B.Sc. Computer Science I Sem syllabus_1.pdf

ERP_IIsem_2016-17AB_2.pdf

baca_bcomca_3.pdf

Tally_BACS_BCOM_IVSem_2015-16AB.pdf

Computer Science_Vsem_2015-16AB.pdf

BACA_VISEM_2015-16ab.pdf

ADIKAVI NANNAYA UNIVERSITY RAJAMAHENDRAVARAM

CBCS / Semester System
(W.e.f 2016-2017 Admitted Batch)
B.Sc. Computer Science, B.A., B.Com.
(Computer Applications) & B C A
I Semester Syllabus

COMPUTER FUNDAMENTALS AND PHOTOSHOP

UNIT-I:

Introduction to computers: Characteristics and limitations of computer, Block diagram of computer, types of computers, uses of computers, computer generations.

Number systems: working with binary, octal, decimal and Hexa decimal numbering system.

UNIT-II:

Input and Output devices: Keyboard and mouse, inputting data in other ways, Pointing Devices, Handheld Devices, Optical Devices, Audio-Visual Input Devices.Output Devices: Monitors, Projectors, Speakers, Printers, Plotters.

Types of Software: system software, Application software, commercial, open source, domain and free ware software.

Memories: Primary, Secondary and cache memory. Secondary Storage Devices: Magnetic Tapes, Floppy Disks, Hard Disks.

Windows basics: Start menu, icons, MSWindows-Desktop, My Computer, My Documents, Pictures, Music, Videos, Recycle Bin, and Task Bar - Control Panel.

Unit -III

Introduction to Adobe photoshop: Getting started with photoshop, creating and saving a document in photoshop, page layout and back ground, photoshop program window-title bar, menu bar, option bar, image window, image title bar, status bar, ruler, paletts, tool box,screen modes, saving files, reverting files, closing files.

Unit -IV

Images: working with images, image size and resolution, image editing, colour modes and adjustments, Zooming & Panning an Image, Rulers, Guides & Grids- Cropping & Straightening an Image, image backgrounds, making selections.

Working with tool box: working with pen tool, save and load selection-working with erasers-working with text and brushes-Colour manipulations: colour modes- Levels – Curves - Seeing Colour accurately -

Patch tool – Cropping-Reading your palettes - Dust and scratches- Advanced Retouching- smoothing skin.

Unit-V

Layers: Working with layers- layer styles- opacity-adjustment layers

Filters: The filter menu, Working with filters- Editing your photo shoot, presentation –how to create adds, artstic filter, blur filter, brush store filter, distort filters, noice filters, pixelate filters, light effects, difference clouds, sharpen filters, printing.

Menus: purpose of menus – new file- open file- print file – copying data – cut data- paste data- saving custom shape- working with modes- define brushes.

Reference Books:

- 1. Fundamentals of Computers by Reema Thareja from Oxford University Press
- 2. Adobe Photoshop Class Room in a Book by Adobe Creative Team.
- 3. Photoshop: Beginner's Guide for Photoshop Digital Photography, Photo Editing, Color Grading & Graphic...19 February 2016 by David Maxwell.

PRACTICAL SYLLABUS PHOTOSHOP

- 1. Create your Visiting card
- 2. Create Cover page for any text book
- 3. Create a Paper add for advertising of any commercial agency
- 4. Design a Passport photo
- 5. Create a Pamphlet for any program to be conducted by an organization
- 6. Create Broacher for you college
- 7. Create Titles for any forthcoming film
- 8. Custom shapes creation
- 9. Create a Web template for your college
- 10. Convert color photo to black and white photo
- 11. Enhance and reduce the given Image size
- 12. Background changes
- 13. Design Box package cover
- 14. Design Texture and patterns
- 15. Filter effects & Eraser effects

ADIKAVINANNAYA UNIVERSITY CBCS/SEMESTER SYSTEM

SEMESTER-II: COMMON FOR BA (CA)/B.COM (CA) (W.E.FROM 2016-17 admitted batch)

DSC 3B: ENTERPRISE RESOURCE PLANNING

Unit-I: Introduction to ERP: Overview -Benefits of ERP -ERP and Related Technologies -Business Process Reengineering - Data Warehousing - Data Mining -On-line Analytical Processing -Supply Chain Management.

Unit-II: ERP Implementation: Implementation Life Cycle -Implementation Methodology - Hidden Costs - Organizing Implementation - Vendors, Consultants and Users-Contracts-Project Management and Monitoring.

