## Syllabus for B.Sc. in VFX Film Making (BVFM) Programme (Effective for Students Admitted in Academic Session 2019-2020)

### SEMESTER II

Paper: ENGLISH – II Code: BVFM -201 Contacts Hours / Week: 3L+1T Credits: 3 Marks: 100

| Module | List Of Topics and Exercises   |
|--------|--|
| 1      | <ul> <li>Disaster Management</li> <li>Reading – The Cuddlier Experience</li> </ul>                     |
|        | • Writing – Official reports   |
|        | • Listening – Listening for theme  |
|        | <ul> <li>Speaking – Congratulating, offering sympathy and condolences and making complaints</li> </ul> |
|        | • Grammar – Tenses   |
|        | Vocabulary - Phrasal verbs   |
| 2      | Humor  |
|        | Reading – Bubbling Well Road   |
|        | • Writing – Note making  |
|        | <ul> <li>Listening – Listening for details and taking notes</li> </ul>                                 |
|        | • Speaking – Interview skills  |
|        | • Grammar – Adverbials and modal verbs   |
|        | Vocabulary - Idioms  |
| 3      | Films  |
|        | <ul> <li>Reading – The Odds against Us</li> </ul>  |
|        | Writing – Information transfer   |
|        | <ul> <li>Listening – Listening to announcement and directions</li> </ul>                               |
|        | • Speaking – Making presentations  |
|        | Grammar – Conjunctions and prepositions  |
|        | Vocabulary- Technical vocabulary   |

Suggested Readings:

- 1. A communicative approach in English by A. Rama Krishna Rao
- 2. Effective Communication Skills by Kulbhushan Kumar

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Paper: ENVIRONMENTAL STUDIES Code: BVFM-202 Contacts Hours / Week: 3L+1T Credits: 3 Marks: 100

| Module | List Of Topics and Exercises   |
|--------|--|
| 1      | Environmental studies  |
|        | The Multi-disciplinary nature of environmental studies Definition  |
|        | Scope and importance need for public awareness   |
| 2      | Natural Resources  |
|        | <ul> <li>Renewable and Non-Renewable: Natural Resources and Associated Problems</li> <li>Forest resources: Use and over-exploitation, deforestation, case studies, Timber extraction, mining, dams and their effects on forests and tribal people.</li> <li>Water resources: Use and over-utilization of surface and ground water, floods, drought, conflicts over water, dams-benefits and problems.</li> </ul> |

Suggested Readings: Environmental Studies, M.P. Poonia & S.C. Sharma

#### Paper: UNDERSTANDING FILM TECHNOLOGY AND LANGUAGE Code: BVFM-203 Contacts Hours / Week 3L+2T Credits: 3 Marks: 100

| Module | List Of Topics and Exercises  |
|--------|---|
| 1      | Understanding various technologies and crafts involved in Live Film Making, Study of Film |
|        | Formats   |
| 2      | Film Appreciation, preparing notes, Group discussions on various genes of Movies.         |
| 3      | Understanding various formats of Cameras(Film & Digital)                                  |
| 4      | Film Production Process   |
|        | Pre-production  |
|        | • Production  |
|        | Post-production   |

**Suggested Readings:** Five C's of Cinematography: Motion Picture Filming Techniques by Joseph V. Ma skelly

# Syllabus for B.Sc. in VFX Film Making (BVFM) Programme (Effective for Students Admitted in Academic Session 2019-2020)

### PRACTICALS

Paper: SCRIPT TO SCREEN Code: BVFM -291 Contacts Hours / Week: 2T+6P Credits: 4 Marks: 100

| Module | List Of Topics and Exercises   |
|--------|--|
| 1      | Script Writing   |
| 2      | Designing Characters   |
| 3      | <ul> <li>Storyboard design</li> <li>Creating the visual story using thumbnails</li> <li>Shot breakdown, shot types, continuity, camera angles, camera movements,</li> <li>Creating Cinematic storyboard</li> </ul> |
| 4      | Photo shoot for story Telling( Conveying Story with simple Photographs)<br>Stop motion shoot using paper Art as medium, Clean up, Rough Edit and Post production<br>Clay Animation                                 |

Suggested Readings: From script to screen by Linda Segre Suggested Software: Adobe animate

Paper: GRAPHIC DESIGNING -I Code: BVFM -292 Contacts Hours / Week: 2T+6P Credits: 4 Marks: 100

| Module | List Of Topics and Exercises  |
|--------|---|
| 1      | <ul> <li>Raster Graphics, Working with Documents</li> <li>Understanding vector graphics: RGB vs. CMYK</li> </ul>  |
|        | <ul><li>Working with the Control panel</li><li>Creating files for the web print</li></ul>   |
| 2      | <ul> <li>Advertisement Design Poster Design</li> <li>Invitation design, Advertisement design</li> <li>Components of effective advertisement design</li> </ul> |
| 3      | Publication Design& Corporate Identity         • Understanding Publication elements   |

#### Syllabus for B.Sc. in VFX Film Making (BVFM) Programme

#### (Effective for Students Admitted in Academic Session 2019-2020)

- Essentials in publication design
- Study of various publication designs
- Components of an Identity Program, Creating a style
- Essence of Corporate Identity Logo, Choosing color
- Study of changing attitudes of corporate Identity

Suggested Software: Adobe Photoshop Suggested Readings: Adobe Photoshop CC Classroom Andrew Faulkner

Paper: INTERNSHIP Code: BVFM -281 Contacts Hours / Week: 6P Credits: 3 Marks: 100

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