surfaces & Interfaces", 2nd edition, Weinheim Cambridge, Wiley-VCH, 2000.

REFERENCES:
1. G Timp, "Nanotechnology", AIP press/Springer, 1999.
2. Akhlesh Lakhtakia,"The Hand Book of Nano Technology, Nanometer Structure, Theory, Modeling and Simulations". Prentice-Hall of India (P) Ltd, New Delhi, 2007.