Unit-III: Business Modules: Business Modules in an ERP Package-Finance Manufacturing-HumanResource-Plant Maintenance-Materials Management -Quality Management-Sales and Distribution.

Unit-IV: ERP Market - ERP Market Place - SAP AG - PeopleSoft-Baan Company -OracleCorporation.

Unit-V: ERPPresent and Future: ERP and E-Commerce-ERP and Internet-Future Directions in ERP.

Reference Books:

- 1. Alexis Leon, "ERP Demystified", Tata McGraw Hill, 1999.
- 2. Joseph A. Brady, Ellen F. Monk, BretJ. Wangner, "Concepts in Enterprise Resource Planning", Thomson Learning, 2001.
- 3. Vinod Kumar Garg and N.K. Venkata Krishnan, "Enterprise Resource Planning concepts and Planning", Prentice Hall, 1998.
- 4. Jose Antonio Femandz, "The SAP R /3 Hand book", Tata McGraw Hill

ADIKAVI NANNAYA UNIVERSITY : RAJAMAHEDNRAVARAM CBCS SEMESTER SYSTEM

III SEMESTER: OFFICE AUTOMATION TOOLS

COMMON FOR B.A(CA) and B.Com (CA) w.e. from 2016-17 Admitted Batch

Unit- I: MS-Excel: features of Ms-Excel, Parts of MS-Excel window, entering and editing data in worksheet, number formatting in excel, different cell references, how to enter and edit formula in excel, auto fill and custom fill, printing options.

Unit-II: Formatting options: Different formatting options, change row height, formulae and functions, excel names. Functions: Meaning and advantages of functions, different types of functions available in Excel, financial functions, date and time, engineering, statistical, math and trig, logical, text, information, look up and reference functions, operators in excel, Database functions.

Unit-Ill: Charts: Different types of charts, Parts of chart, chart creation using wizard, chart operations, data maps, graphs, data sorting, filtering. Excel sub totals, scenarios, what-if analysis Macro; Meaning and advantages of Macros, creation, editing and deletion of macros Creating a how delete macro, to run, how to a macro. Unit-IV: MS Access: Creating a Simple Database and Tables: Features of Ms-Access, Creating a Database, Parts of Access, Data Types and properties, adding, deleting fields, renaming the fields in a table. Tables: table creation using design view, table wizard, data sheet view, import table, link table. Forms: The Form Wizard, design view, columnar, tabular, data sheet, chart wizard.

Unit- V: Finding, Sorting and Displaying Data: Queries and Dynasts, Creating and using select queries, Returning to the Query Design, Multilevel sorts, Finding incomplete matches, showing All records after a Query, saving queries Crosstab Queries. Printing Reports: Simple table. Form and Database Printing, Defining advanced Reports, Manual Reporting, Properties in Reports, Saving Reports. Relational Databases: Flat Versus Relational, Types of Relationships, Viewing Relationships, Defining and Redefining Relationships, Creating and Deleting Relationships.

Reference Books:

- 1. Ron Mansfield, Workirfg in Microsoft Office, Tlala McGraw Htll(200S)
- 2. Ed Bott, Woody Leonhard, Using Microsoft Office 2007, Pearson Education(2007)
- 3. Sanjay Saxsena, Microsoft Office, 4. Microsoft Office, BPB Publications

ADIKAVI NANNAYA UNIVERSITY CBCS/ SEMESTER SYSTEN

IV SEMESTER: B.A. / B.Com. Computer Applications

COMPUTER ACCOUNTING WITH TALLY

UNIT I

1. Introduction; 2. Accounting System; 3. Inventory Control System; 4. Payroll System

UNIT II

- 1. Starting with Tally 7.2; 2. Creating Accounts Masters; 3. Creating Inventory Masters;
- 4. Entering Accounts Vouchers;

UNIT III

5. Entering Inventory Vouchers; 6. Introduction to VAT (Value Added Tax); 7. Ledgers and VAT; 8. More on VAT;

UNIT IV

9. VAT Documents and Reports; 10. Introduction to TDS; 11. Display/Reports in Tally; 12. The Collaborative Tally;

UNIT V

13. The Administrative Tally A. Fundamentals of Accounting; B. Fundamentals of Inventory

TEXT BOOKS:

- 1. Computer Accounting With Tally 7.2 ,Firewall, Firewall Media, , Laxmi Publications
- 2. Comdex Tally 9 Course Kit by Namrata Agrawal, Dream Tech Press

REFERENCE BOOKS:

- 3. Tally 9 by Dinesh Maidarsani By Firewall Media
- 4. Tally 9.0 English Edition Google EBook By Computer World

B. A Computer Applications / B.Sc Computer Science/B.Sc IT Syllabus Under CBCS w.e.f.2015-2016

III YEAR V SEMESTER Paper-V: Data Base Management System

Course Objective:

Design & develop database for large volumes & varieties of data with optimized data processing techniques.

Course Outcomes

On completing the subject, students will be able to:

- 1. Design and model of data in database.
- 2. Store, Retrieve data in database.

UNIT I

Overview of Database Management System: Introduction, file-based system, Drawbacks of file-Based System ,Data and information, Database, Database management System, Objectives of DBMS, Evaluation of Database management System, Classification of Database Management System, DBMS Approach, advantages of DBMS, data models, Components and Interfaces of Database Management System. Database Architecture, Situations where DBMS is not Necessary.

UNIT II

Entity-Relationship Model: Introduction, the building blocks of an entity relationship diagram, classification of entity sets, attribute classification, relationship degree, relationship classification, reducing ER diagram to tables, enhanced entity-relationship model (EER model), generalization and specialization, **IS A** relationship and attribute inheritance, multiple inheritance, constraints on specialization and generalization, aggregation and composition, entity clusters, connection types, advantages of ER modelling.

UNIT III

Relational Model: Introduction, CODD Rules, relational data model, concept of key, relational integrity, relational algebra, relational algebra operations, advantages of relational algebra, limitations of relational algebra, relational calculus, tuple relational calculus, domain relational Calculus (DRC). QBE

UNIT IV

Structured Query Language: Introduction, History of SQL Standard, Commands in SQL, Data Types in SQL, Data Definition Language, Selection Operation, Projection Operation, Aggregate functions, Data Manipulation Language, Table Modification Commands, Table Truncation, Imposition of Constraints, Join Operation, Set Operation, View, Sub Query, Embedded SQL,

B. A Computer Applications / B.Sc Computer Science/B.Sc IT Syllabus Under CBCS w.e.f.2015-2016

UNIT V

PL/SQL: Introduction, Shortcoming in SQL, Structure of PL/SQL, PL/SQL Language Elements, Data Types, Operators Precedence, Control Structure, Steps to Create a PL/SQL, Program, Iterative Control, Cursors, Steps to create a Cursors, Procedure, Function, Packages, Exceptions Handling, Database Triggers, Types of Triggers.

Reference Books

- 1. "Database System Concepts" by Abraham Silberschatz, Henry Korth, and S. Sudarshan, McGrawhill, 2010, 9780073523323
- 2. "Database Management Systems" by Raghu Ramakrishnan, McGrawhill, 2002,
- 3. Fundamentals of Relational Database Management Systems by S. Sumathi, S. Esakkirajan, Springer Publications
- 4. "An Introduction to Database Systems" by Bipin C Desai
- 5. "Principles of Database Systems" by J. D. Ullman
- 6. "Fundamentals of Database Systems" by R. Elmasri and S. Navathe

Student Activity:

- 1. Create your college database for placement purpose.
- 2. Create faculty database of your college with their academic performance scores

B. A Computer Applications / B.Sc Computer Science/B.Sc IT Syllabus Under CBCS w.e.f.2015-2016

III YEAR V SEMESTER

DATABASE MANAGEMENT SYSTEMS LAB

- 1. Draw ER diagrams for train services in a railway station
- 2. Draw ER diagram for hospital administration
- 3. Creation of college database and establish relationships between tables
- 4. Write a view to extract details from two or more tables
- 5. Write a stored procedure to process students results
- 6. Write a program to demonstrate a function
- 7. Write a program to demonstrate blocks, cursors & database triggers.
- 8. Write a program to demonstrate Joins
- 9. Write a program d
- 10. Write a program to demonstrate of Aggregate functions
- 11. Creation of Reports based on different queries
- 12. Usage of file locking table locking, facilities in applications.

B. A Computer Applications / B.Sc Computer Science/B.Sc IT Syllabus Under CBCS w.e.f.2015-2016

III YEAR V SEMESTER Paper VI : Software Engineering

Course Objectives

The Objective of the course is to assist the student in understanding the basic theory of software engineering, and to apply these basic theoretical principles to a group software development project.

Course outcomes

- 1. Ability to gather and specify requirements of the software projects.
- 2. Ability to analyze software requirements with existing tools
- 3. Able to differentiate different testing methodologies
- 4. Able to understand and apply the basic project management practices in real life projects
- 5. Ability to work in a team as well as independently on software projects

UNIT I

INTRODUCTION: Software Engineering Process paradigms - Project management - Process and Project Metrics – software estimation - Empirical estimation models - Planning - Risk analysis - Software project scheduling.

UNIT II

REQUIREMENTS ANALYSIS: Requirement Engineering Processes – Feasibility Study – Problem of Requirements – Software Requirement Analysis – Analysis Concepts and Principles – Analysis Process – Analysis Model

UNIT III

SOFTWARE DESIGN: Software design - Abstraction - Modularity - Software Architecture - Effective modular design - Cohesion and Coupling - Architectural design and Procedural design - Data flow oriented design.

UNIT IV

USER INTERFACE DESIGN AND REAL TIME SYSTEMS: User interface design - Human factors - Human computer interaction - Human - Computer Interface design - Interface standards.

UNIT V

SOFTWARE QUALITY AND TESTING :Software Quality Assurance - Quality metrics - Software Reliability - Software testing - Path testing - Control Structures testing - Black Box testing - Integration, Validation and system testing - Reverse Engineering and Reengineering.

CASE tools –projects management, tools - analysis and design tools – programming tools - integration and testing tool - Case studies.

REFERENCE BOOKS:

1. Roger Pressman S., "Software Engineering: A Practitioner's Approach", 7th

B. A Computer Applications / B.Sc Computer Science/B.Sc IT Syllabus Under CBCS w.e.f.2015-2016

Edition, McGraw Hill, 2010.

- 2. Software Engineering Principles and Practice by Deepak Jain Oxford University Press
- 2. Sommerville, "Software Engineering", Eighth Edition, Pearson Education, 2007
- 3. Pfleeger, "Software Engineering: Theory & Practice", 3rd Edition, Pearson Education, 2009
- 4. Carlo Ghazi, Mehdi Jazayari, Dino Mandrioli, "Fundamentals of Software Engineering", Pearson Education, 2003

Student Activity:

- 1. Visit any financial organization nearby and prepare requirement analysis report
- 2. Visit any industrial organization and prepare risk chart.

III YEAR V SEMESTER

Software Engineering Lab

- 1. Studying various phases of Water-Fall Model.
- 2. Prepare SRS for Banking or On line book store domain problem
- 3. Using COCOMO model estimate effort for Banking or on line book store domain problem.
- 4. Calculate effort using FP oriented estimation model
- 5. Analyze the Risk related to the project and prepare RMMM plan.
- 6. Develop Time-line chart and project table using PERT or CPM project scheduling methods.
- 7. Draw E-R diagram, DFD, CFD and STD for the project.
- 8. Design of the test cases.
- 9. Prepare FTR. Version control and change control for software configuration item.

B. A Computer Applications / B.Sc Computer Science/B.Sc IT Syllabus Under CBCS w.e.f.2015-2016

PROJECT & VIVA-VOCE

The objective of the project is to motivate them to work in emerging/latest technologies, help the students to develop ability, to apply theoretical and practical tools/techniques to solve real life problems related to industry, academic institutions and research laboratories.

The project is of 2 hours/week for V & VI semester duration and a student is expected to do planning, analyzing, designing, coding, and implementing the project. The initiation of project should be with the project proposal. The synopsis approval will be given by the project guides.

The project proposal should include the following:

- Title
- Objectives
- Input and output
- Details of modules and process logic
- Limitations of the project
- Tools/platforms, Languages to be used
- Scope of future application

The Project work should be either an individual one or a group of not more than three members and submit a project report at the end of the semester. The students shall defend their dissertation in front of experts during viva-voce examinations.

Adikavi Nannaya University

B.A. Computer Applications VI Semester

w.e.f.2015-2016 admitted batch

				Credi	I		
Semester	Paper	Subject	Hrs.	ts	A	ES	Total
FIRST YEAR							
SEMESTER VI	VII (A/B)		_				
		A. Operating Systems (or)	5	4	25	75	100
		B. Web Technologies	5	4	25	75	100
		C					
		Cluster A					
	37777						
	VIII Clust						
	er –	A1. Programming in C	5	4	25	75	100
	A-						
	A1,A2,		1_	4			100
	A3	A2.PHP and My SQL	5	4	25	75	100
		A2 Duint	-	4	25	75	100
		A3. Project	5		25	75	100

Paper-VII: Elective-A

Operating Systems

Common for B.Sc Computer Science/BA Computer Applications/ B.Sc Computer Applications

Course Objectives

- 1. To understand the services provided by and the design of an operating system.
- 2. To understand the structure and organization of the file system.
- 3. To understand what a process is and how processes are synchronized and scheduled.
- 4. To understand different approaches to memory management.
- 5. Students should be able to use system calls for managing processes, memory and the file system.

Course Outcomes

- 1. Analyze the concepts of processes in operating system and illustration of the scheduling of processor for a given problem instance.
- 2. Identify the dead lock situation and provide appropriate solution so that protection and security of the operating system is also maintained.
- 3. Analyze memory management techniques, concepts of virtual memory and disk scheduling.
- 4. Understand the implementation of file systems and directories along with the interfacing of IO devices with the operating system.

UNIT - I

Operating System Introduction: Operating Systems Objectives and functions, Computer System Architecture, OS Structure, OS Operations, Evolution of Operating Systems - Simple Batch, Multi programmed, time shared, Parallel, Distributed Systems, Real-Time Systems, Operating System services.

UNIT - II

Process and CPU Scheduling - Process concepts - The Process, Process State, Process Control Block, Threads, Process Scheduling - Scheduling Queues, Schedulers, Context Switch, Preemptive Scheduling, Dispatcher, Scheduling Criteria, Scheduling algorithms, Case studies: Linux, Windows.

Process Coordination - Process Synchronization, The Critical section Problem, Synchronization Hardware, Semaphores, and Classic Problems of Synchronization, Monitors, Case Studies: Linux, Windows.

UNIT - III

Memory Management and Virtual Memory - Logical & physical Address Space, Swapping, Contiguous Allocation, Paging, Structure of Page Table. Segmentation, Segmentation with Paging, Virtual Memory, Demand Paging, Performance of Demanding Paging, Page Replacement Page Replacement Algorithms, Allocation of Frames.

UNIT - IV

File System Interface - The Concept of a File, Access methods, Directory Structure, File System Mounting, File Sharing, Protection, File System Structure,

Mass Storage Structure - Overview of Mass Storage Structure, Disk Structure, Disk Attachment, Disk Scheduling.

UNIT - V

Deadlocks - System Model, Deadlock Characterization, Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance, Deadlock Detection and Recovery from Deadlock.

.

REFERENCES BOOKS:

- 1. Operating System Principles, Abraham Silberchatz, Peter B. Galvin, Greg Gagne 8th Edition, Wiley Student Edition.
- 2. Principles of Operating Systems by Naresh Chauhan, OXFORD University Press
- 3. Operating systems Internals and Design Principles, W. Stallings, 6th Edition,
- 4. Modern Operating Systems, Andrew S Tanenbaum 3rd Edition PHI.
- Operating Systems A concept based Approach, 2nd Edition, D. M. Dhamdhere, TMH.
- 6. Principles of Operating Systems, B. L. Stuart, Cengage learning, India Edition.
- 7. Operating Systems, A. S. Godbole, 2nd Edition, TMH

Student Activity:

- 1. Load any new operating system into your computer.
- 2. Partition the memory in your system
- 3. Create a semaphore for process synchronization

Operating Systems Lab

Objectives:

- To use linux operating system for study of operating system concepts.
- To write the code to implement and modify various concepts in operating systems

Outcomes:

- The course objectives ensure the development of students applied skills in operating systems related areas.
- Students will gain knowledge in writing software routines modules or implementing various concepts of operating system.

List of Experiments:

- 1. 1.Usage of following commands
 - Ls,pwd,tty,cat,who,who am I,rm, mkdir,rmdir,touch,cd.
- 2. Usage of following commands
 - Cal,cat(append),cat(concatenate),mv,cp,man,date.
- 3. Usage of following commands
 - Chmod,grep,tput(clear,highlight),bc.
- 4. Write a shell script to check if the number entered at the command line is Prime or not
- 5. Write a shell script to modify "cal" command to display calendars of the specified months.
- 6. Write a shell script to modify "cal" command to display calendars of the specified range of months.
- 7. Write a shell script to accept a login name. If not a valid login name display message "entered login name is invalid"
- 8. Write a shell script to display date in the mm/dd/yy format.
- 9. To implement the FCFS Algorithm.
- 10. To implement the shortest job First Algorithm.
- 11. To implement the priority algorithm.
- 12. To implement the round robin Algorithm.
- 13. To implement the FIFO page replacement algorithm

Page **21** of 50

Paper-VII : Elective-B Web Technologies

Common for B.Sc Computer Science/BA Computer Applications/ B.Sc Computer Applications

Course Objective

To provide knowledge on web architecture, web services, client side and server side scripting technologies to focus on the development of web-based information systems and web services.

To provide skills to design interactive and dynamic web sites.

Course Outcome

- 1. To understand the web architecture and web services.
- 2. To practice latest web technologies and tools by conducting experiments.
- 3. To design interactive web pages using HTML and Style sheets.
- 4. To study the framework and building blocks of .NET Integrated Development Environment.
- 5. To provide solutions by identifying and formulating IT related problems.

UNIT - I

HTML: Basic HTML, Document body, Text, Hyper links, adding more formatting, Lists, Tables using images. More HTML: Multimedia objects, Frames, Forms towards interactive, HTML document heading detail

UNIT - II

Cascading Style Sheets: Introduction, using Styles, simple examples, your own styles, properties and values in styles, style sheet, formatting blocks of information, layers.

UNIT – III

Introduction to JavaScript: What is DHTML, JavaScript, basics, variables, string manipulations, mathematical functions, statements, operators, arrays, functions. Objects in JavaScript: Data and objects in JavaScript, regular expressions, exception handling

UNIT - IV

DHTML with JavaScript: Data validation, opening a new window, messages and confirmations, the status bar, different frames, rollover buttons, moving images,

UNIT - V

XML: defining data for web applications, basic XML, document type definition, presenting XML, document object model. Web Services

References:

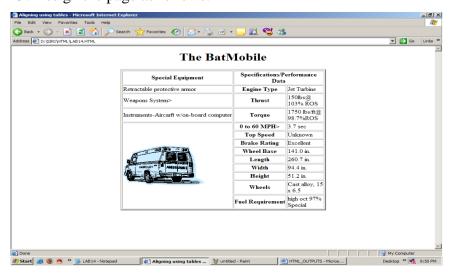
- 1. Harvey M. Deitel and Paul J. Deitel, "Internet & World Wide Web How to Program", 4/e, Pearson Education.
- 2. Uttam Kumar Roy, Web Technologies from Oxford University Press

Student Activities:

- 1. Prepare a web site for your college
- 2. Prepare your personal website

Web Technologies Lab

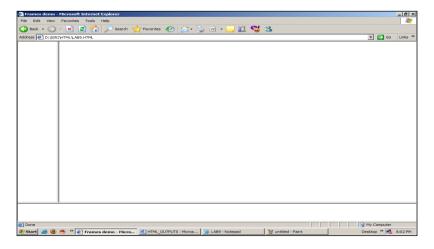
- 1. Write a HTML program illustrating text formatting.
- **2.** Illustrate font variations in your HTML code.
- 3. Prepare a sample code to illustrate links between different sections of the page.
- 4. Create a simple HTML program to illustrate three types of lists.
- 5. Embed a calendar object in your web page.
- 6. Create an applet that accepts two numbers and perform all the arithmetic operations on them.
- 7. Create nested table to store your curriculum.
- 8. Create a form that accepts the information from the subscriber of a mailing system.
- 9. Design the page as follows:



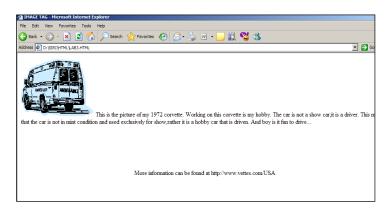
11. Using "table" tag, align the images as follows:



12. Divide the web page as follows:

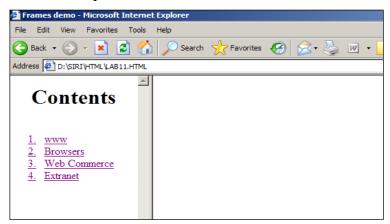


13. Design the page as follows:



14. Illustrate the horizontal rulers in your page.

15. Create a help file as follows:



- 16. Create a form using form tags(assume the form and fields).
- 17. Create a webpage containing your biodata(assume the form and fields).
- 18. Write a html program including style sheets.
- 20. Write a html program to layers of information in web page.
- 21. Create a static webpage.

Paper-VIII: Cluster Elective-A1

Programming IN C

Common for BA Computer Applications/B.Sc Computer Applications

Unit- I: Introduction to Algorithms and Programming Languages: Algorithm – Key features of Algorithms – Some more Algorithms – Flow Charts. **Introduction to C:** Structure of C Program – Writing the first C Program – File used in C Program – Compiling and Executing C Programs – Using Comments – Keywords – Identifiers – Basic Data Types in C – Variables – Constants – I/O Statements in C- Operators in C- Programming Examples – Type Conversion and Type Casting

Unit-II: Decision Control and Looping Statements: Introduction to Decision Control Statements – Conditional Branching Statements – Iterative Statements – Nested Loops – Break and Continue Statement – Go to Statement

Unit- III: Functions: Introduction – using functions – Function declaration/ prototype – Function definition – function call – return statement – Passing parameters – Scope of variables – Storage Classes – Recursive function

Unit- IV: Arrays: Introduction – Declaration of Arrays – Accessing elements of the Array – Storing Values in Array – Calculating the length of the Array – Operations on Array – one dimensional array for inter-function communication – Two dimensional Arrays – Operations on Two Dimensional Arrays, **Strings:** Introduction String and Character functions

Unit-V: Pointers: Understanding Computer Memory – Introduction to Pointers – declaring Pointer Variables – - Passing Arguments to Functions using Pointer – Pointer and Arrays – Passing Array to Function. **Structure, Union, and Enumerated Data Types:** Introduction – Nested Structures – Arrays of Structures – Structures and Functions - Unions – Enumerated Data Types.

Reference Books:

- 1. Reema Thareja, Introduction to C programming, Oxford University Press.
- 2. E Balagurusamy, Computing Fundamentals & C Programming Tata McGraw-Hill, 2008.
- 3. Ashok N Kamthane, Programming with ANSI and Turbo C, Pearson Publisher, 2002.
- 4. Henry Mulish & Hubert L.Coo Reema Thareja: The Spirit of C: An Introduction to Modern Programming, Jaico Publishing House, 1996.

PROGRAMMING IN C LAB

- 1. Find out the given number is perfect number or not using c program.
- 2. Write a C program to check whether the given number is Armstrong or not.
- 3. Write a C program to find the sum of individual digits of a positive integer.
- 4. A Fibonacci sequence is defined as follows: the first and second terms in the sequence are 0 and 1. Subsequent terms are found by adding the preceding two terms in the sequence. Write a C program to print the Fibonacci series
- 5. Write a C program to generate the first n terms of the Fibonacci sequence.
- 6. Write a C program to generate all the prime numbers between 1 and n, where n is a value supplied by the user.
- 7. Write a C program to find both the largest and smallest number in a list of integers.
- 8. Write a C program that uses functions to perform the following:
 - a. Addition of Two Matrices
 - b. Multiplication of Two Matrices
- 9. Write a program to perform various string operations
- 10. Write C program that implements searching of given item in a given list
- 11. Write a C program to sort a given list of integers in ascending order

Paper-VIII: Cluster Elective-A2

PHP and My SQL

Common for BA Computer Applications/B.Sc Computer Applications

Unit-I: Building blocks of PHP: Variables, Data Types, Operators and Expressions, Constants. Flow Control Functions in PHP: Switching Flow, Loops, Code Blocks and Browser Output. Working with Functions: Defining Functions, Calling functions, returning the values from User-Defined Functions, Variable Scope, Saving State between Function calls with the Static statement, more about arguments.

Unit-II: Working with Arrays: Arrays, Creating Arrays, Some Array-Related Functions. Working with Objects: Creating Objects, Object Instance. Working with Strings, Dates and Time: Formatting Strings with PHP, Investigating Strings with PHP, Manipulating Strings with PHP, Using Date and Time Functions in PHP.

Unit-III: Working with Forms: Creating Forms, Accessing Form - Input with User defined Arrays, Combining HTML and PHP code on a single Page, Using Hidden Fields to save state, Redirecting the user, Sending Mail on Form Submission, Working with File Uploads. **Working with Cookies and User Sessions:** Introducing Cookies, Setting a Cookie with PHP, Session Function Overview, Starting a Session, Working with session variables, passing session IDs in the Query String, Destroying Sessions and Unsetting Variables, Using Sessions in an Environment with Registered Users.

Unit-IV: Working with Files and Directories: Including Files with include(), Validating Files, Creating and Deleting Files, Opening a File for Writing, Reading or Appending, Reading from Files, Writing or Appending to a File, Working with Directories, Open Pipes to and from Process Using popen (), Running Commands with exec(), Running Commands with system () or passthru (). **Working with Images:** Understanding the Image-Creation Process, Necessary Modifications to PHP, Drawing a New Image, Getting Fancy with Pie Charts, Modifying Existing Images, Image Creation from User Input.

Unit-V: Interacting with MySQL using PHP: MySQL Versus MySQLi Functions, Connecting to MySQL with PHP, Working with MySQL Data. **Creating an Online Address Book:** Planning and Creating Database Tables, Creating Menu, Creating Record Addition Mechanism, Viewing Records, Creating the Record Deletion Mechanism, Adding Sub-entities to a Record.

References:

- 1. Julie C. Meloni, PHP MySQL and Apache, SAMS Teach Yourself, Pearson Education (2007).
- 2. Xue Bai Michael Ekedahl, The Web Warrior Guide to Web Programming, Thomson (2006).

PHP, MySql LAB

MySQL Lab Cycle

Cycle -1

An Enterprise wishes to maintain the details about his suppliers and other corresponding details. For that he uses the following details.

Suppliers (sid: Integer, sname: string, address: string)

Parts (<u>pid: Integer</u>, pname: string, color: string) Catalog (sid: integer, pid: integer, cost: real)

The catalog relation lists the prices charged for parts by suppliers.

Write the following queries in SQL:

- 1. Find the pnames of parts for which there is some supplier.
- 2. Find the snames of suppliers who supply every part.
- 3. Find the snames of supplier who supply every red part.
- 4. Find the pnames of parts supplied by London Supplier abd by no one else.
- 5. Find the sid's of suppliers who charge more for some part than the average cost of that part.
- 6. For each part, find the sname of the supplier who charges the most for that part.
- 7. Find the sid's of suppliers who supply only red parts.
- 8. Find the sid's of suppliers who supply a red and a green part.
- 9. Find the sid's of suppliers who supply a red or green part.
- 10. Find the total amount has to pay for that suppler by part located from London.

Cycle - 2

An organisation wishes to maintain the status about the working hours made by his employees. For that he uses the following tables.

Emp (eid: integer, ename: string, age: integer, salary: real)

Works (<u>eid: integer, did: integer</u>, pct_time: integer) Dept (did: integer, budget: real, managerid: integer)

An employee can work in more than one department; the pct_time field of the works relation shows the percentage of time that a given employee works in a given department.

Resolve the following queries.

- 1. Print the names and ages of each employee who works in both Hardware and Software departments.
- 2. For each department with more than 20 full time equivalent employees (i.e., where the part-time and full-time employees add up to at least that many full-time employees), print the did's together with the number of employees that work in that department.
- 3. Print the name of each employee whose salary exceeds the budget of all of the departments that he or she work in.

- 4. Find the managerid's of managers who manage only departments with budgets greater than 1,000,000.
- 5. Find the enames of managers who manage the departments with largest budget.
- 6. If a manager manages more than one department, he or she controls the sum of all the budgets for those departments. Find the managerid's of managers who control more than 5,000,000.
- 7. Find the managerid's of managers who control the highest amount.
- 8. Find the average manager salary.

PHP Lab Cycle

- 1. Write a PHP program to Display "Hello"
- 2. Write a PHP Program to display the today's date.
- 3. Write a PHP Program to read the employee details.
- 4. Write a PHP Program to display the
- 5. Write a PHP program to prepare the student marks list.
- 6. Write a PHP program to generate the multiplication of two matrices.
- 7. Write a PHP Application to perform demonstrate the college website.
- 8. Write a PHP application to add new Rows in a Table.
- 9. Write a PHP application to modify the Rows in a Table.
- 10. Write a PHP application to delete the Rows from a Table.
- 11. Write a PHP application to fetch the Rows in a Table.
- 12. Develop an PHP application to make following Operations
 - i. Registration of Users.
 - ii. Insert the details of the Users.
 - iii. Modify the Details.
 - iv. Transaction Maintenance.
 - a) No of times Logged in
 - b) Time Spent on each login.
 - c) Restrict the user for three trials only.
 - d) Delete the user if he spent more than 100 Hrs of transaction.

Paper-VIII: Cluster Elective-A3

PHP and My SQL

Common for BA Computer Applications/B.Sc Computer Applications

PROJECT

Follow SDLC process for real time applications and develop real time application project

The objective of the project is to motivate them to work in emerging/latest technologies, help the students to develop ability, to apply theoretical and practical tools/techniques to solve real life problems related to industry, academic institutions and research laboratories.

The project is of 5 hours/week for one (semester VI) semester duration and a student is expected to do planning, analyzing, designing, coding, and implementing the project. The initiation of project should be with the project proposal. The synopsis approval will be given by the project guides.

The project proposal should include the following:

Title

Objectives

Input and output

Details of modules and process logic Limitations

of the project

Tools/platforms, Languages to be used Scope of

future application

The Project work should be either an individual one or a group of not more than three members and submit a project report at the end of the semester. The students shall defend their dissertation in front of experts during viva-voce examinations.